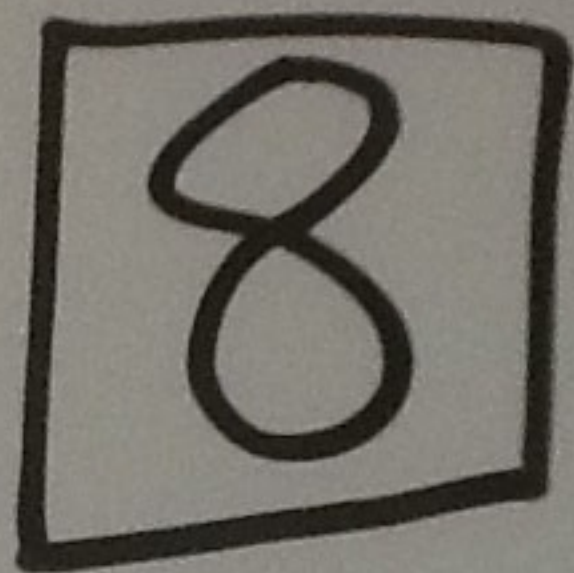
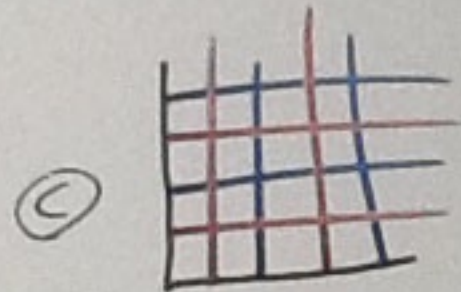


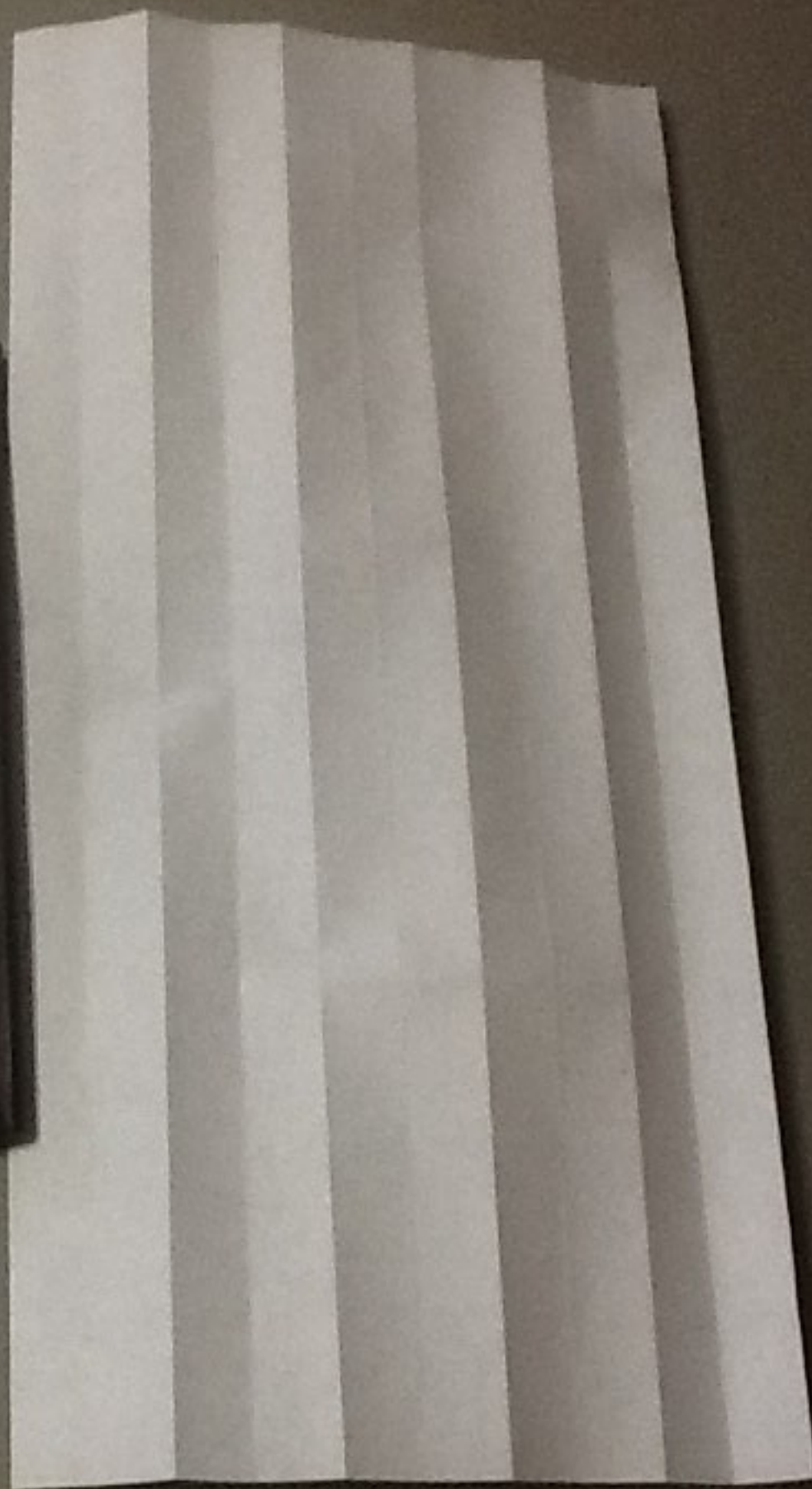
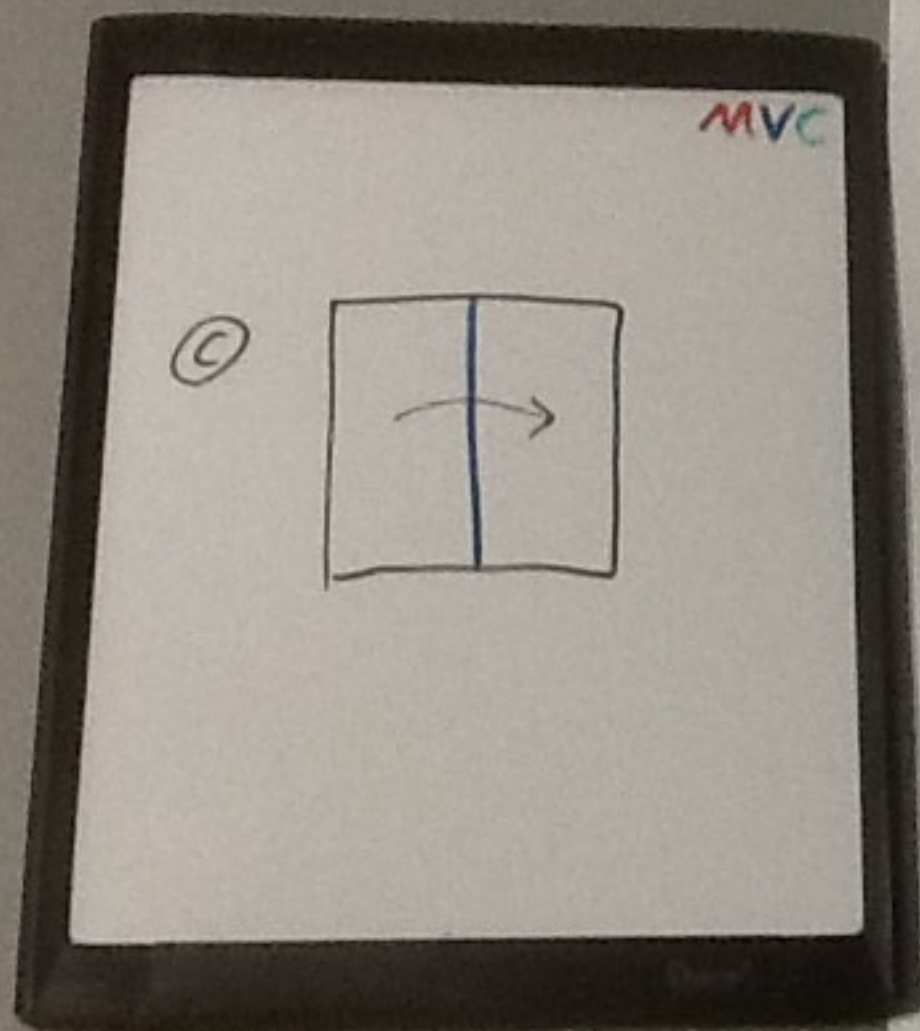


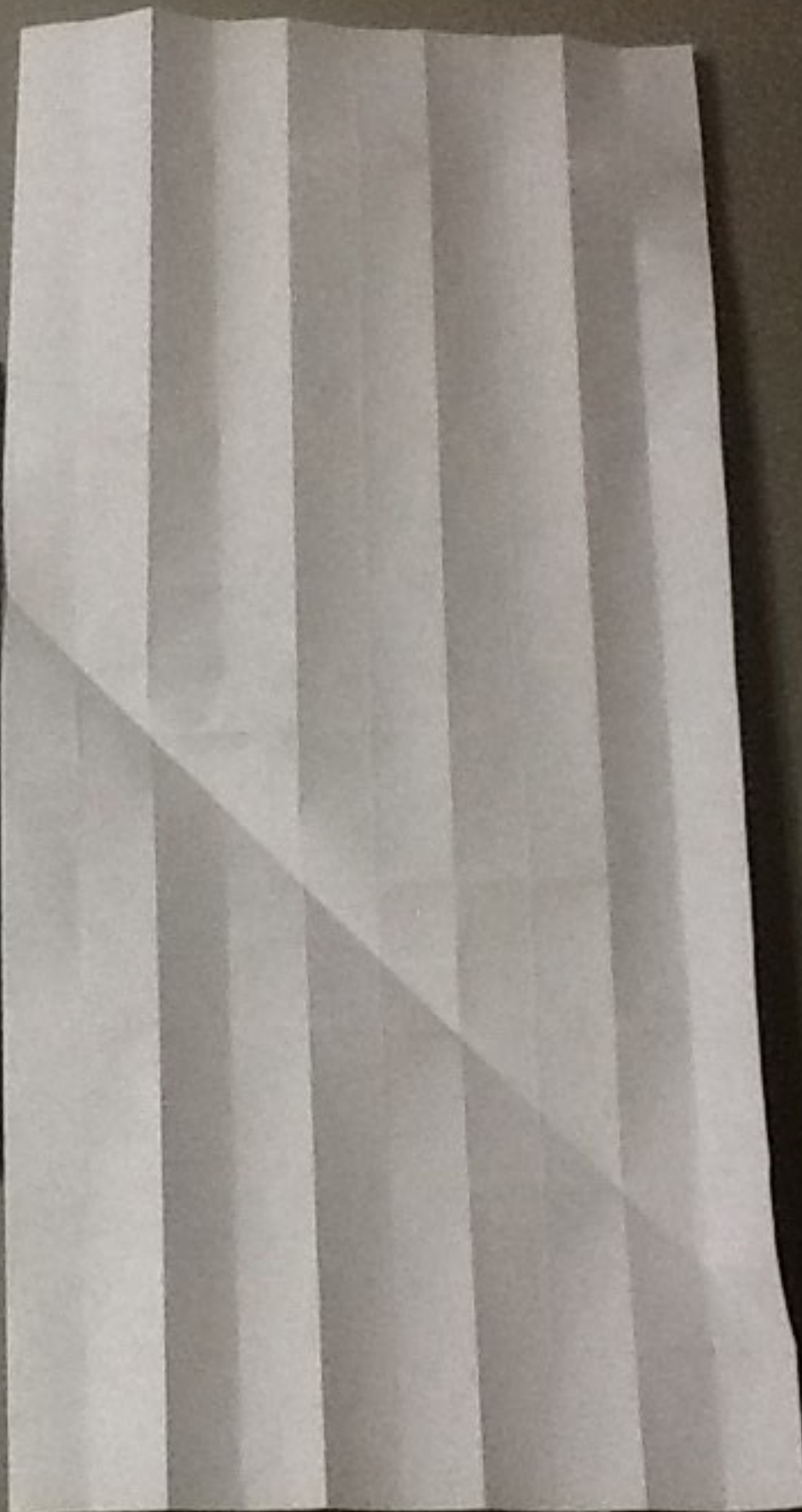
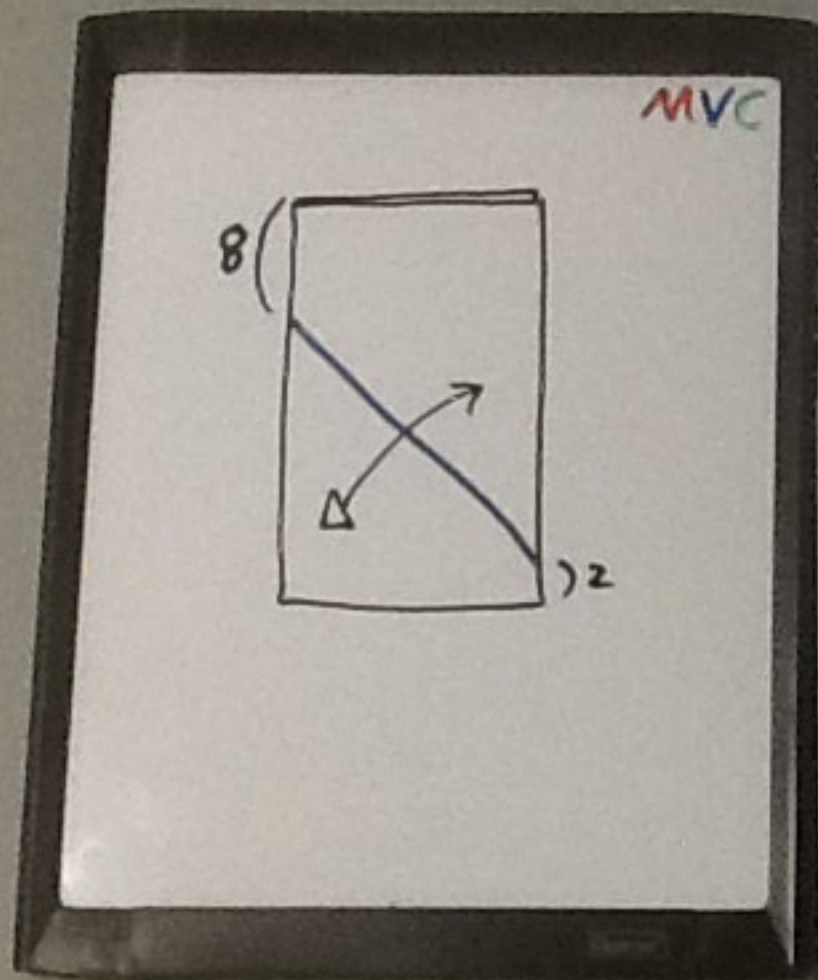
Leg

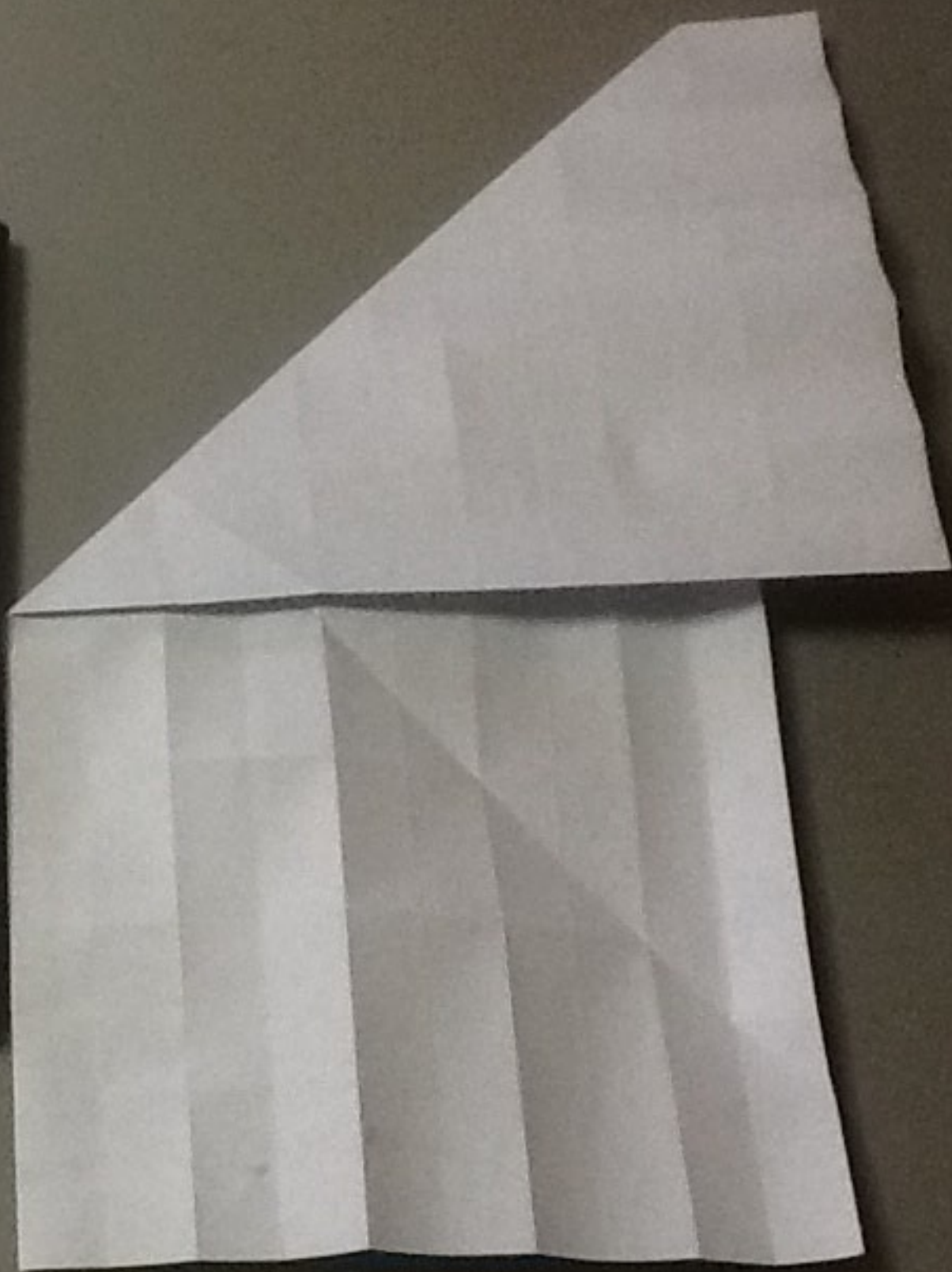
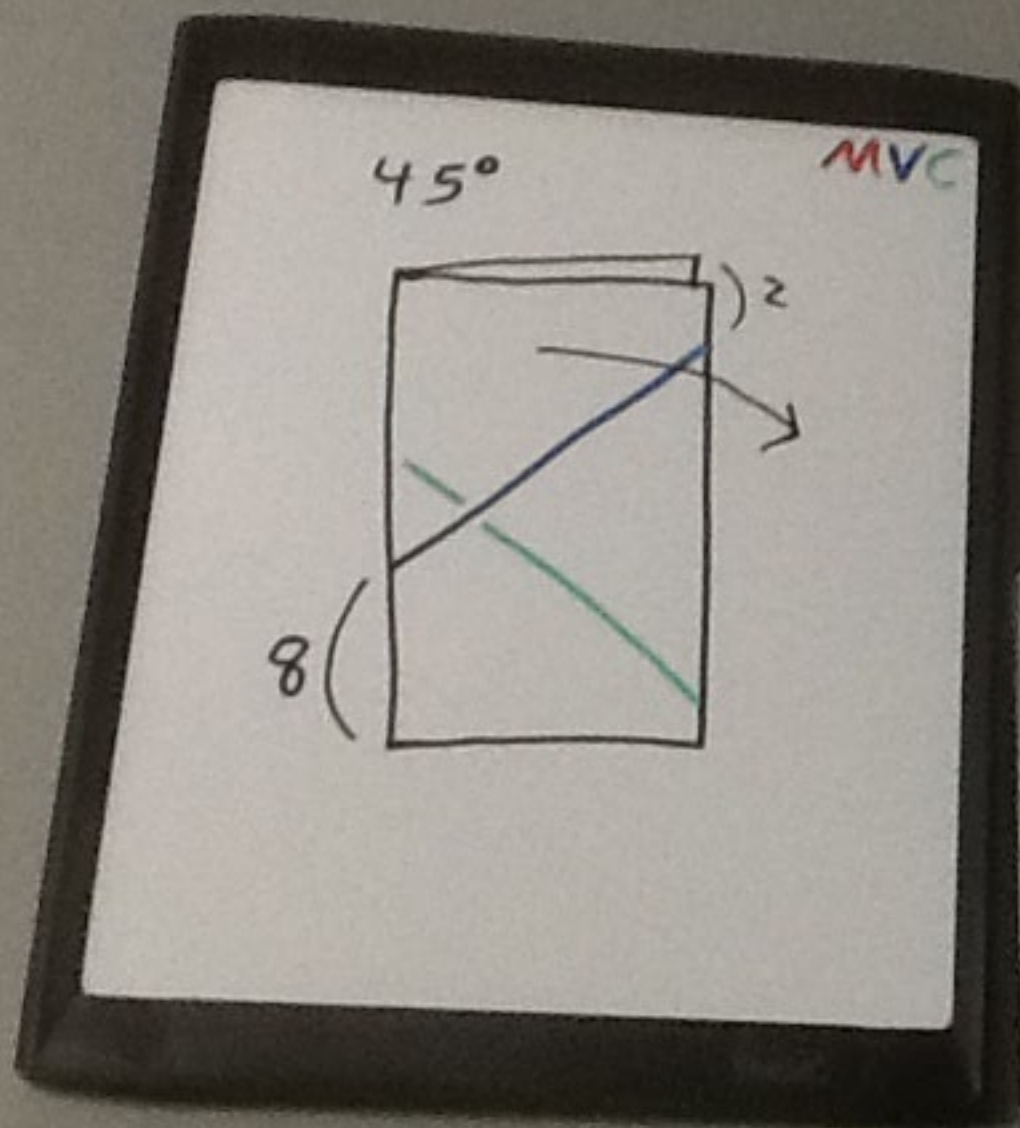
MVC

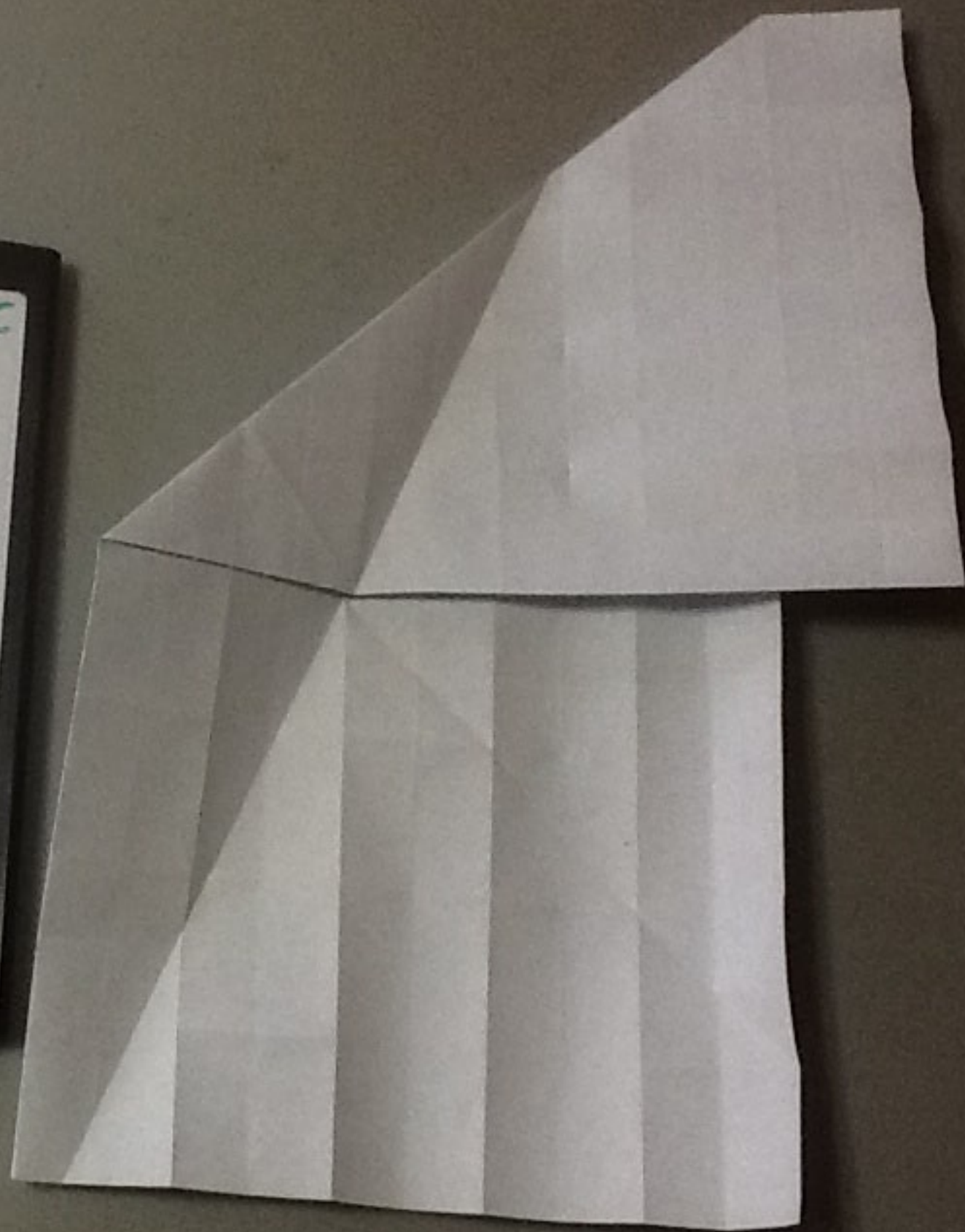
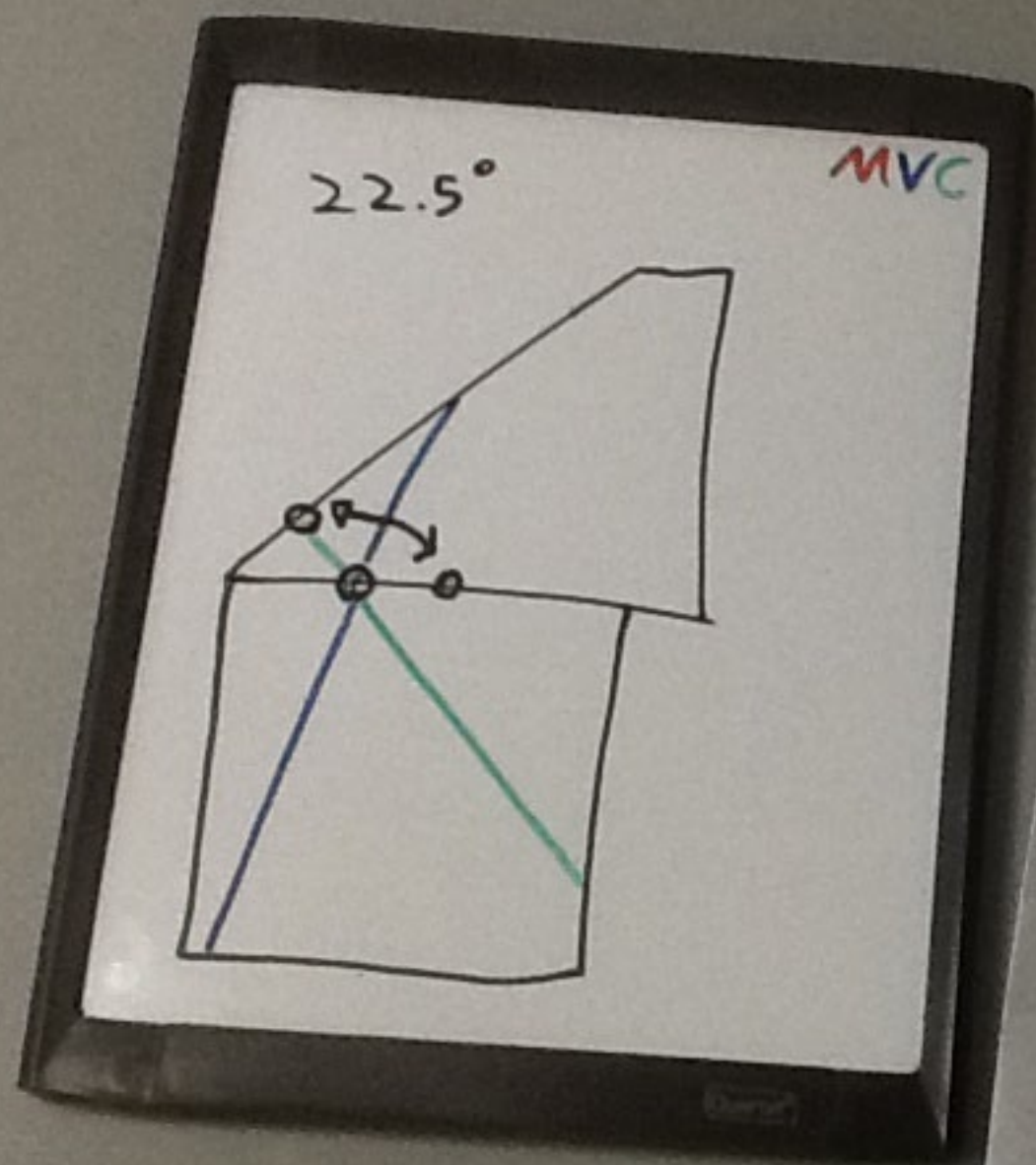
20x20 grid

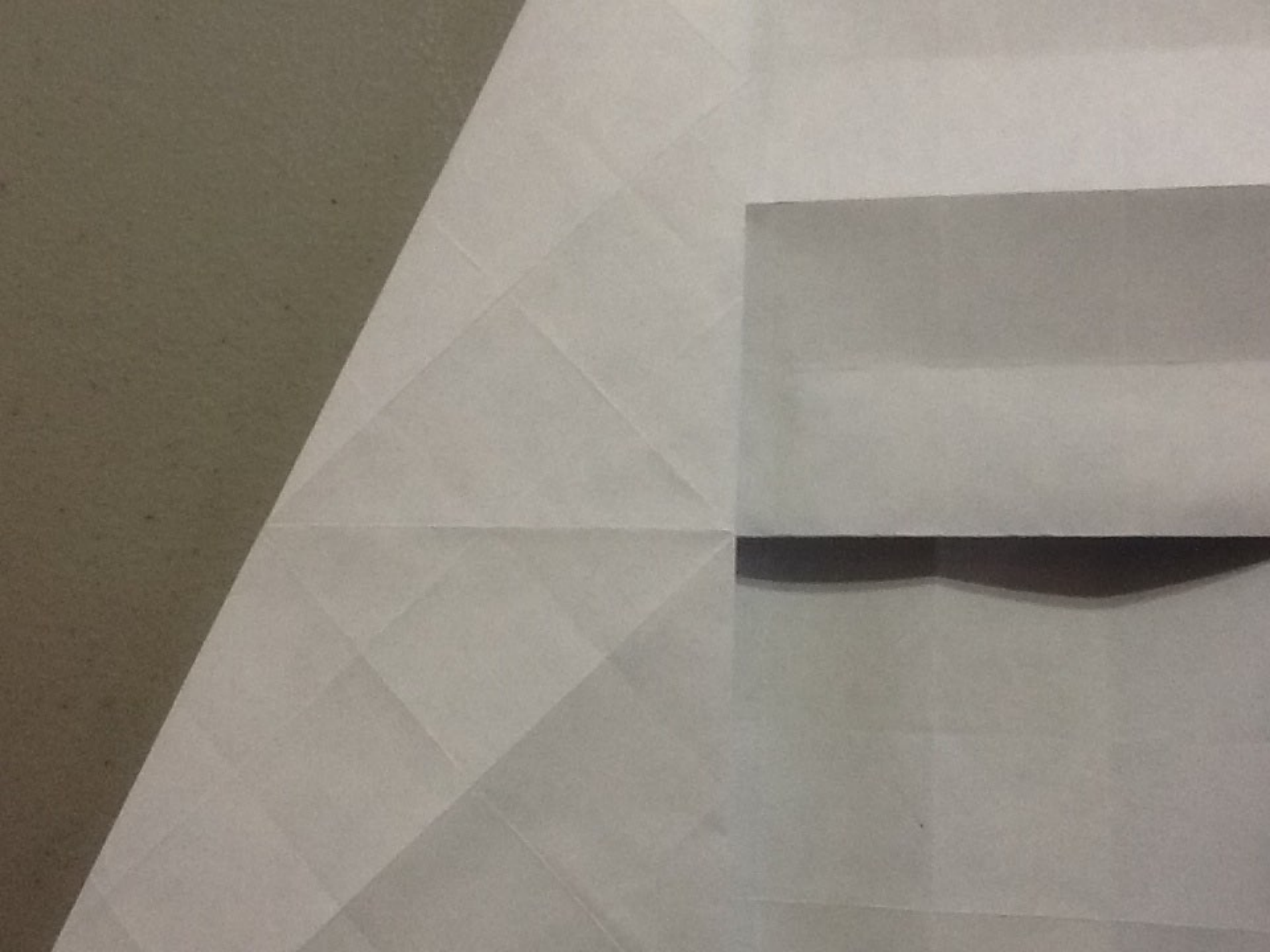


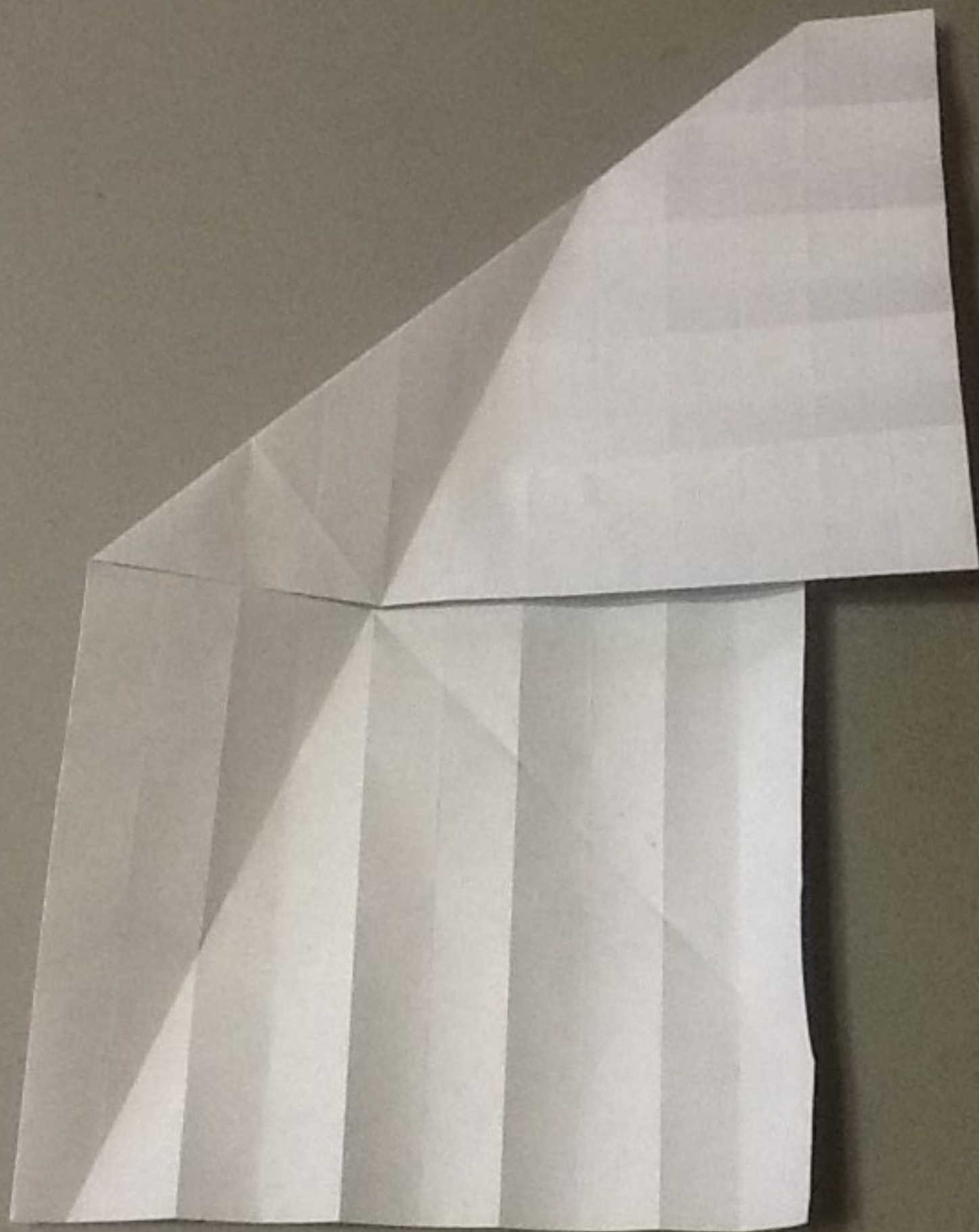






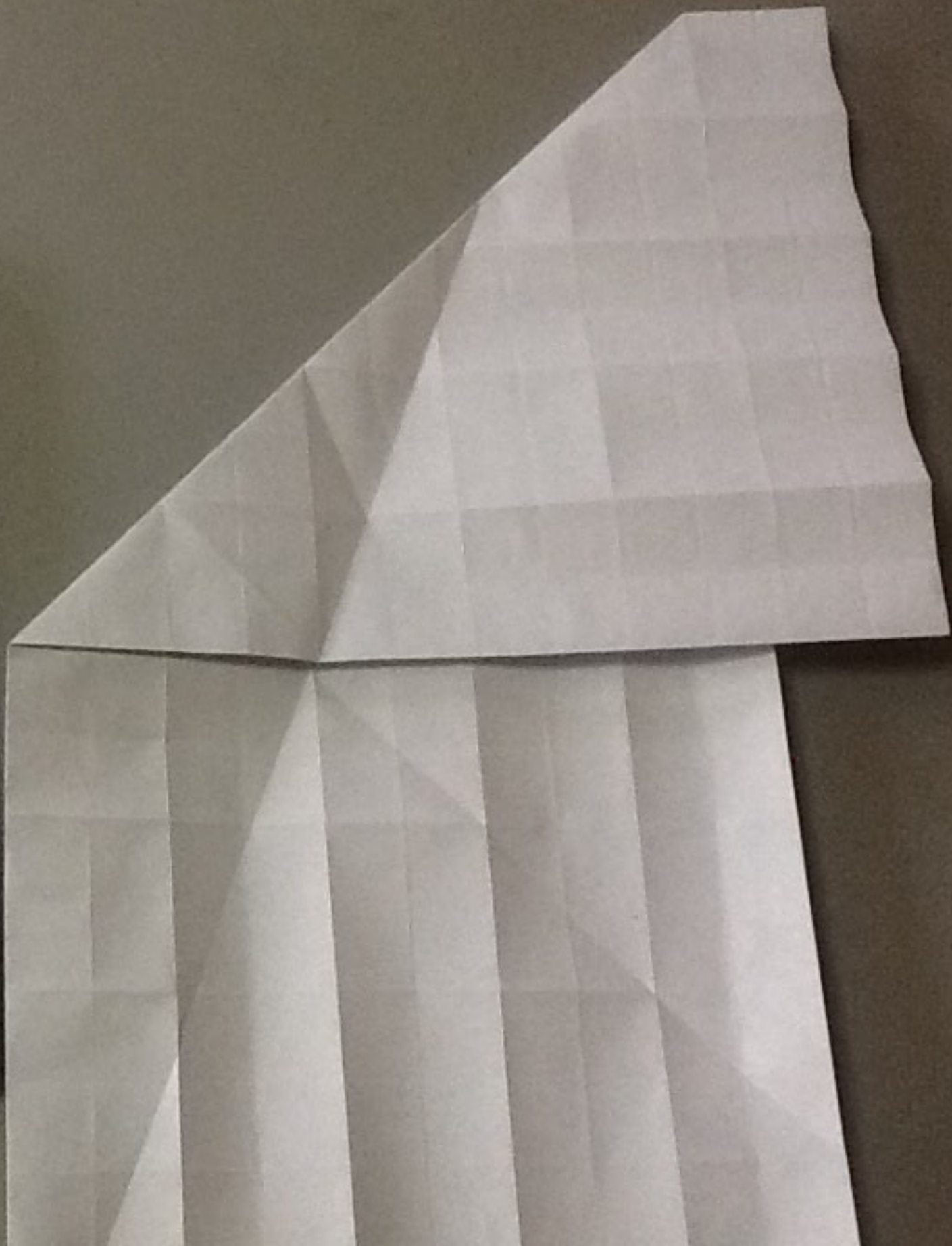
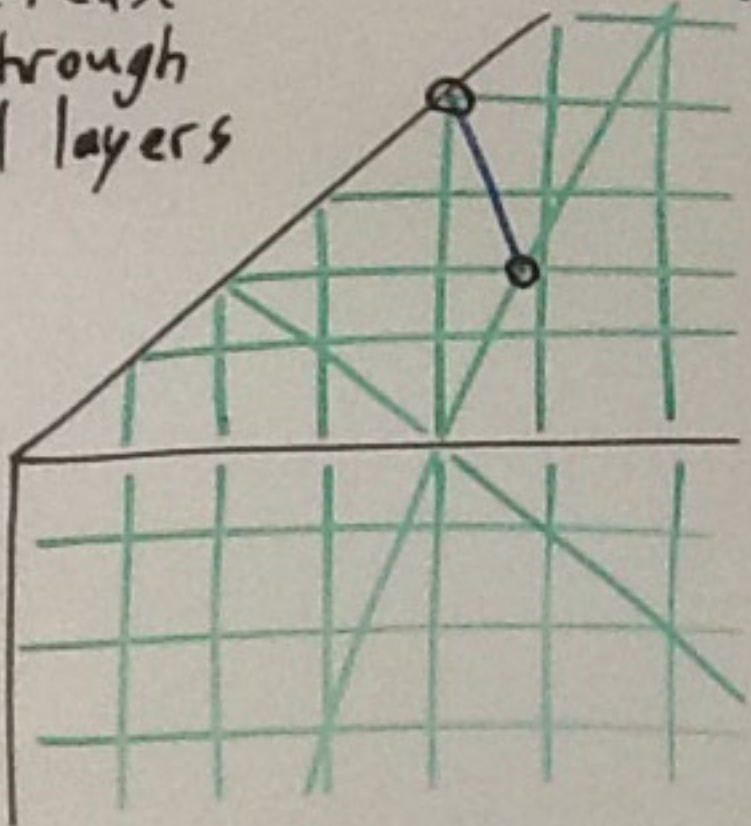


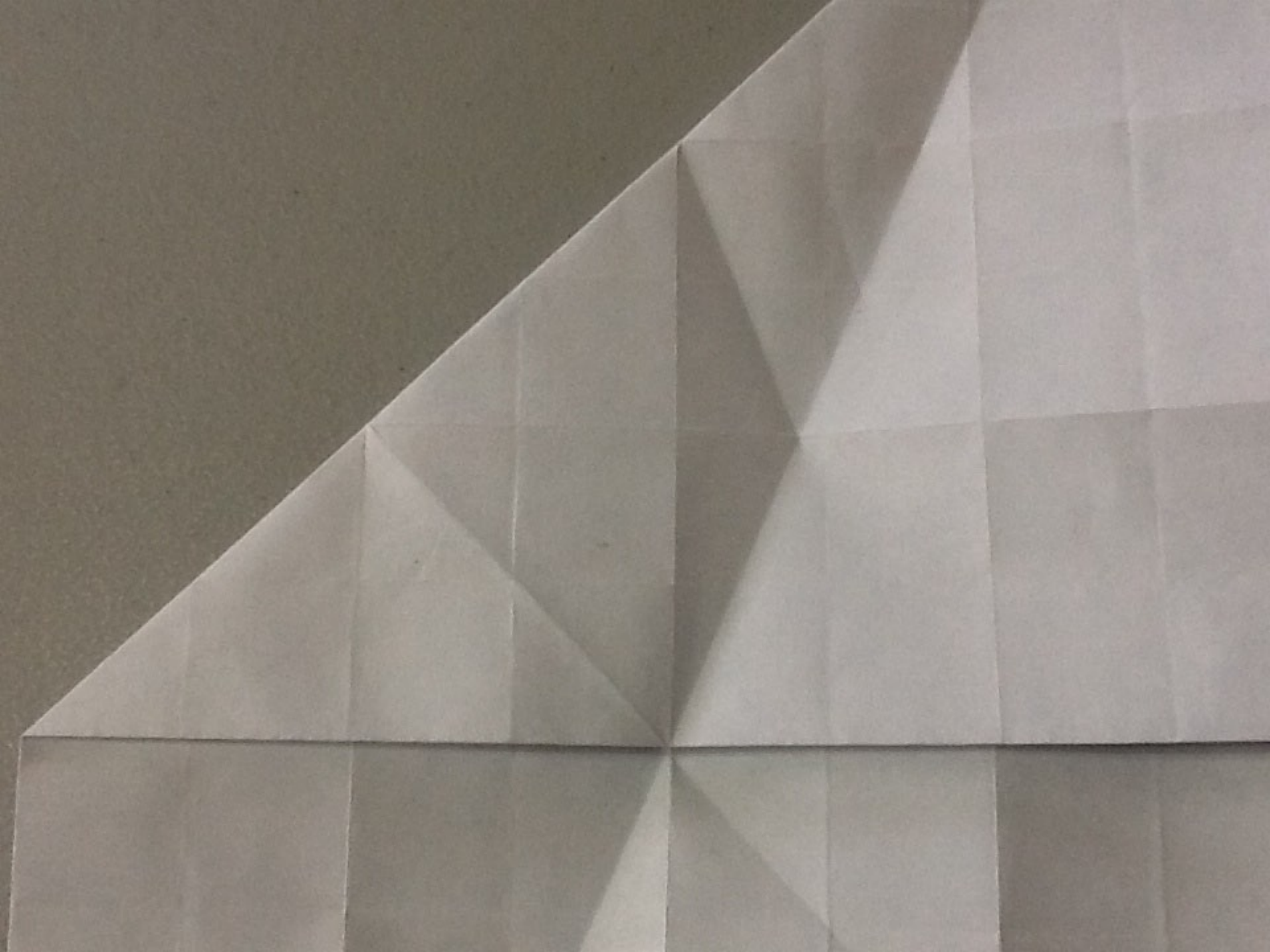


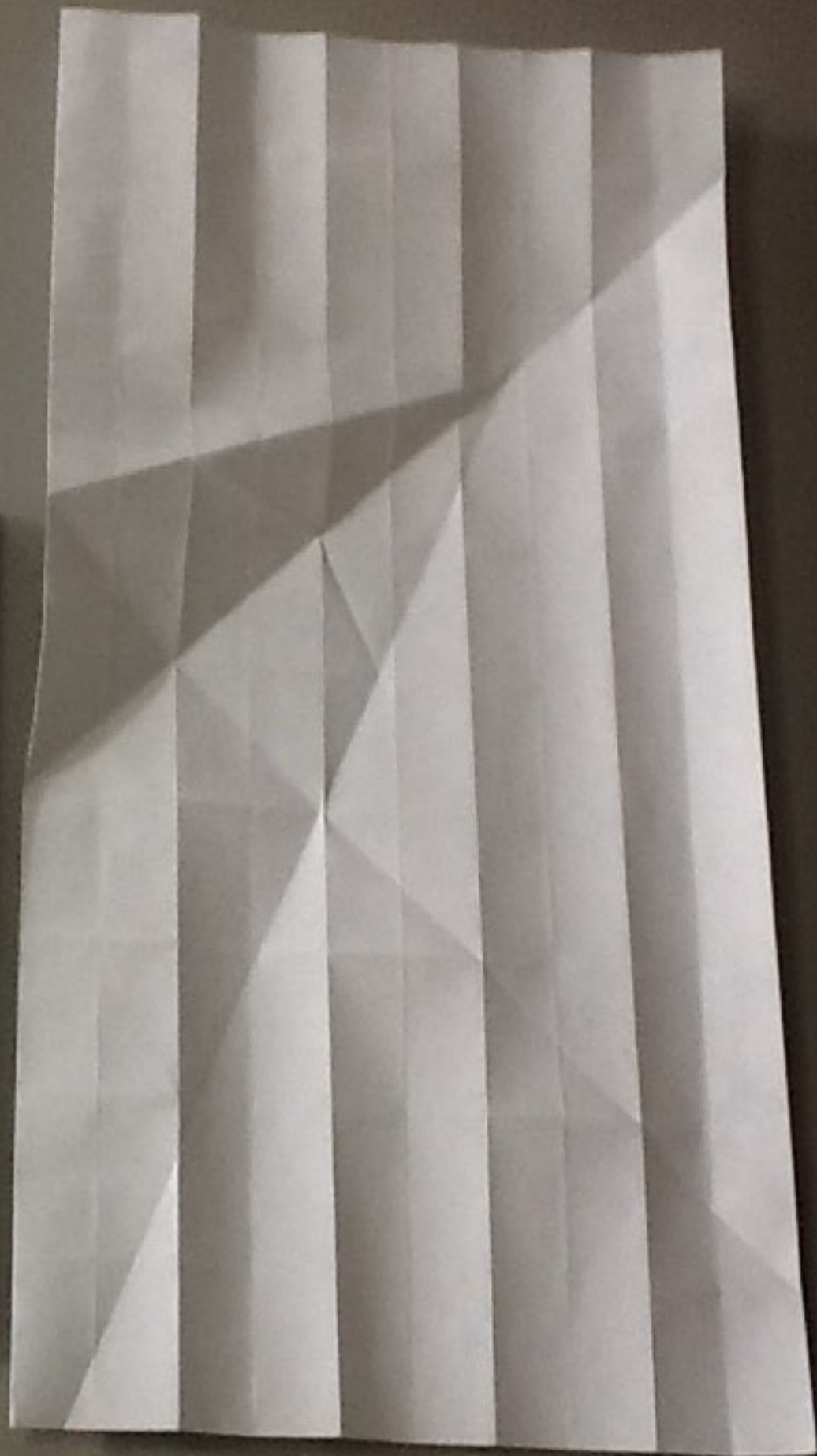
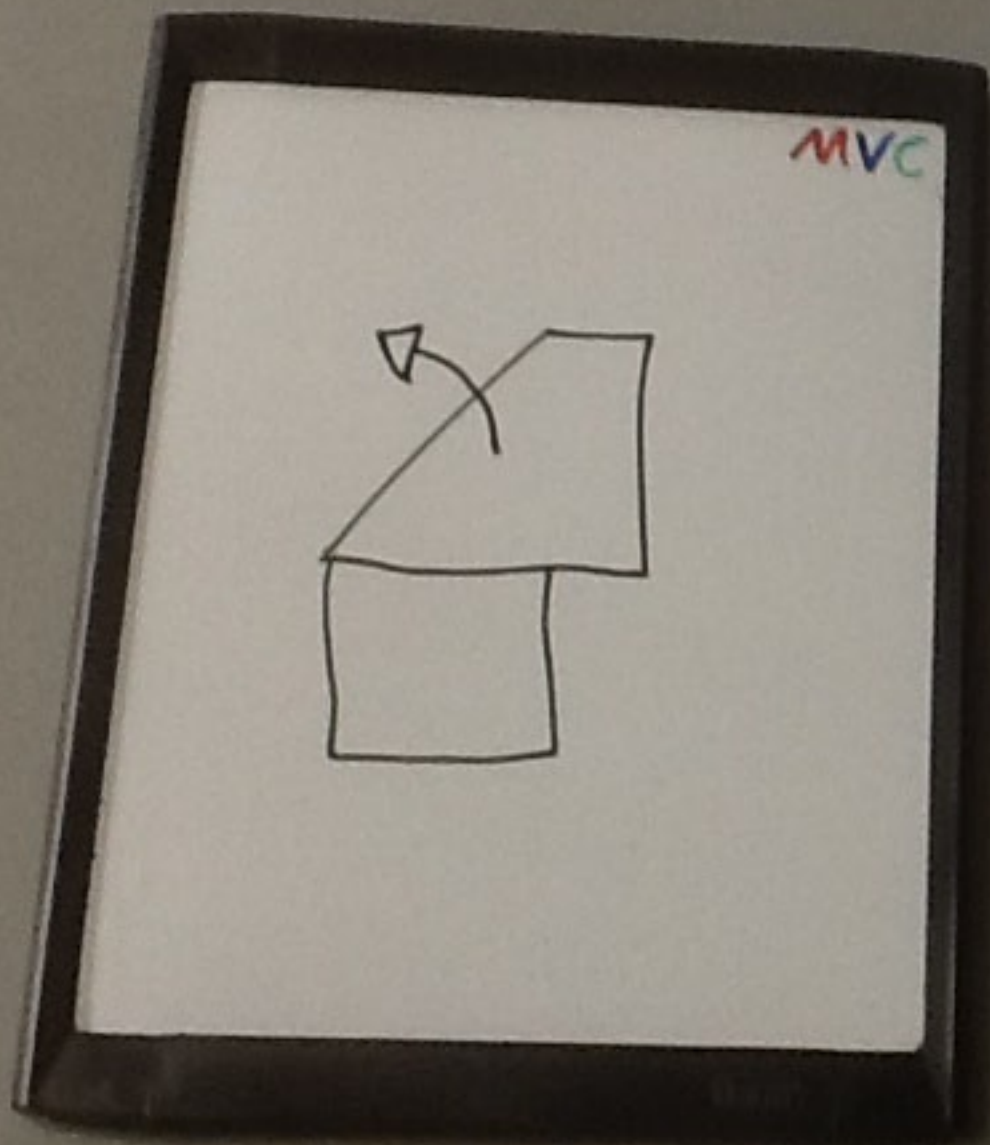


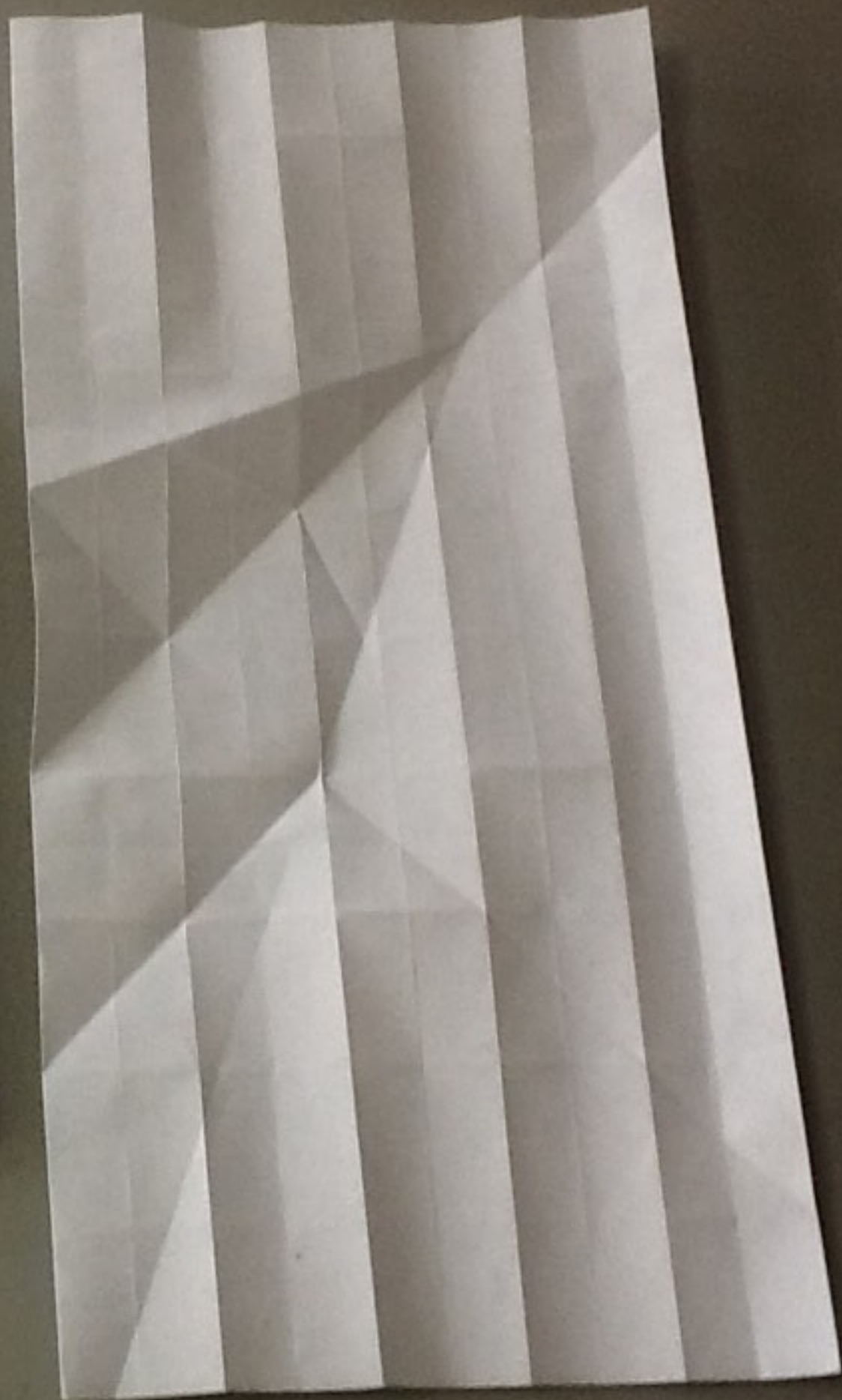
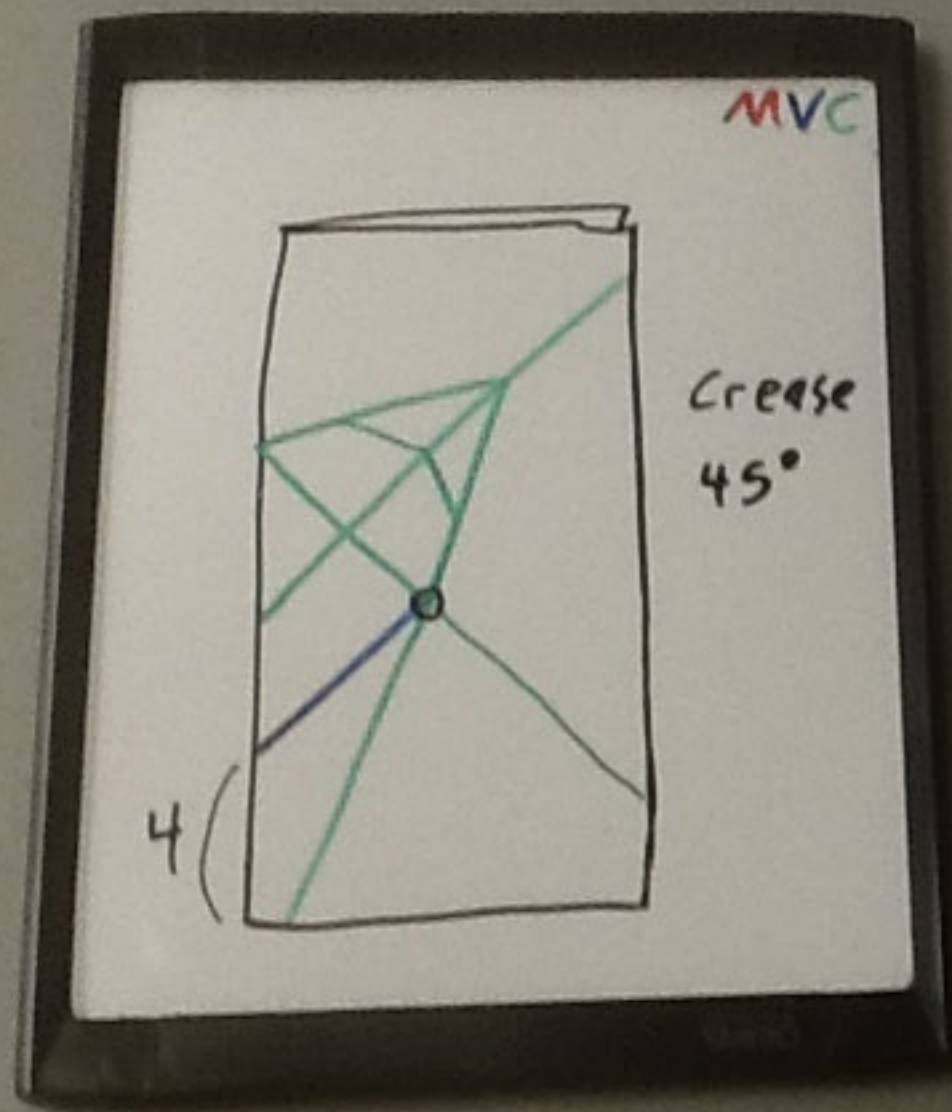
Crease
through
all layers

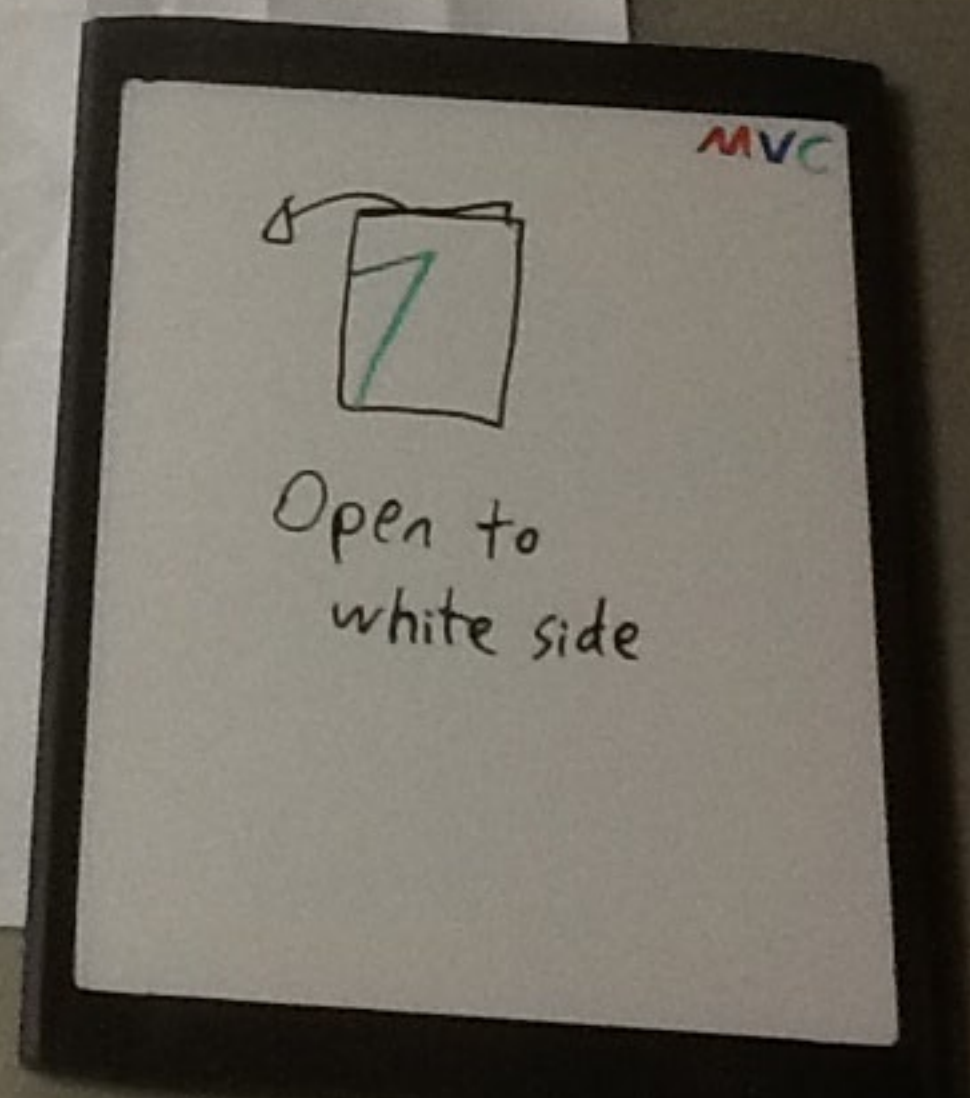
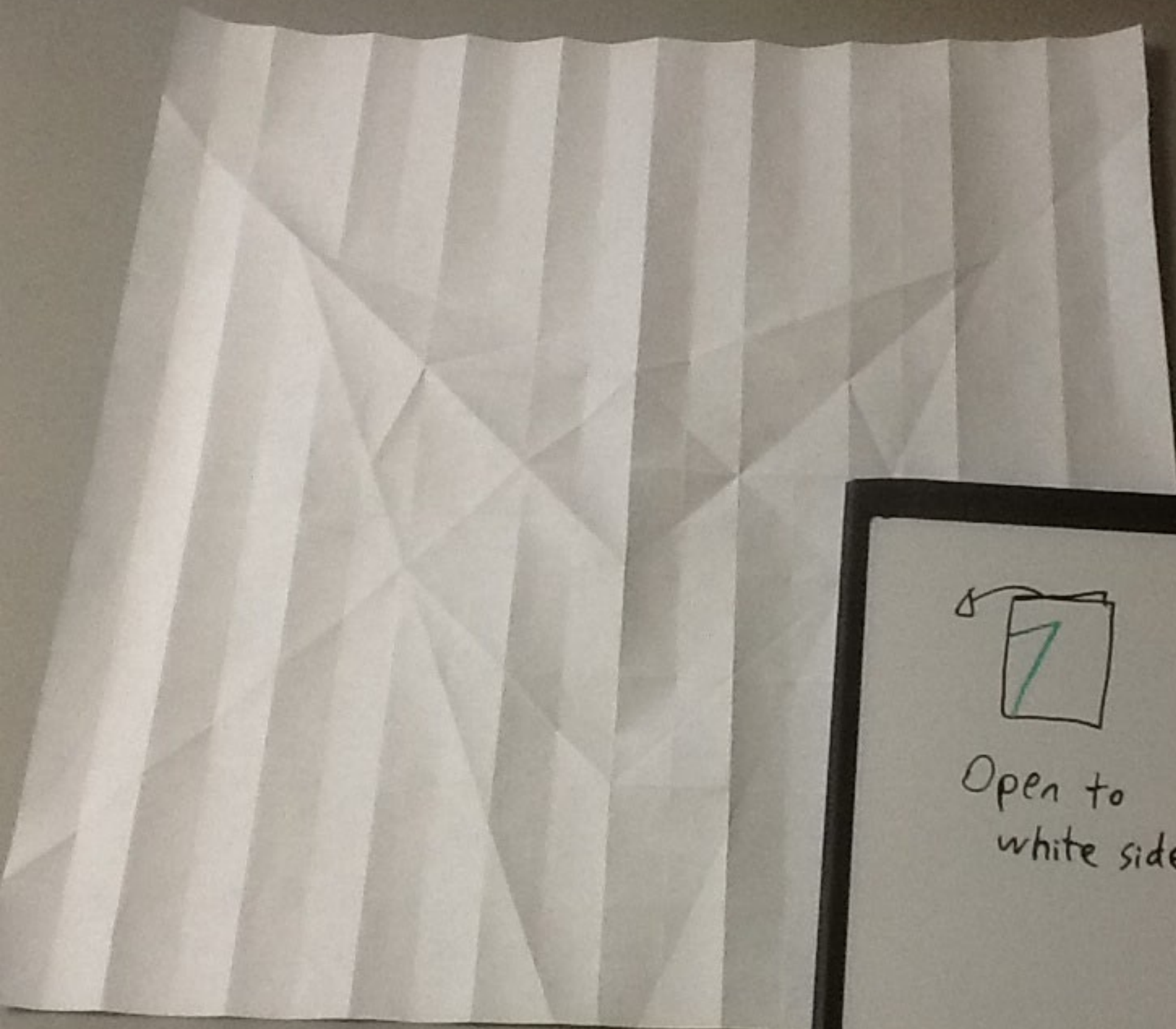
MVC



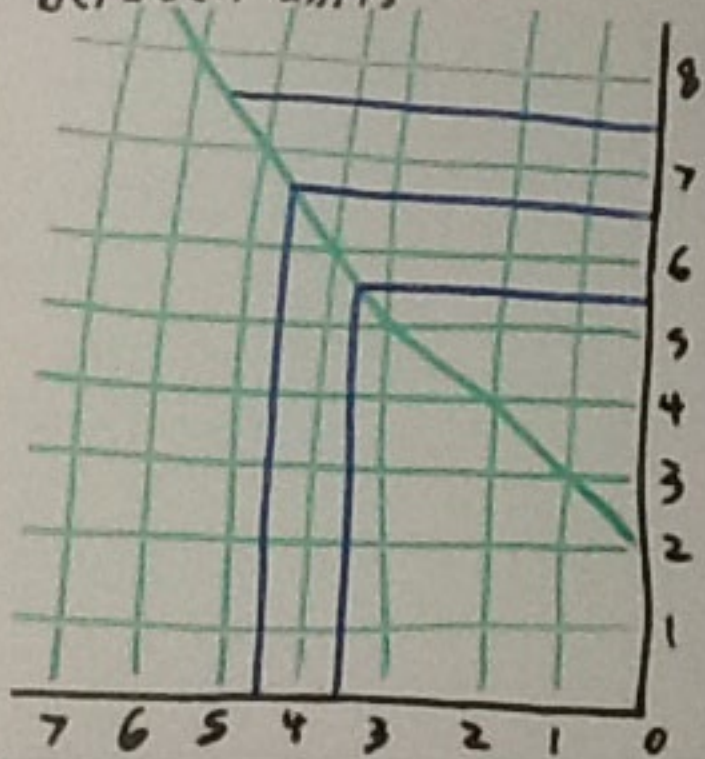








Ⓢ Lower right corner - MVC
Add creases halfway
between units



(W)

MVC

Add
three
more

10.5
9.5
8.5

7.5
6.5
5.5

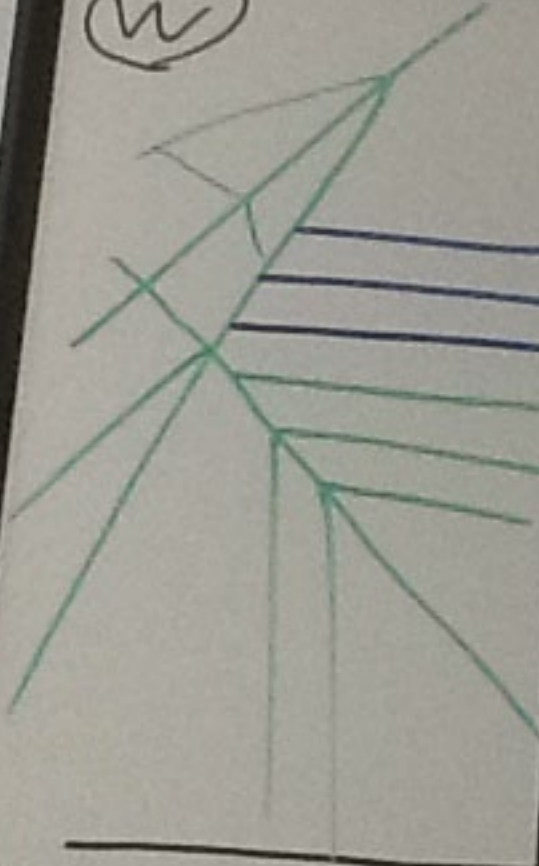
↑

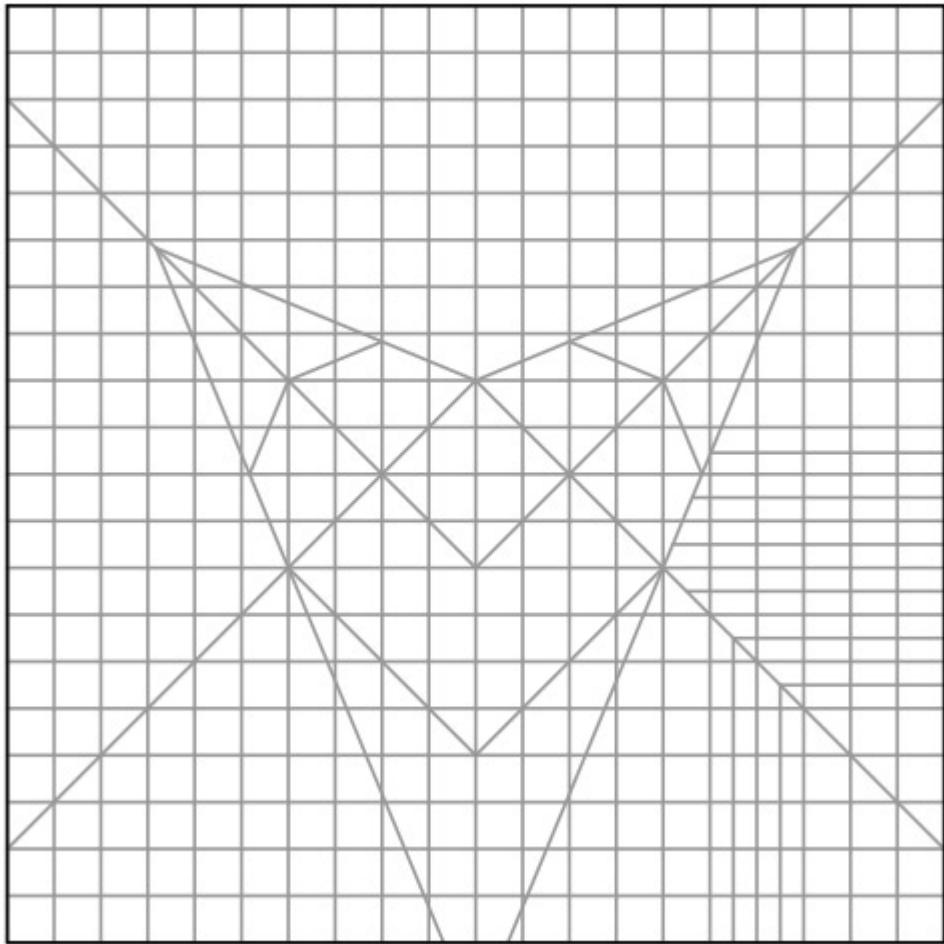
3

2

1

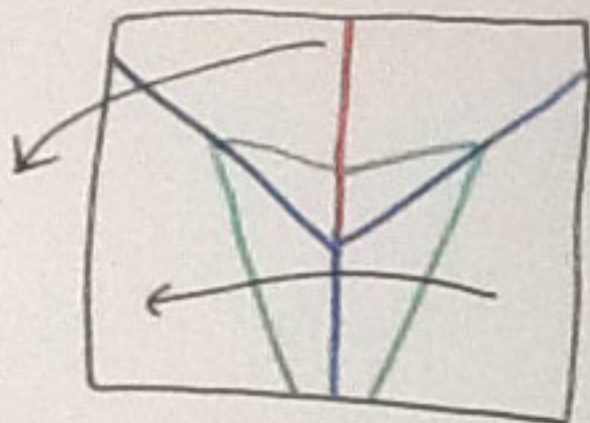
0



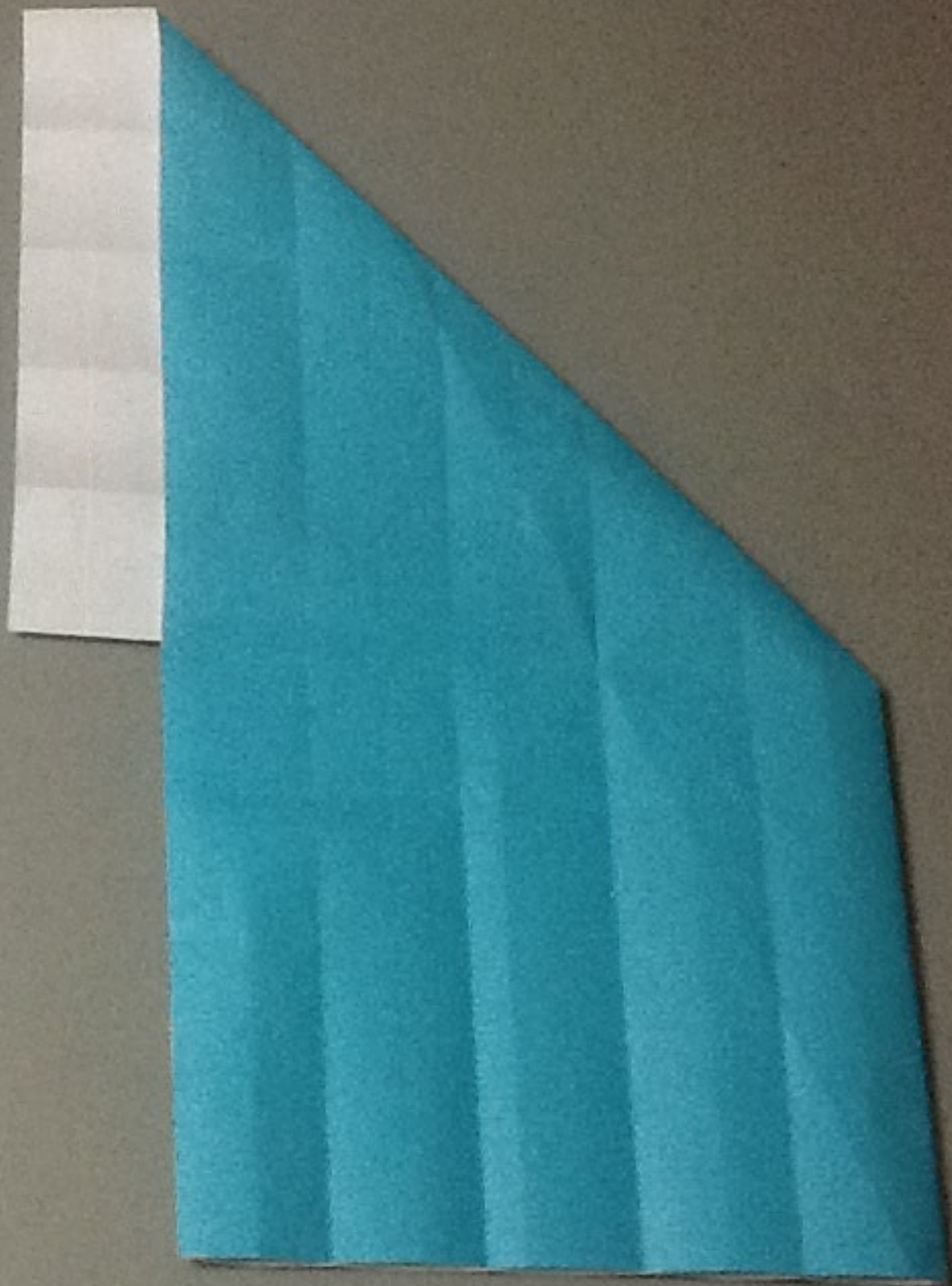


④

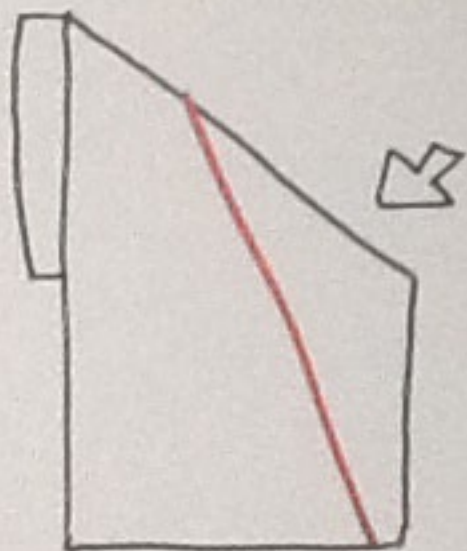
MVC



Reverse fold while
folding in half

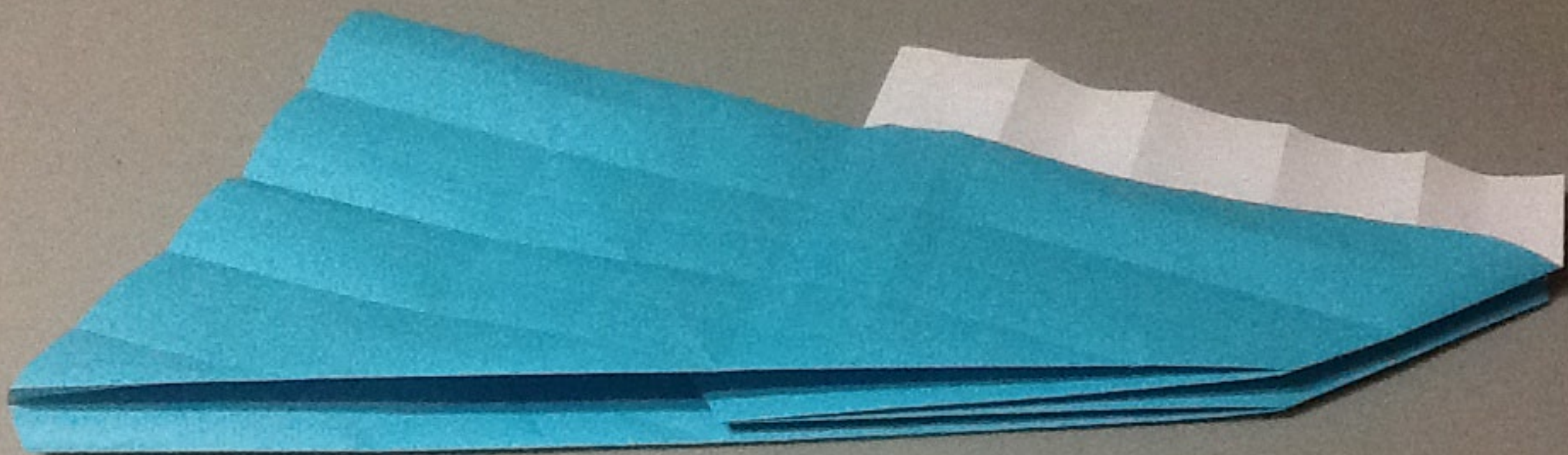


MVC



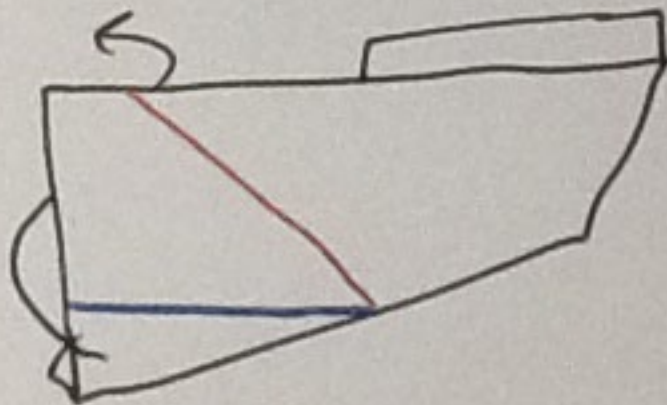
Open
Sink
the
 22.5°
Crease





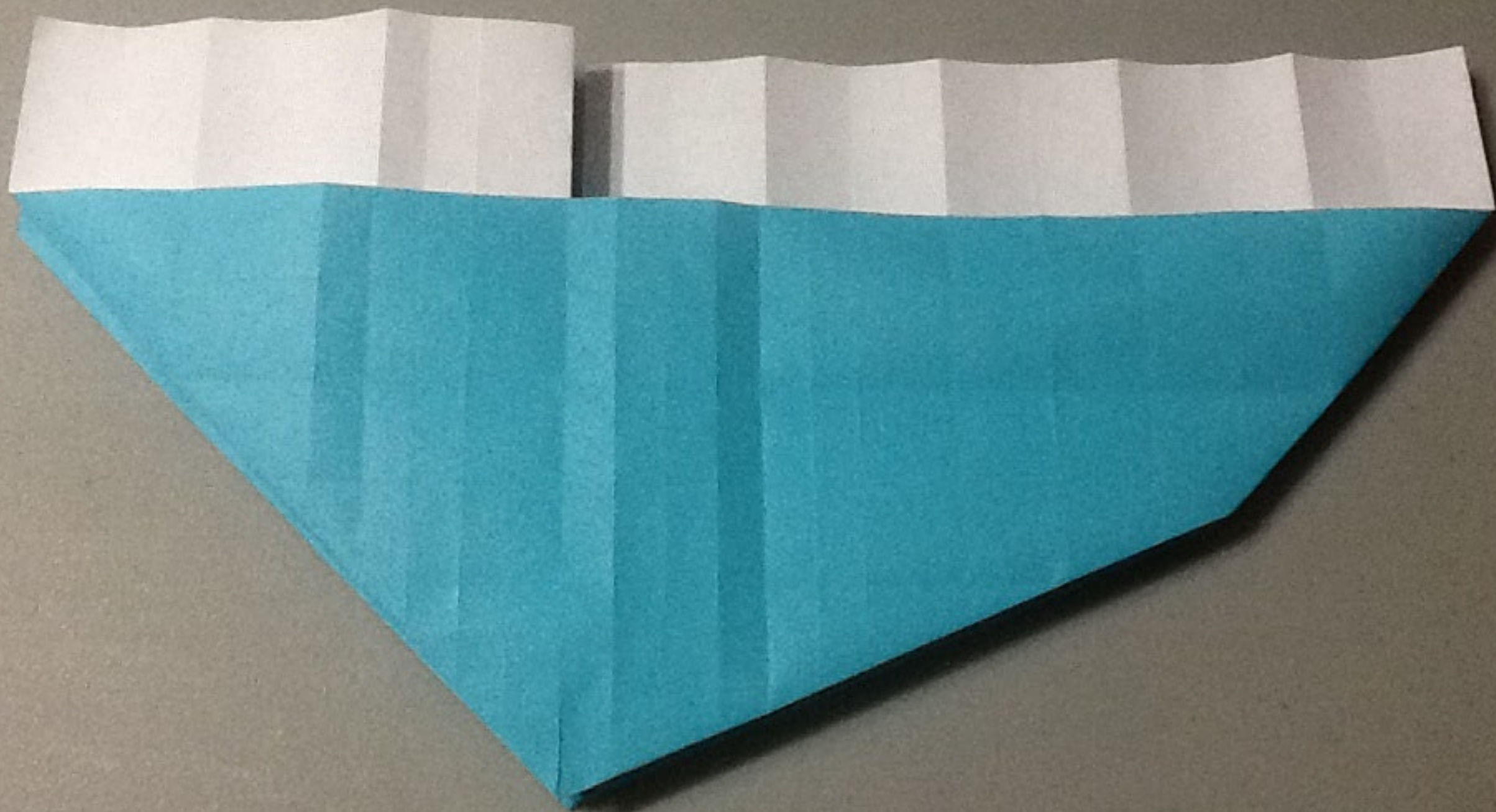
MVC

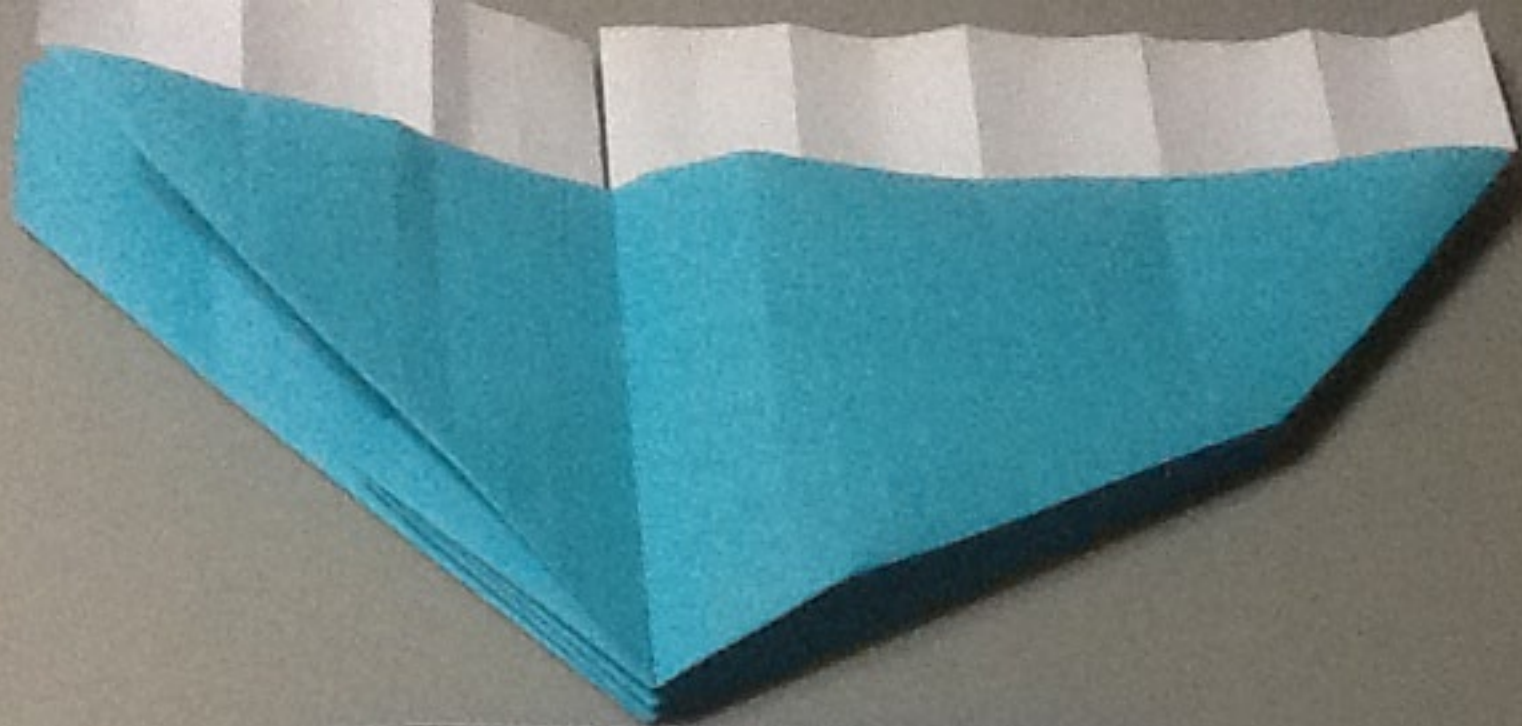
model reoriented.



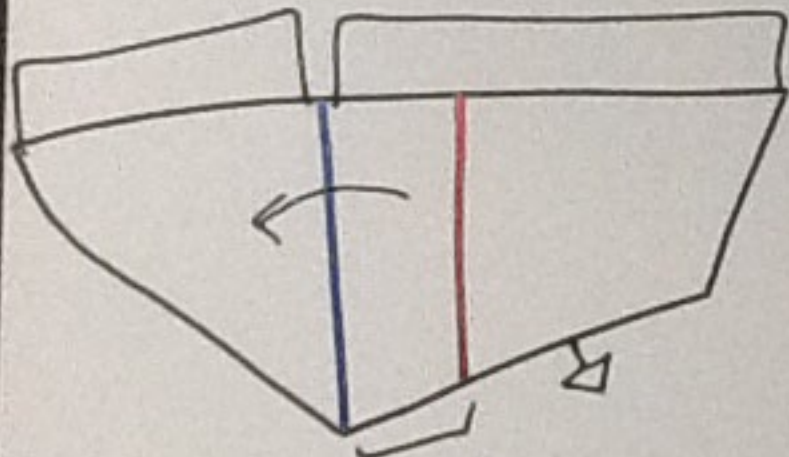
Open crimp- don't
trap any layers.





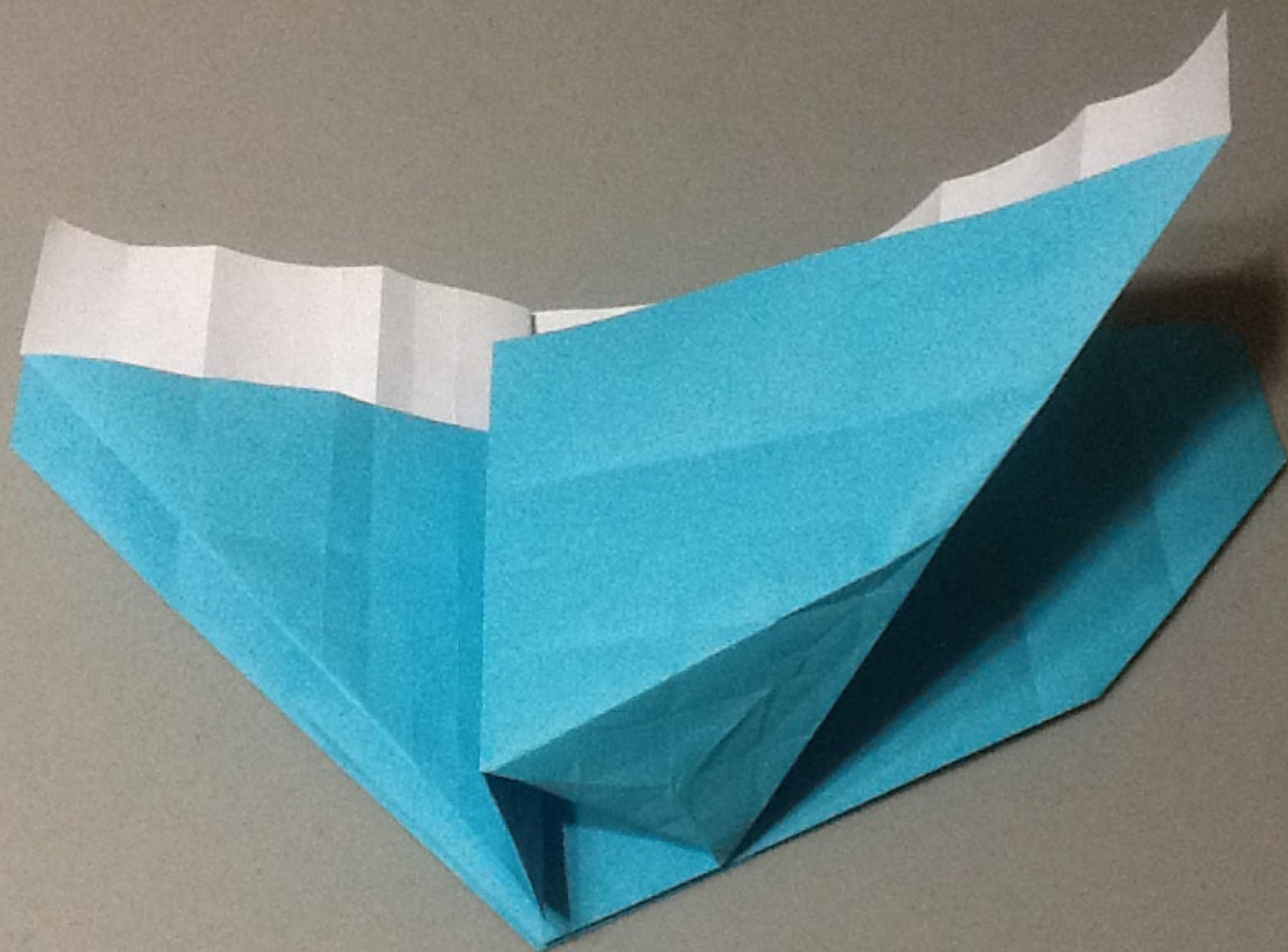


MVC

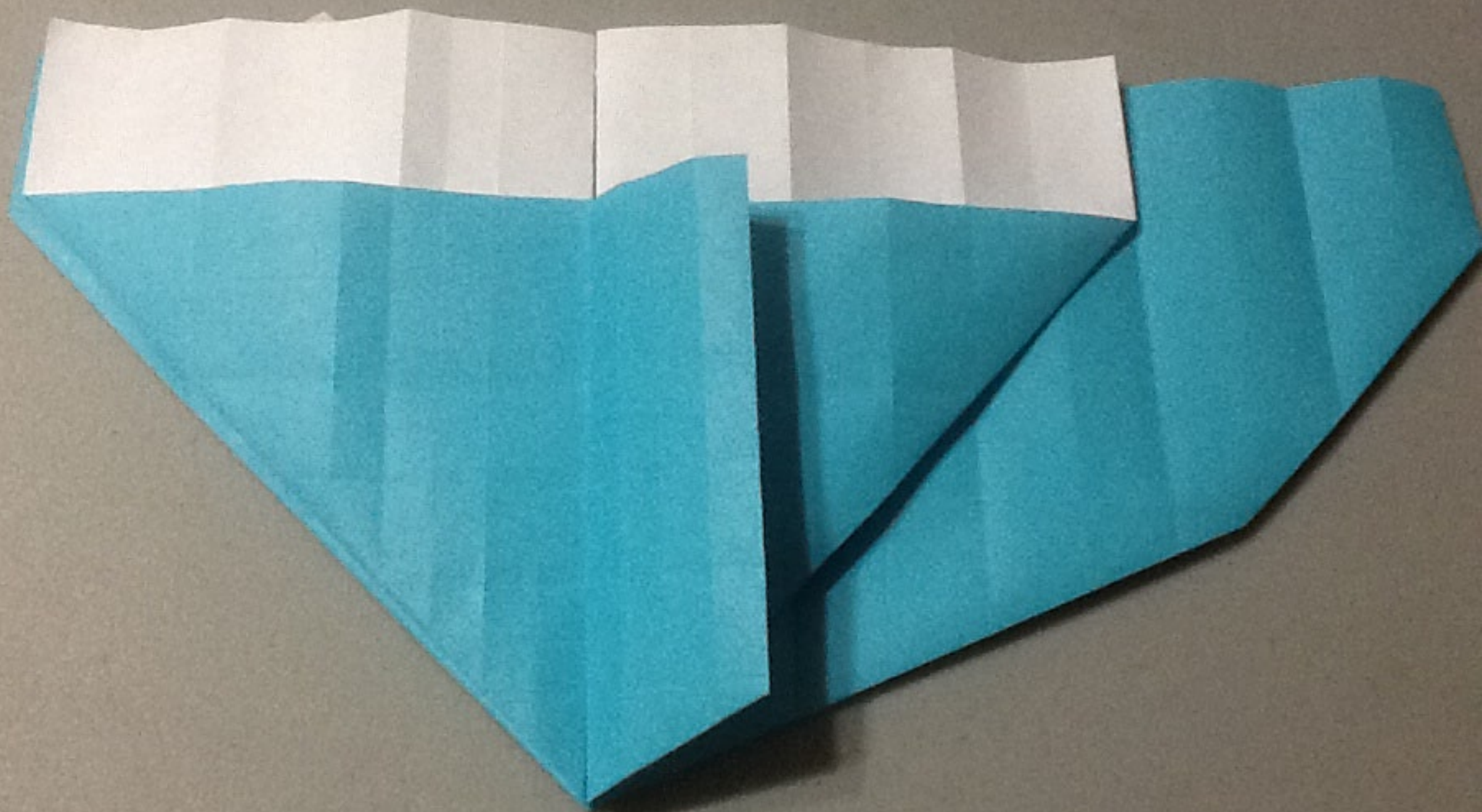


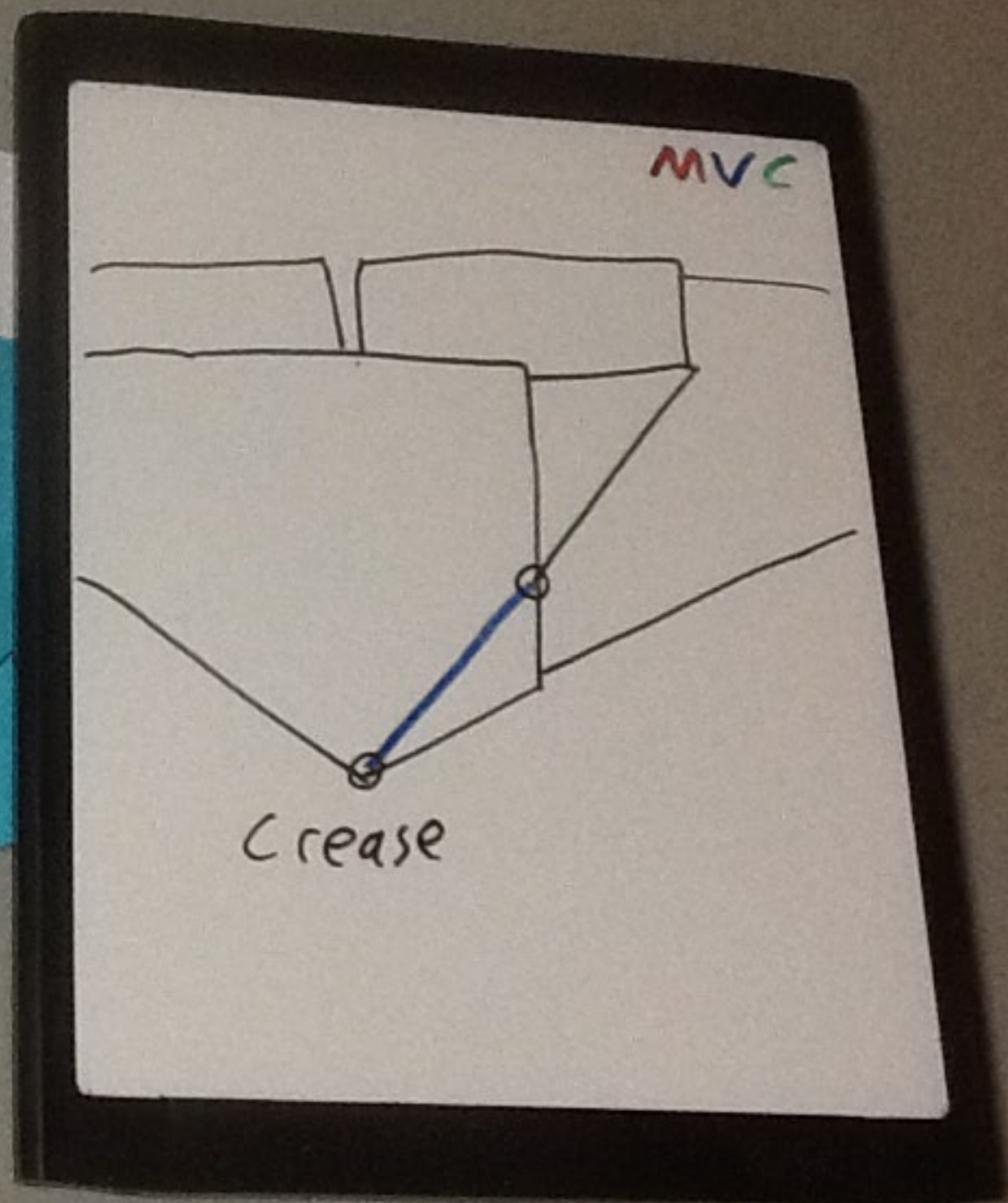
2 units =
4 half-units

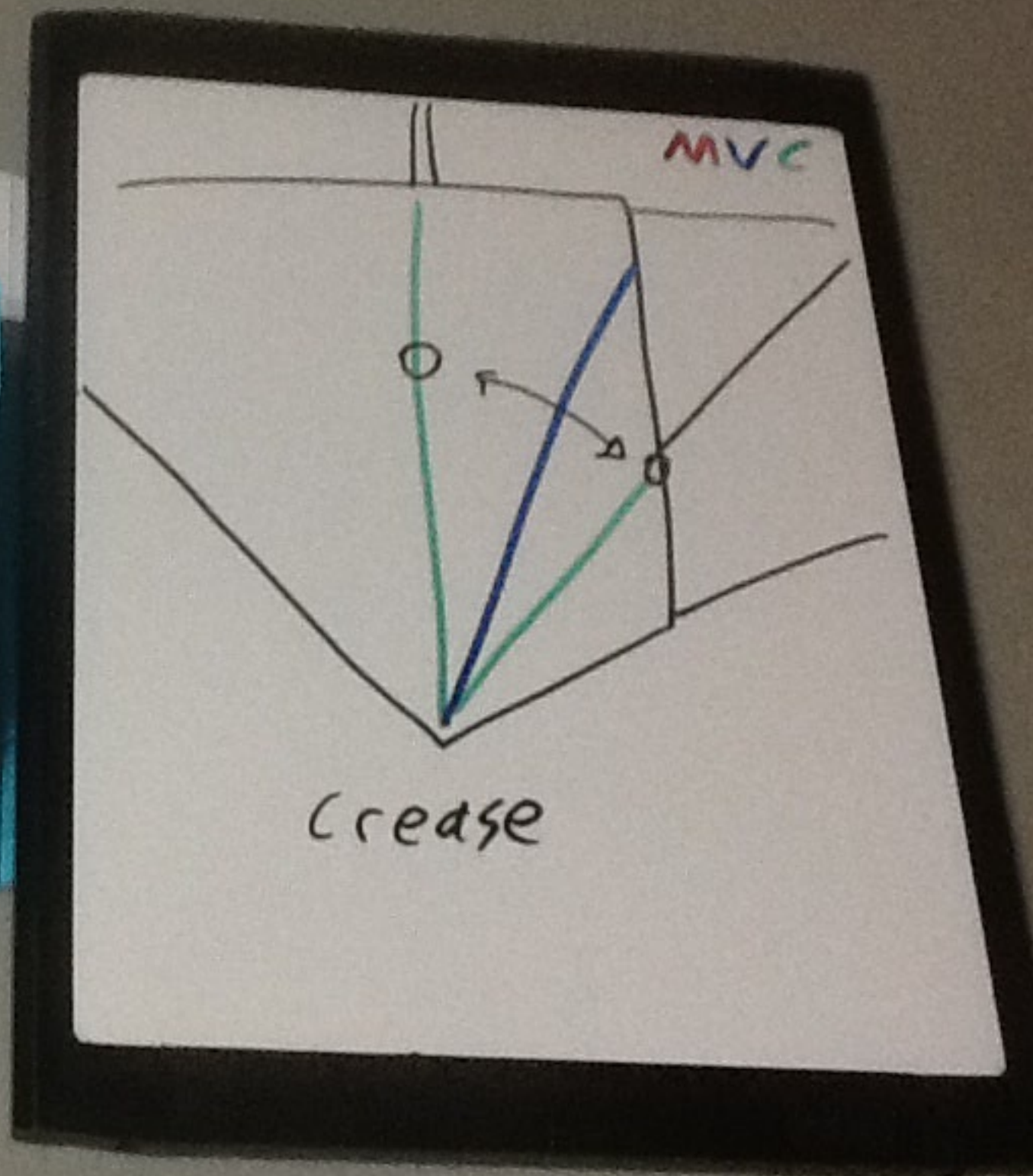
Similar to a squash fold.
Follow photos-



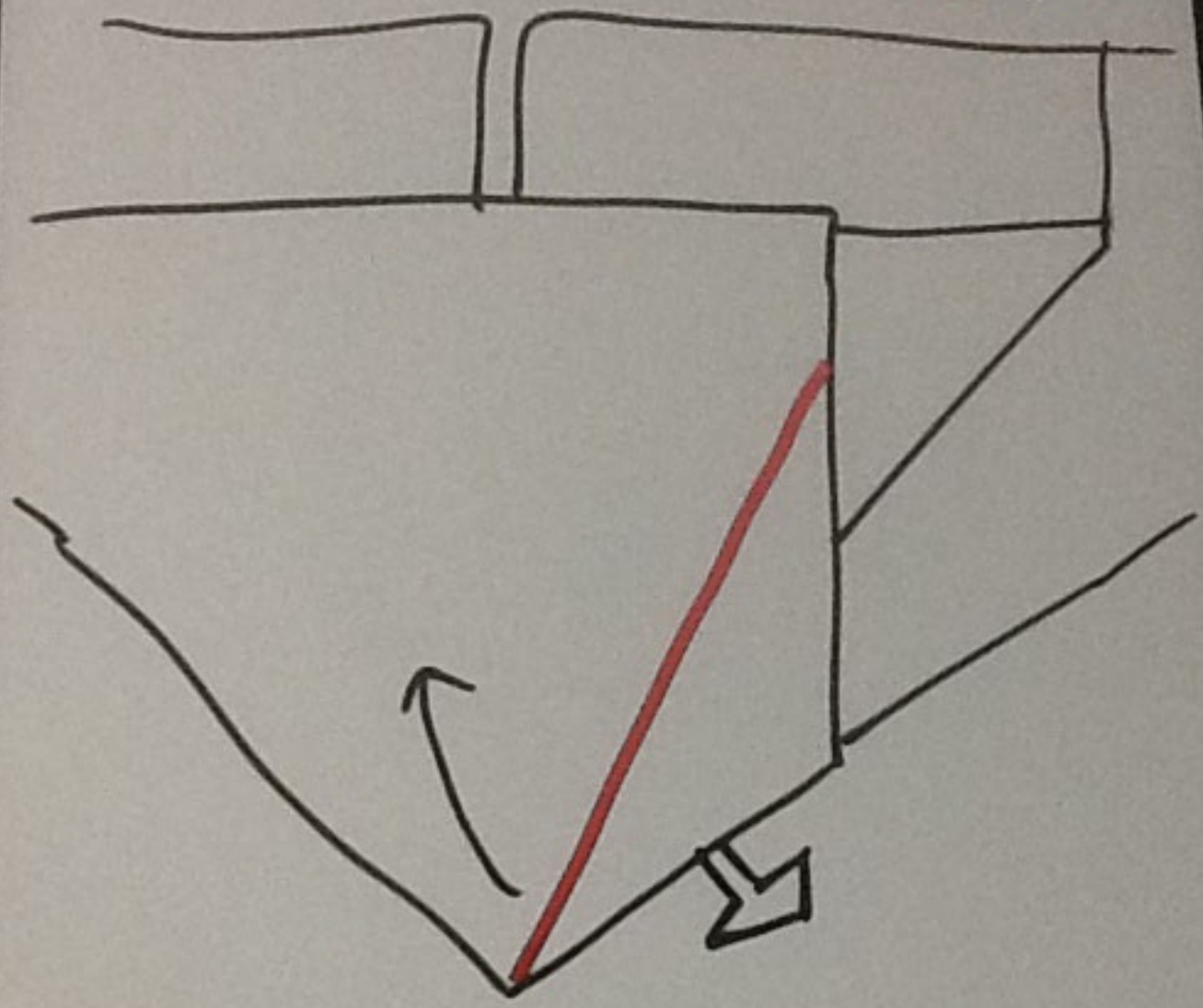






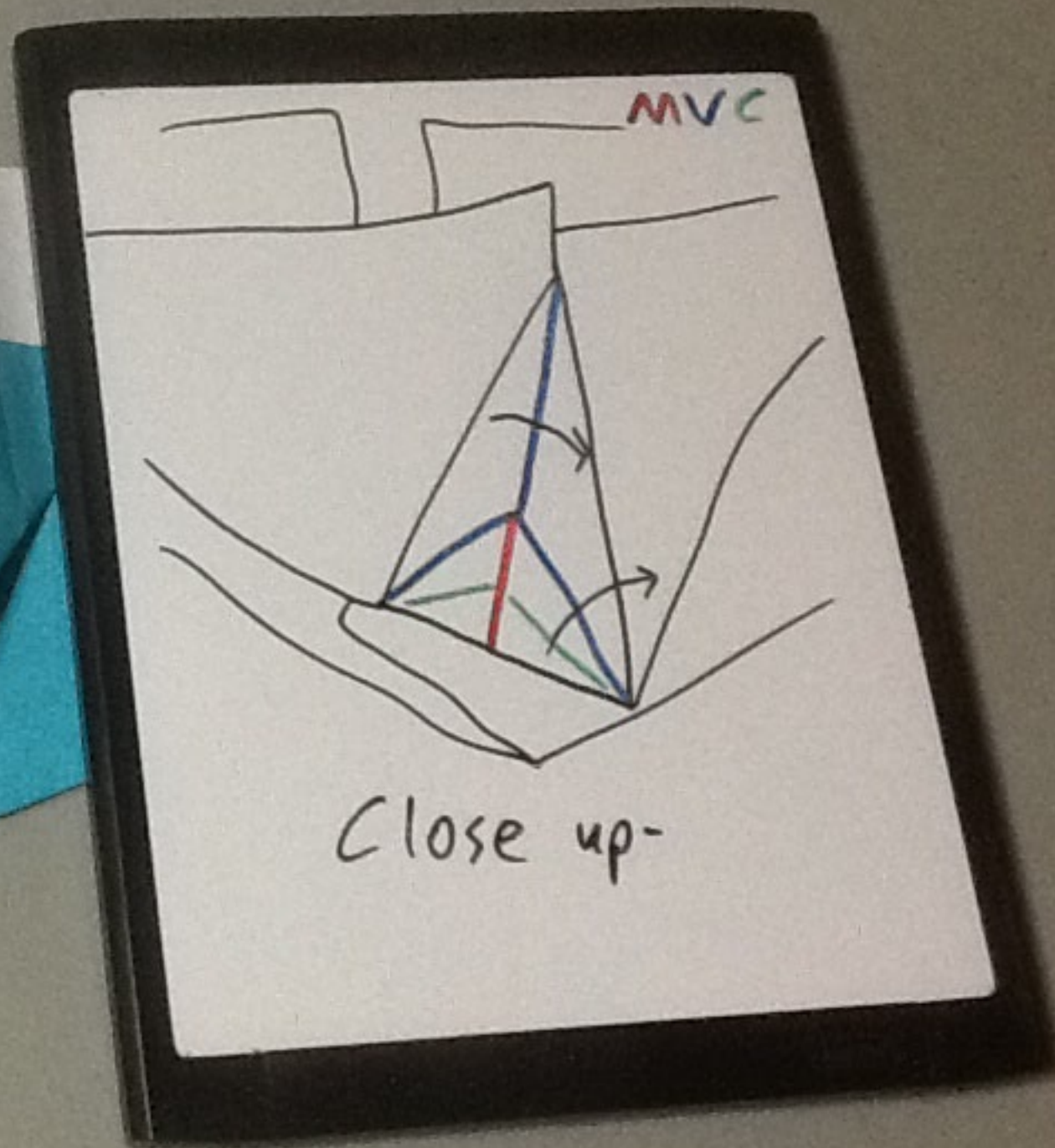
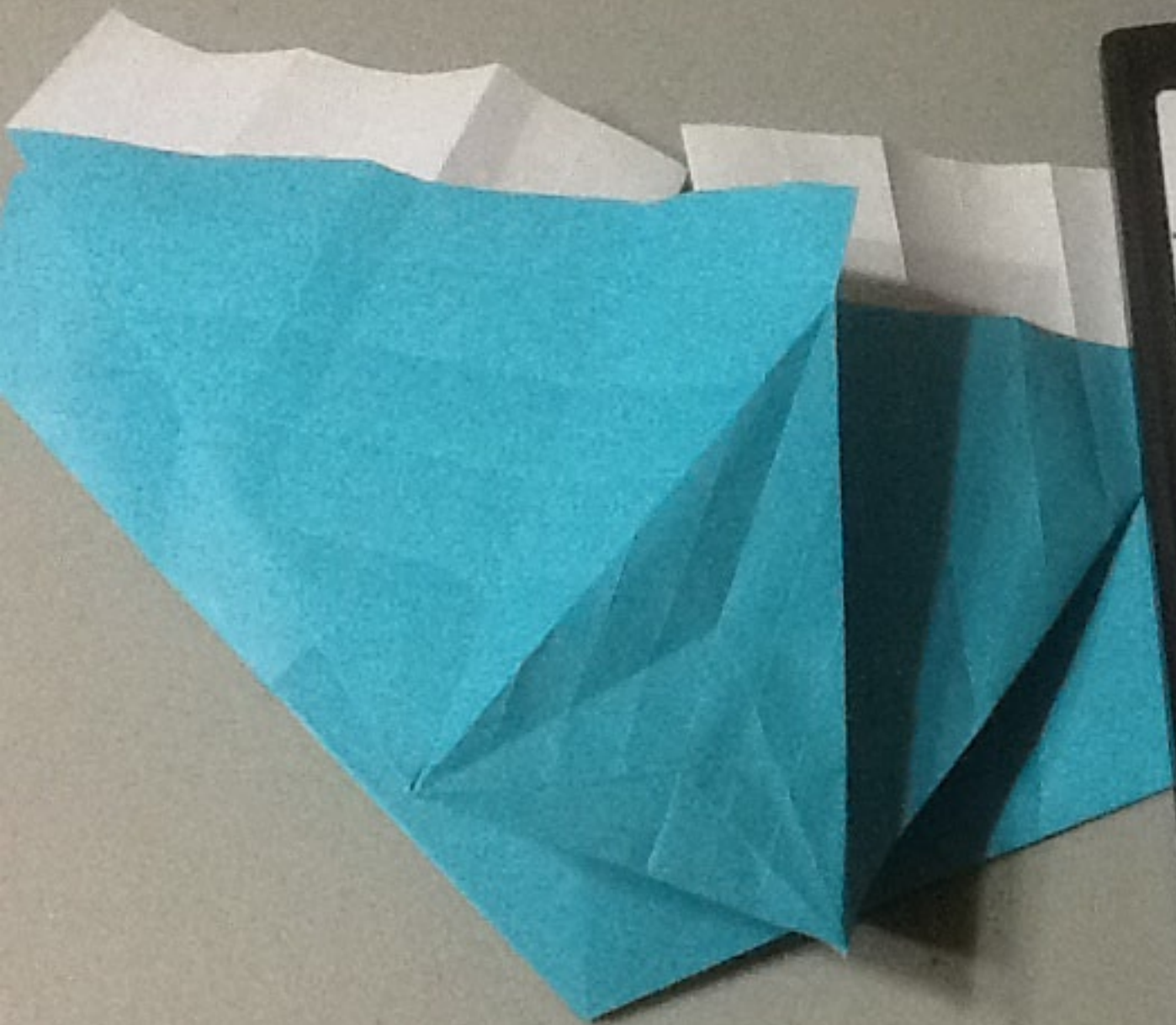


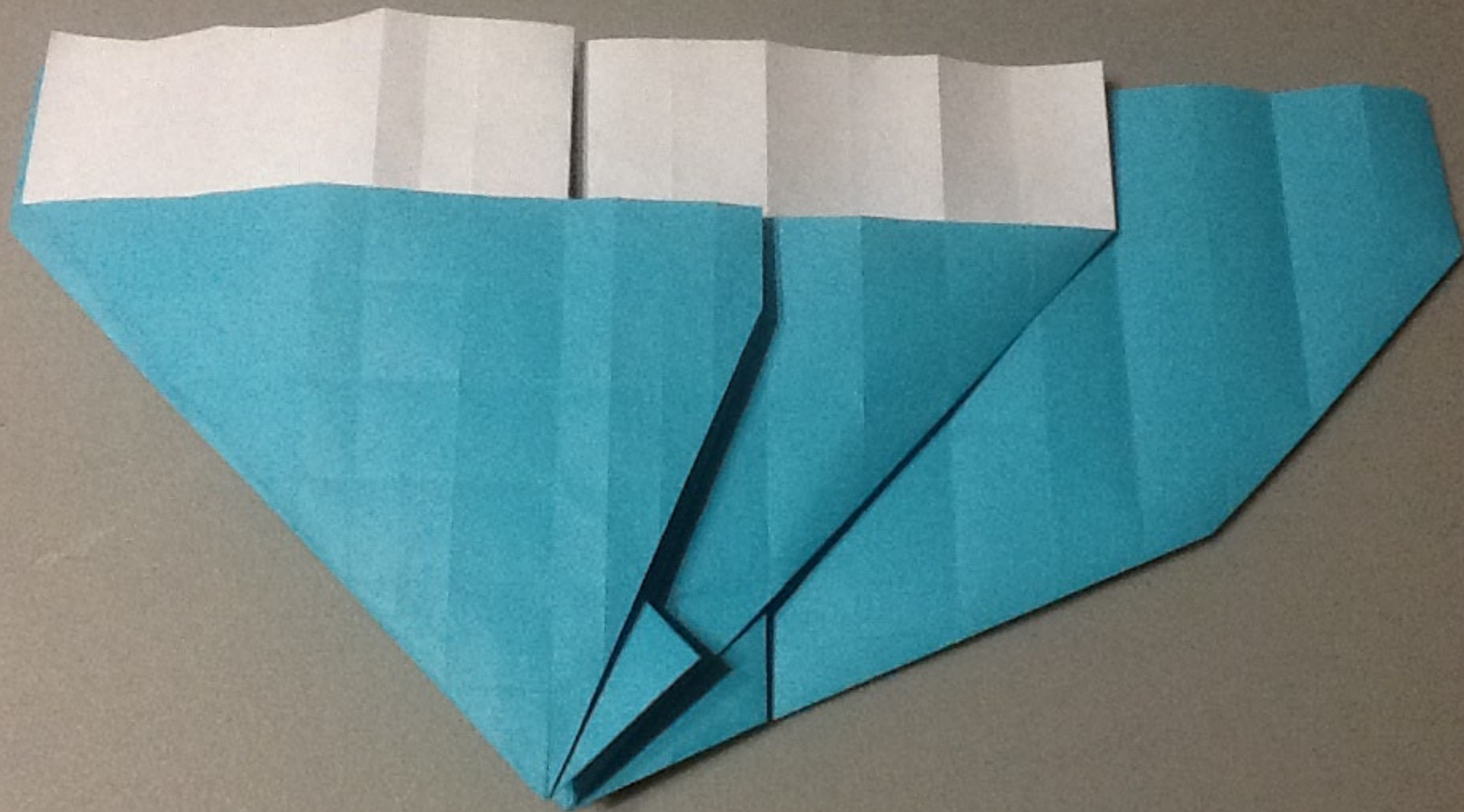
MVC



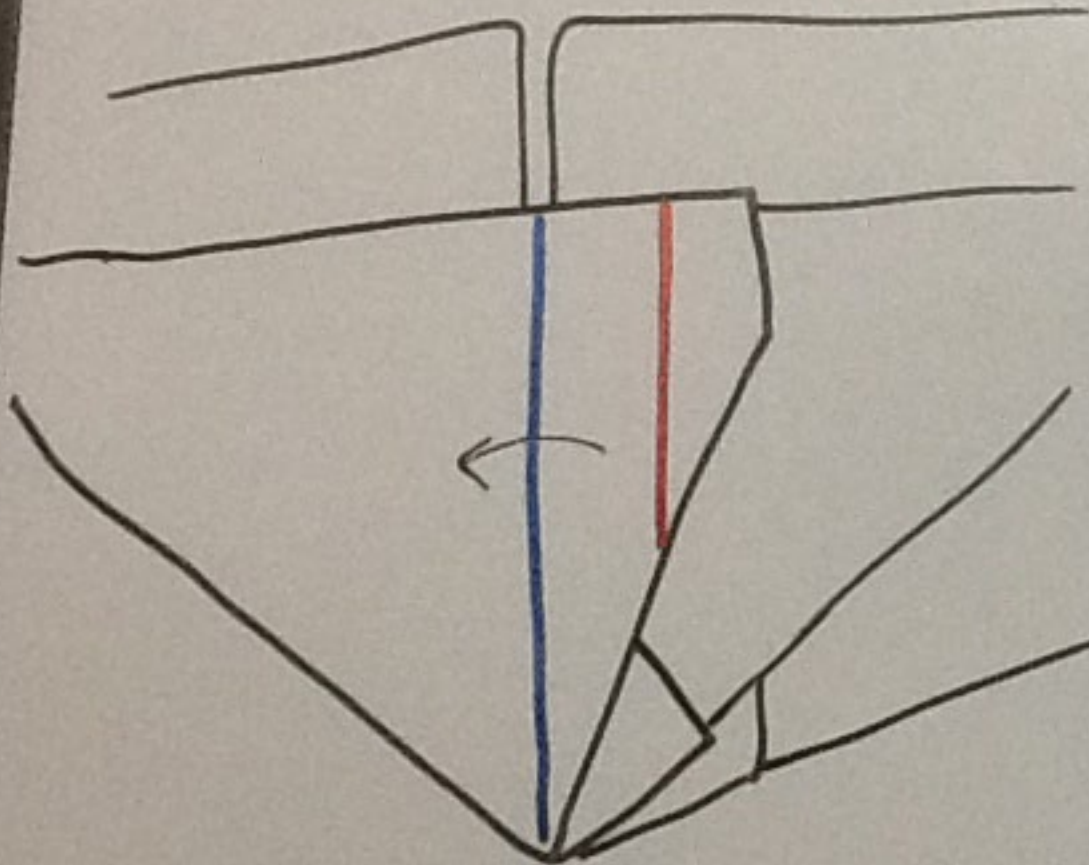
Open up-





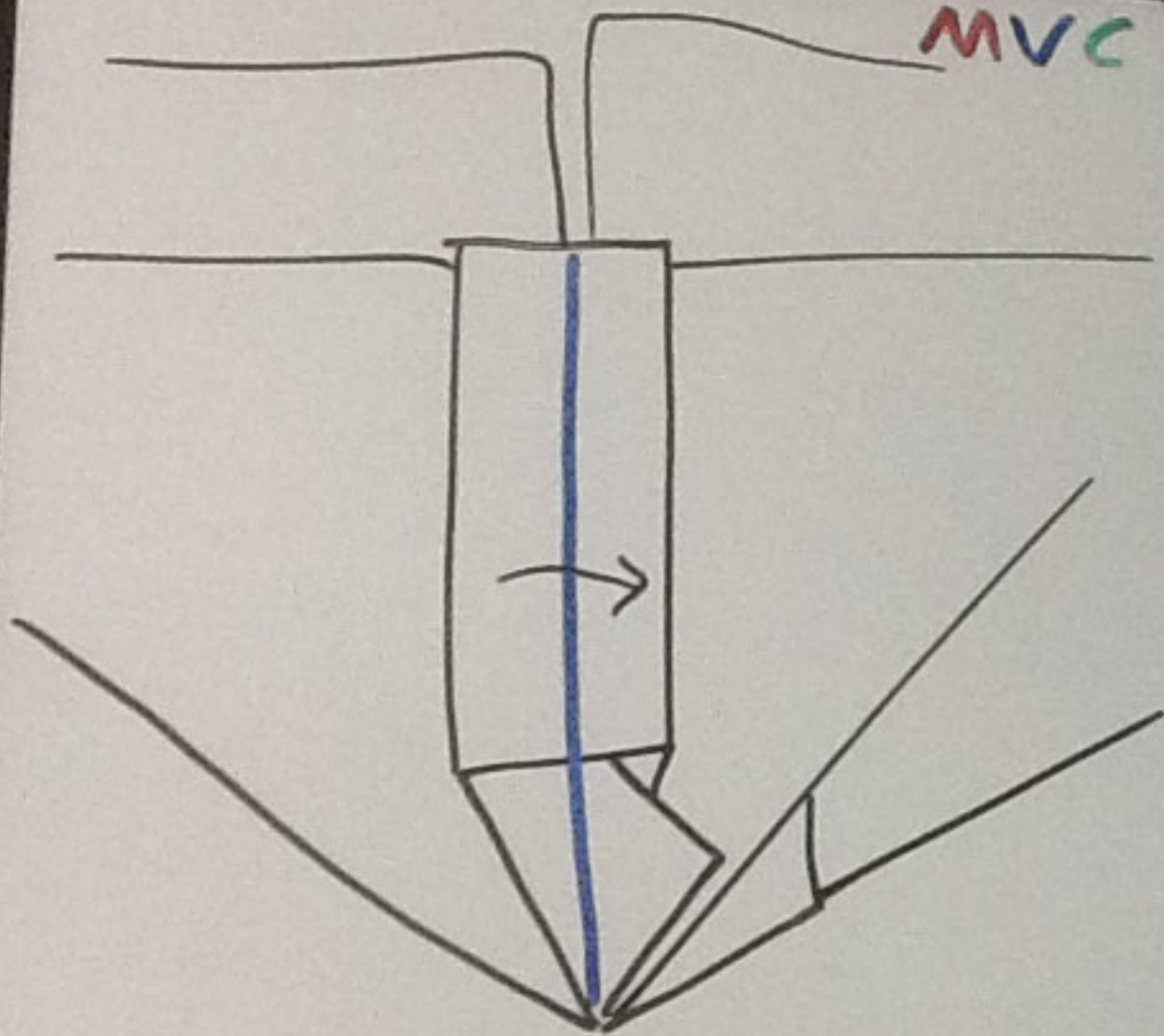


MVC

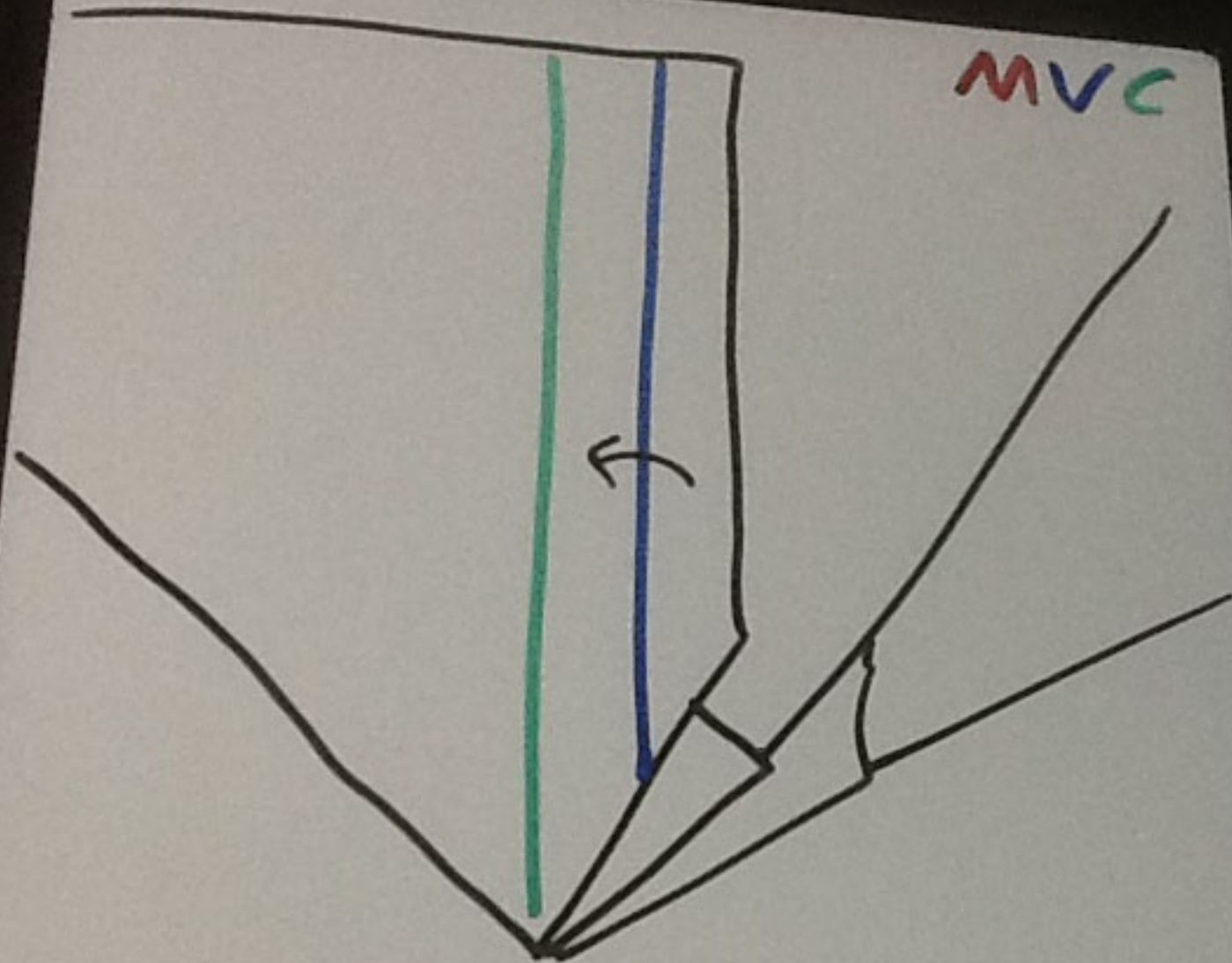


Spread-squash

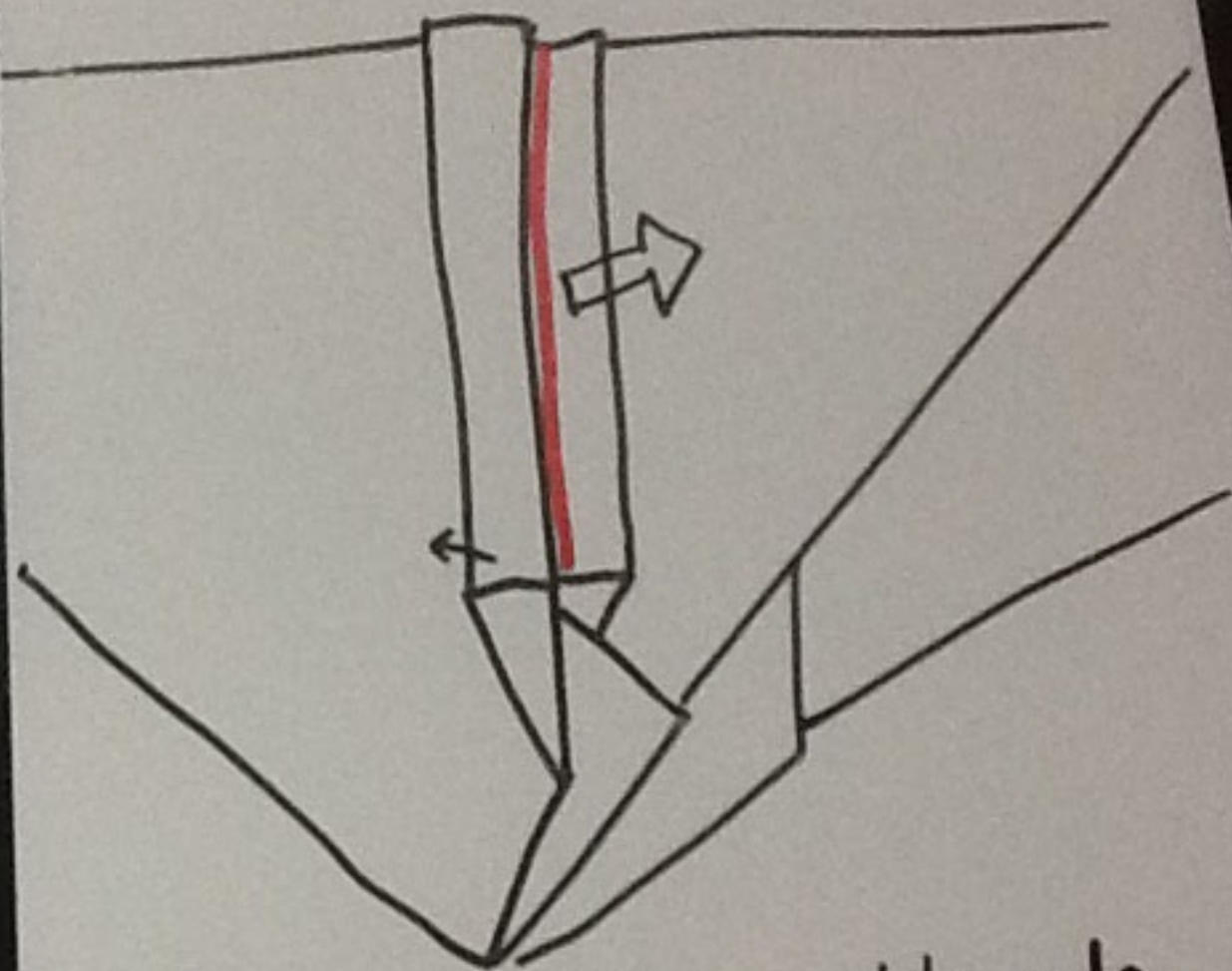
MVC



MVC

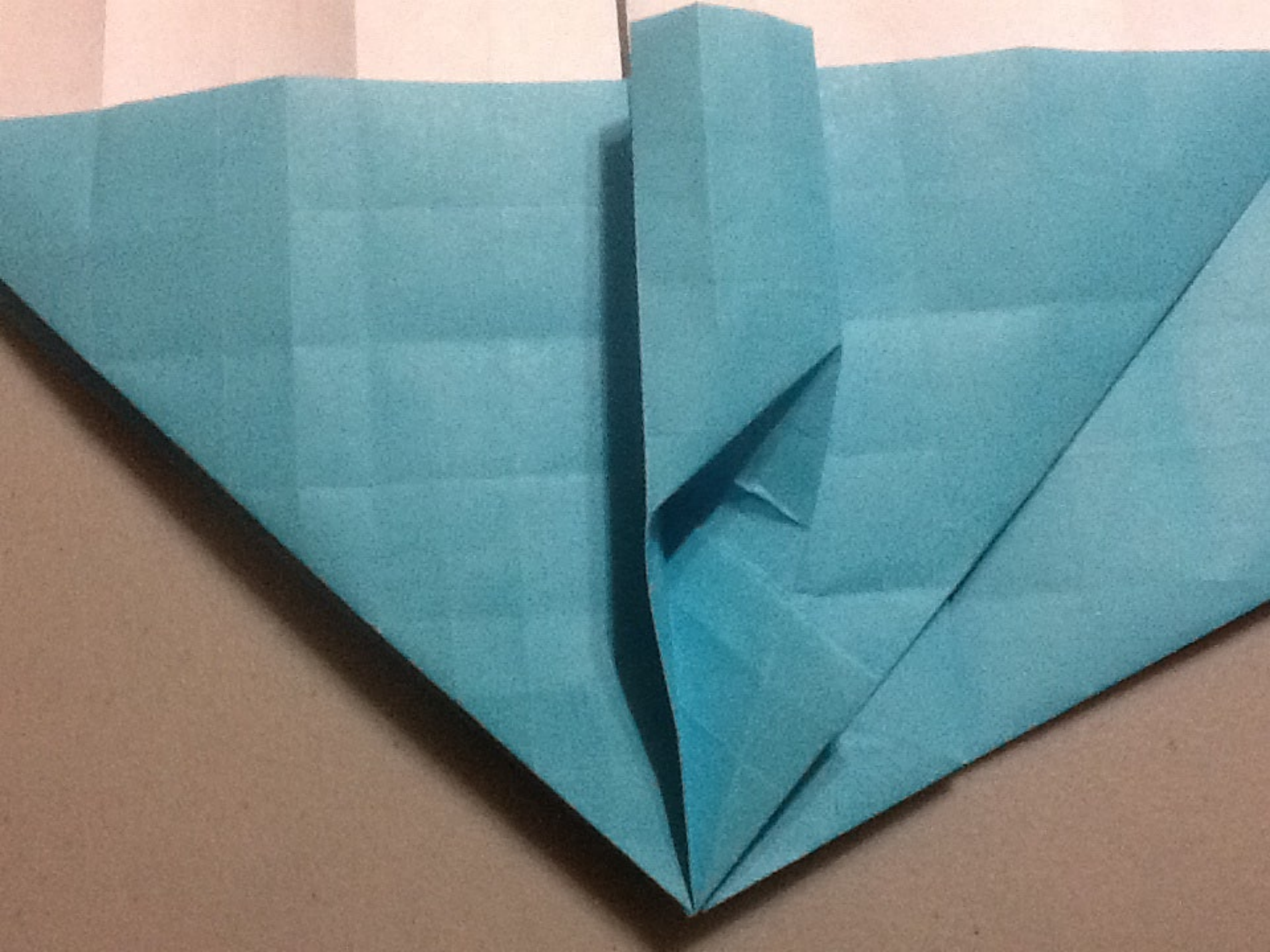


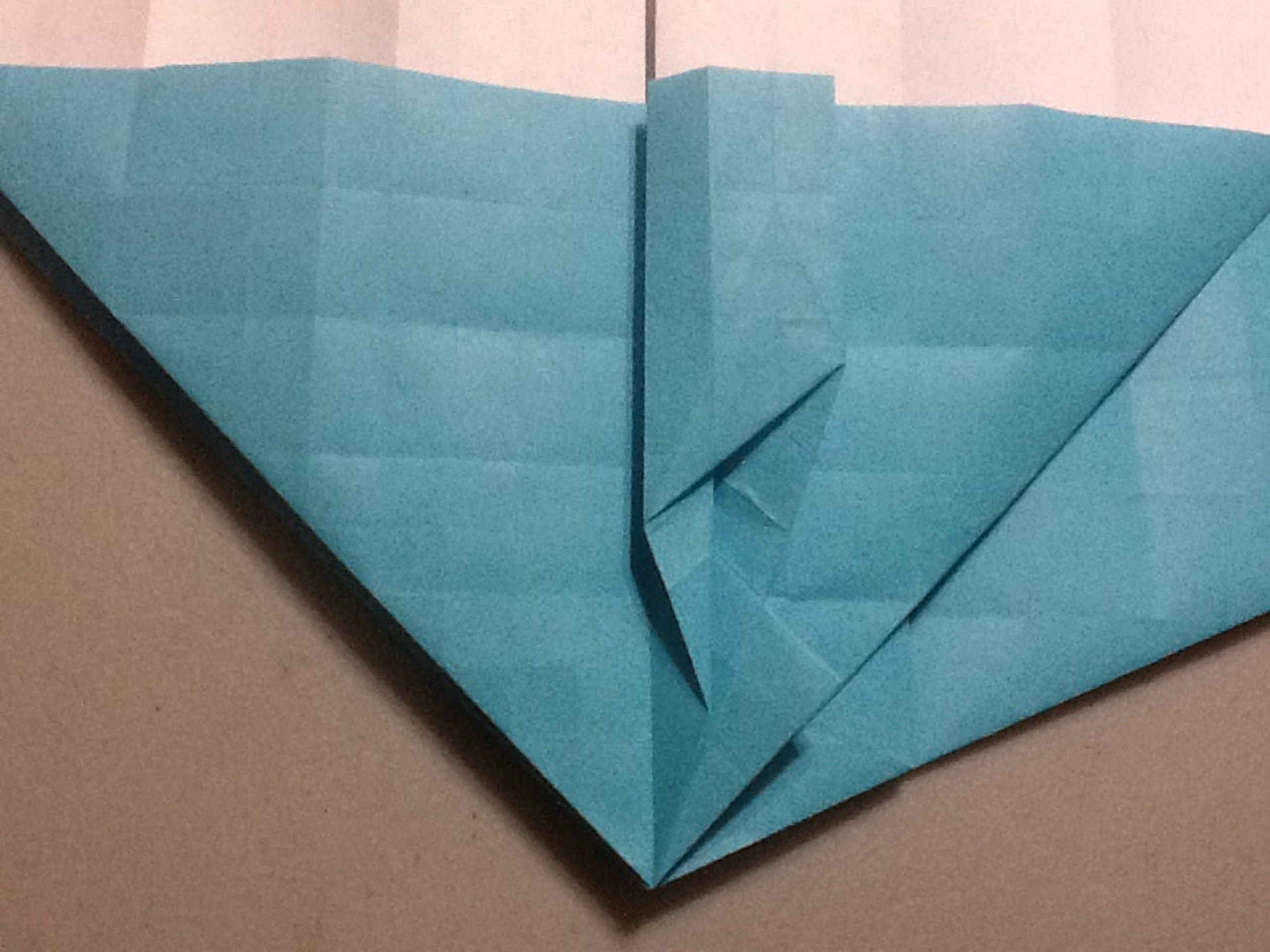
MVC

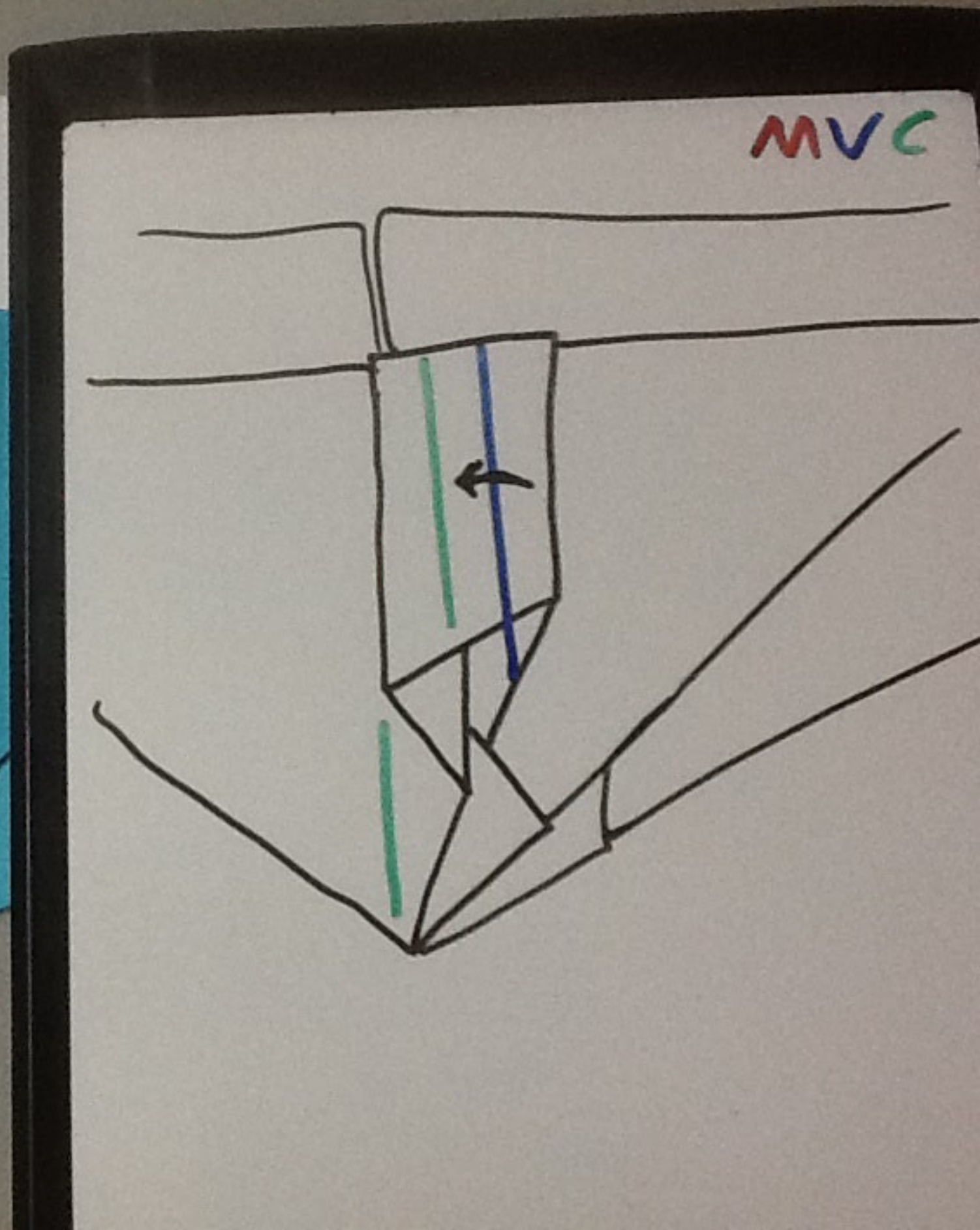


Stretch the right side
out one half-unit and
loosen up the left side-



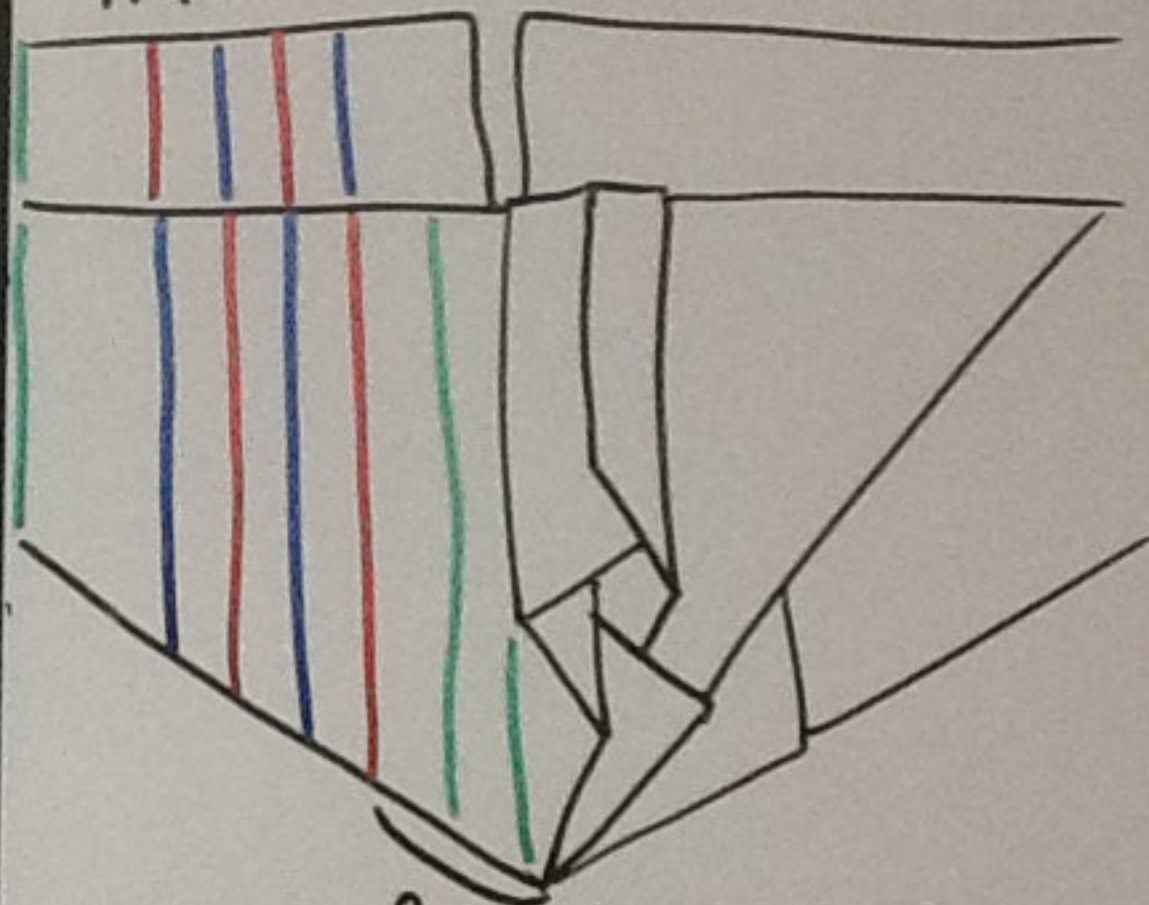




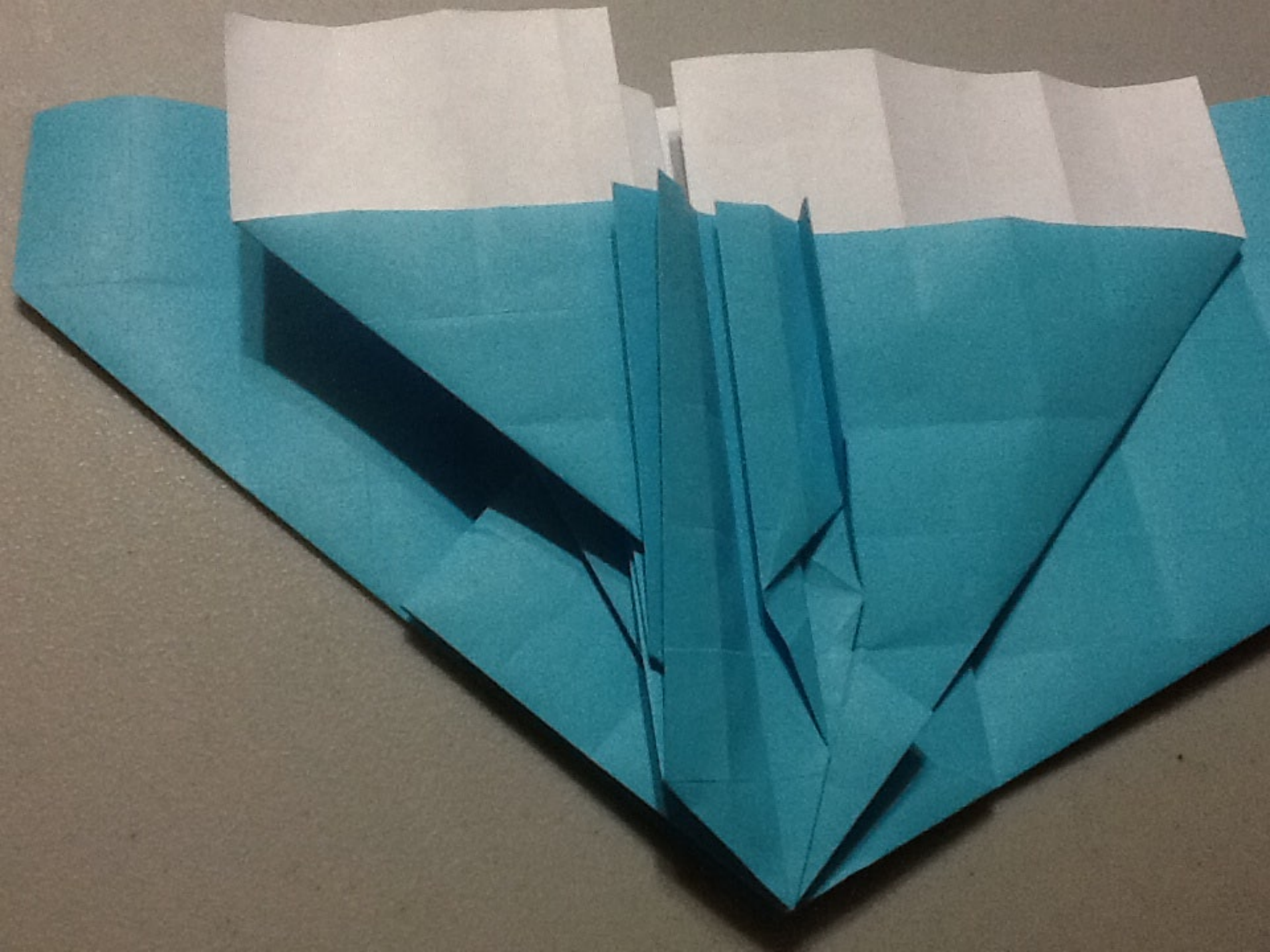


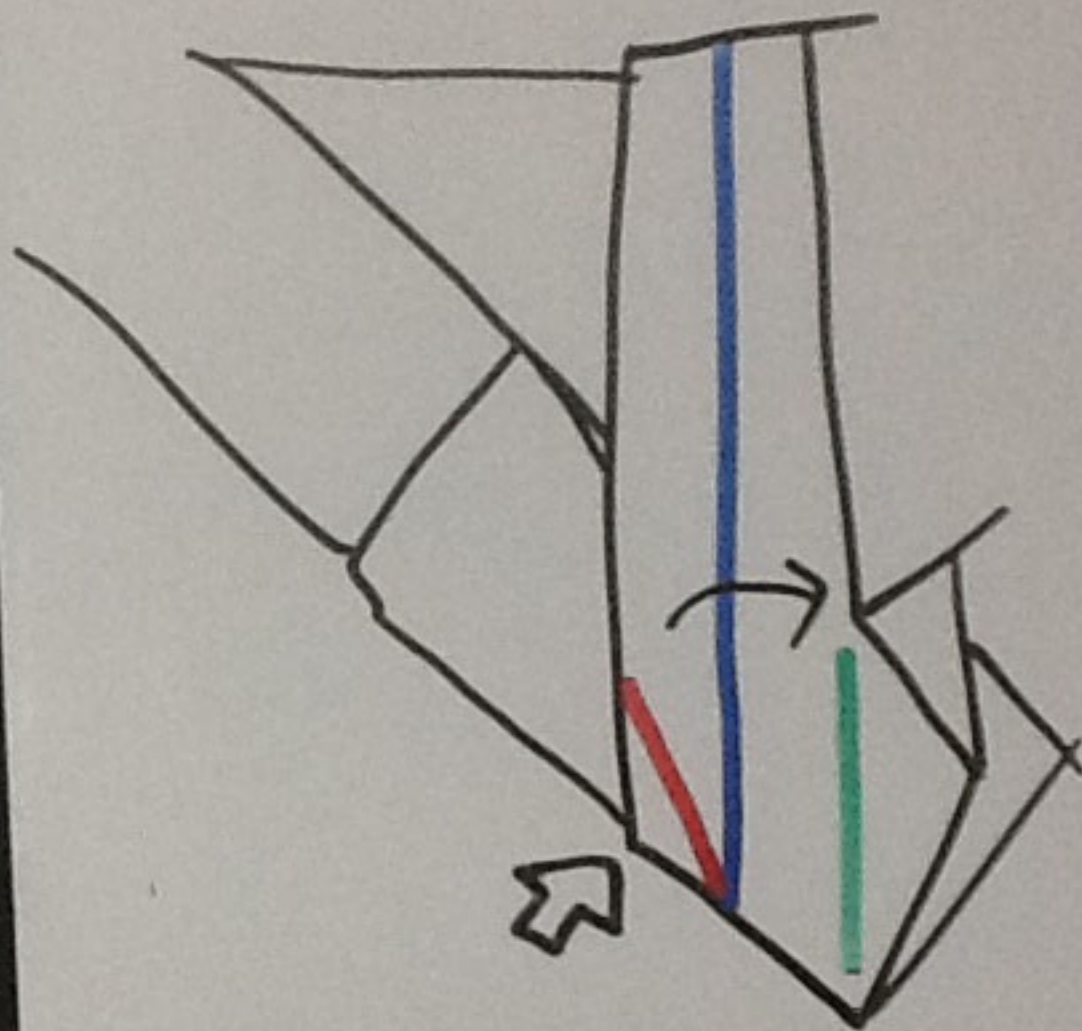
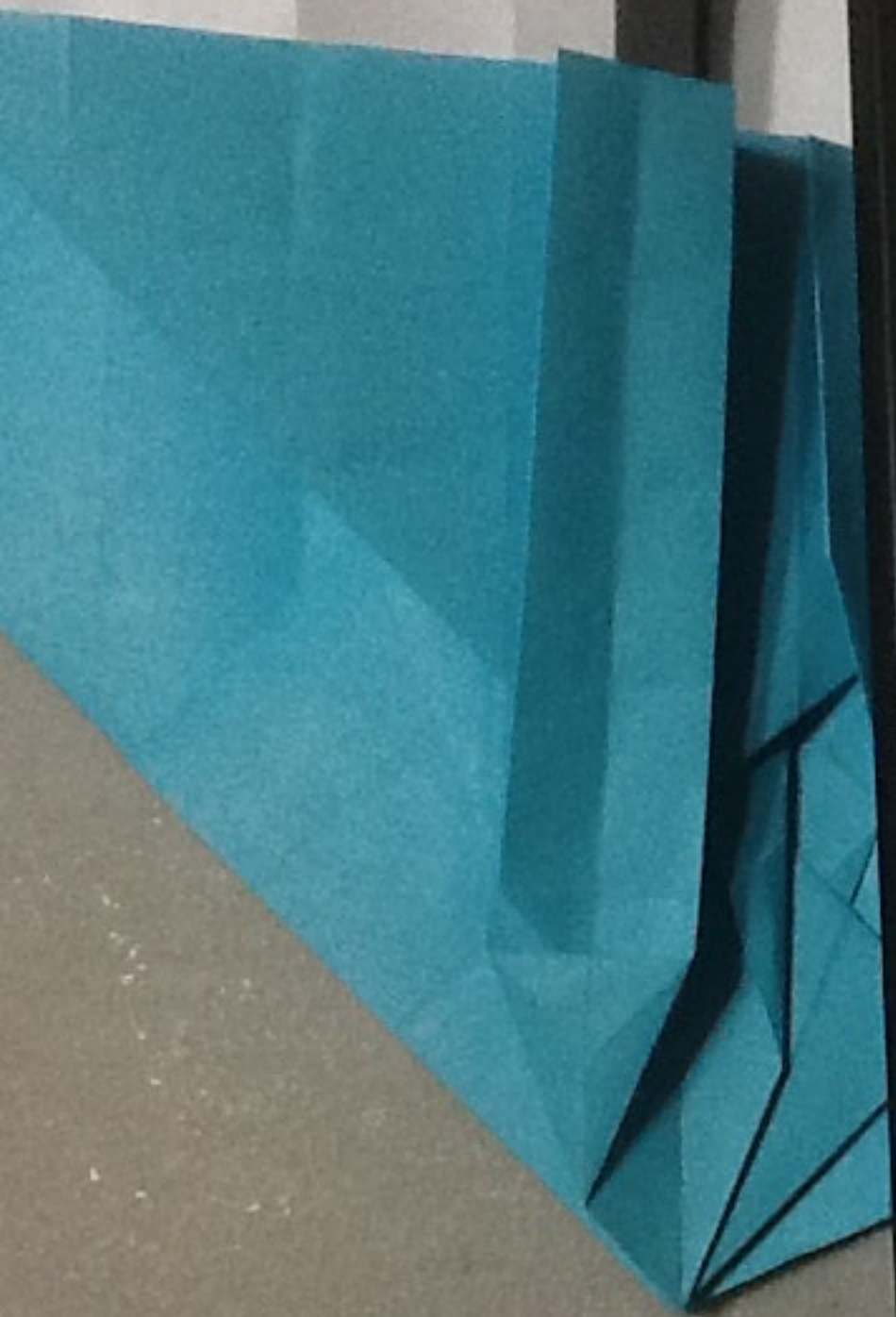


MVC
Reverse in & out on existing
half-unit creases



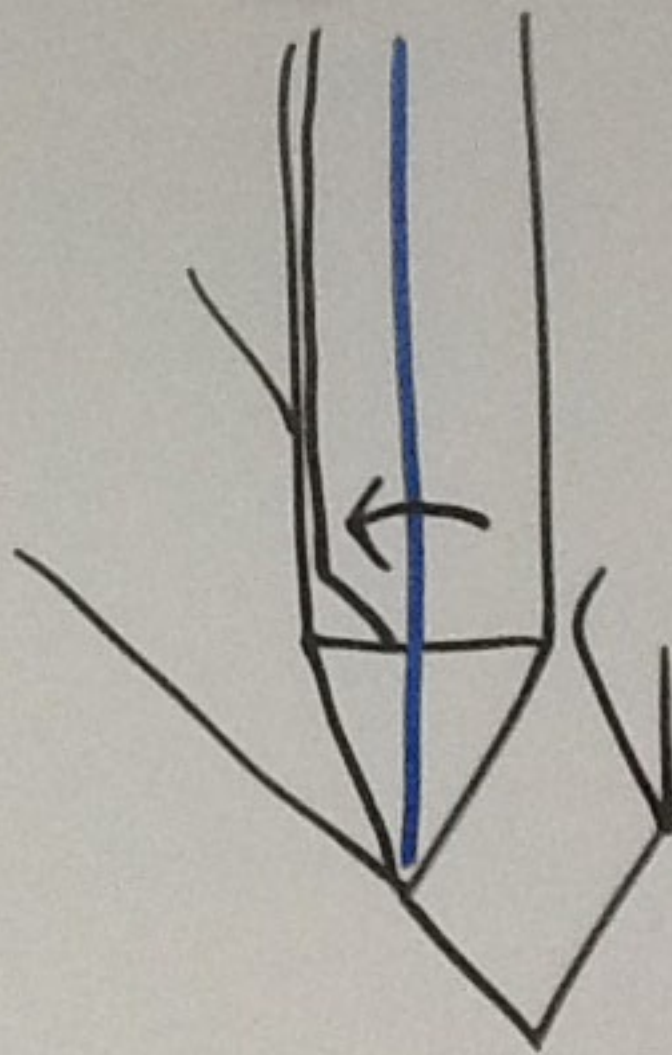
One unit = Two half-units



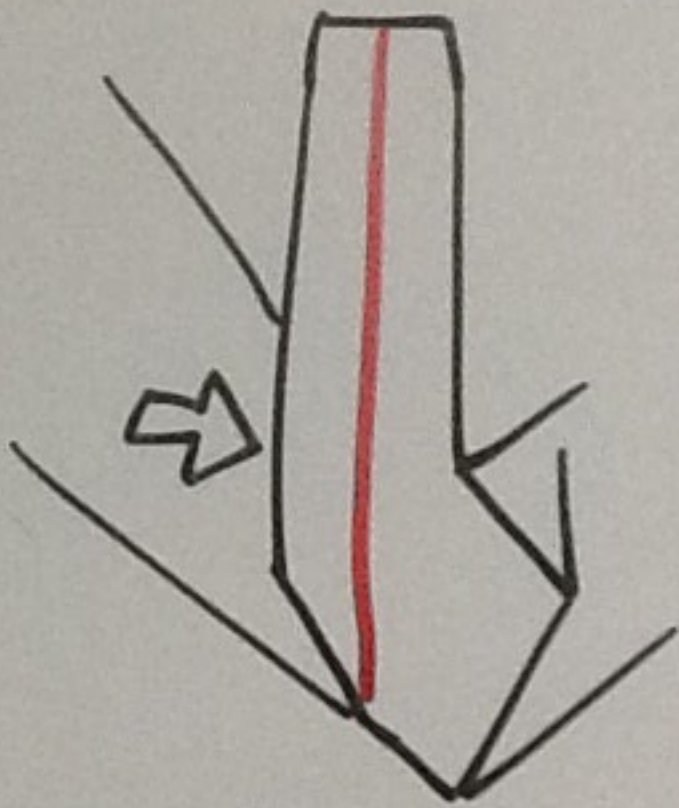


Spread squash

MVC



MVC

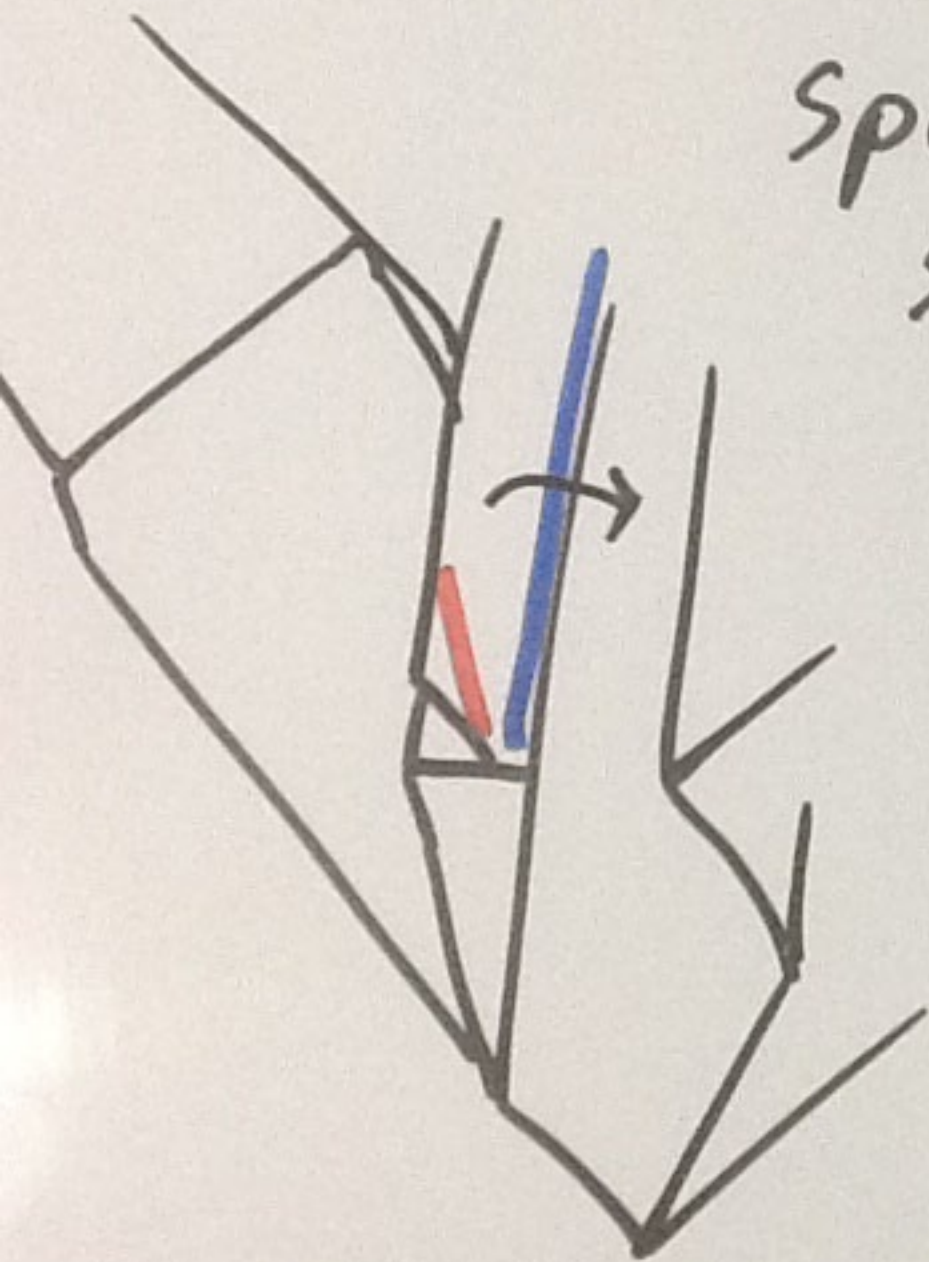


Sink



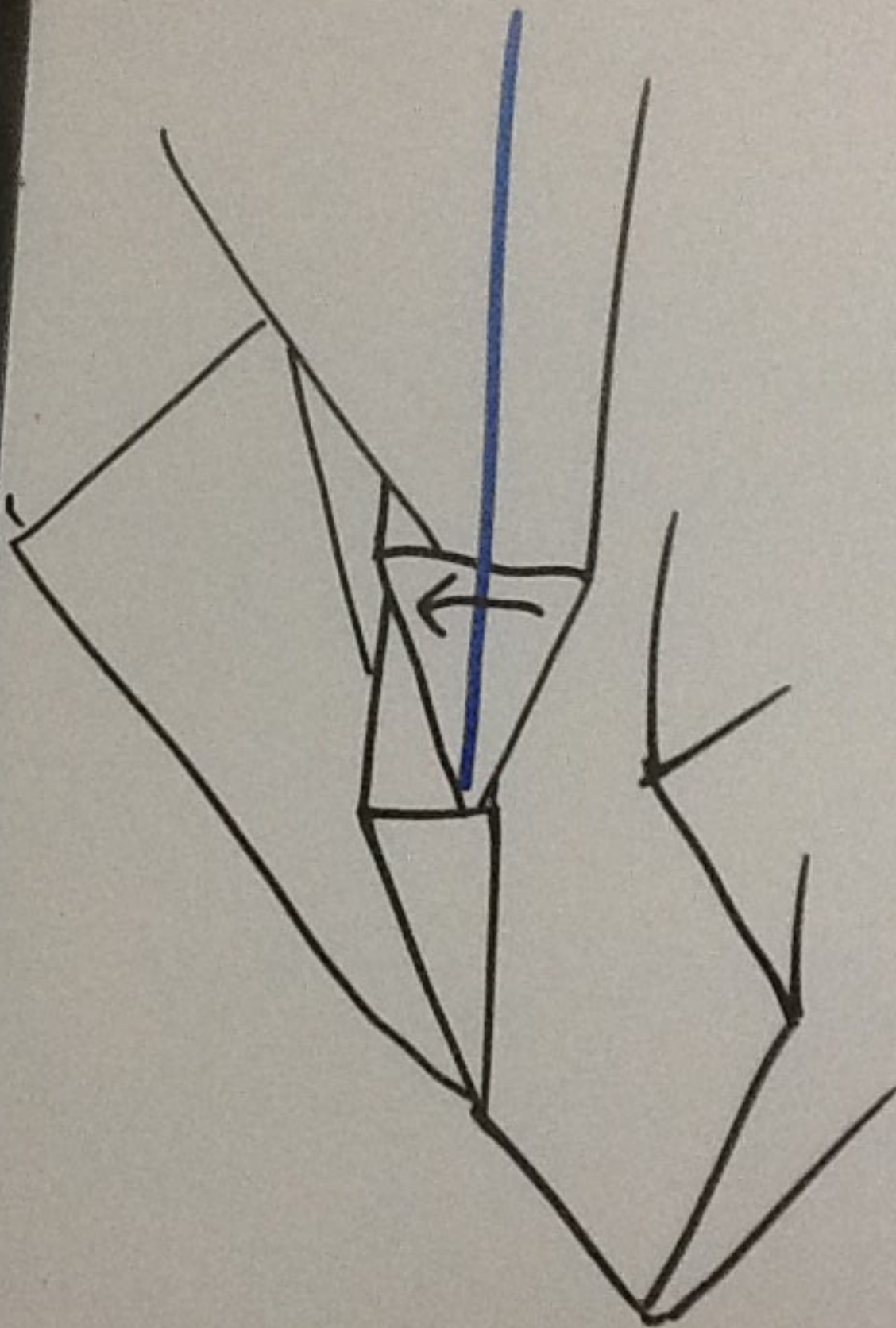
MVC

Spread
squash

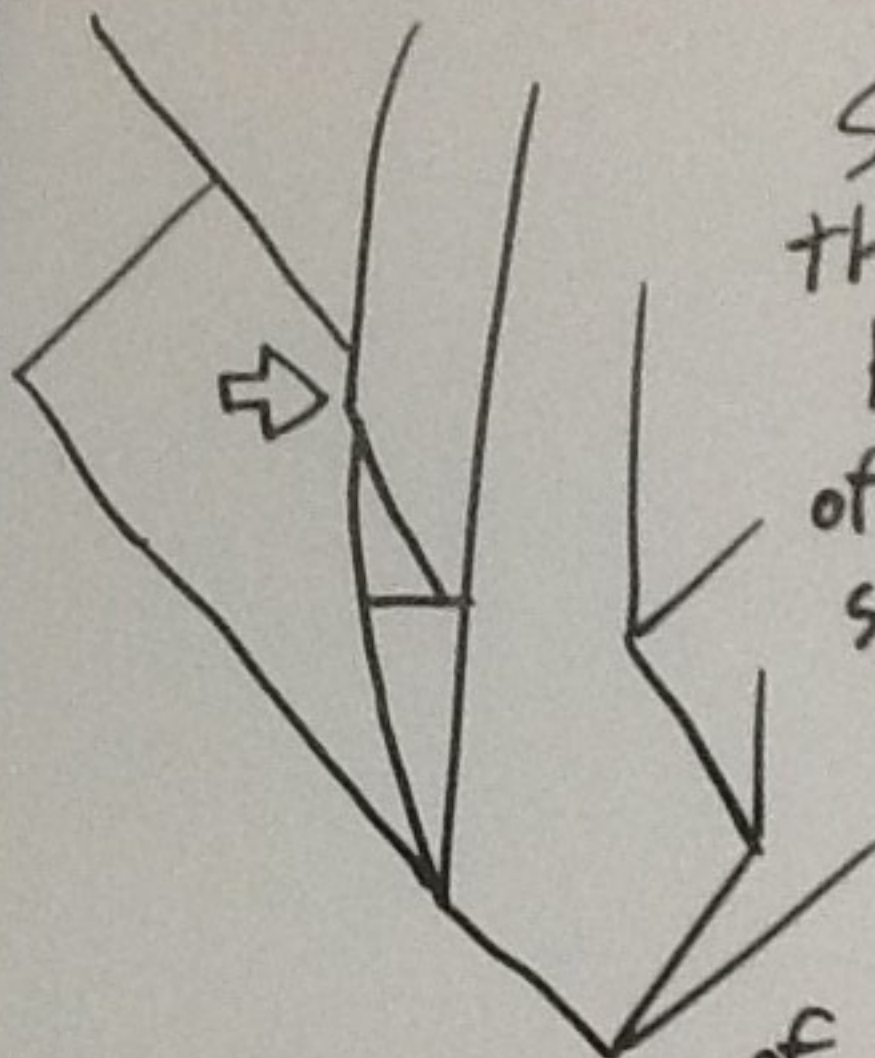




MVC

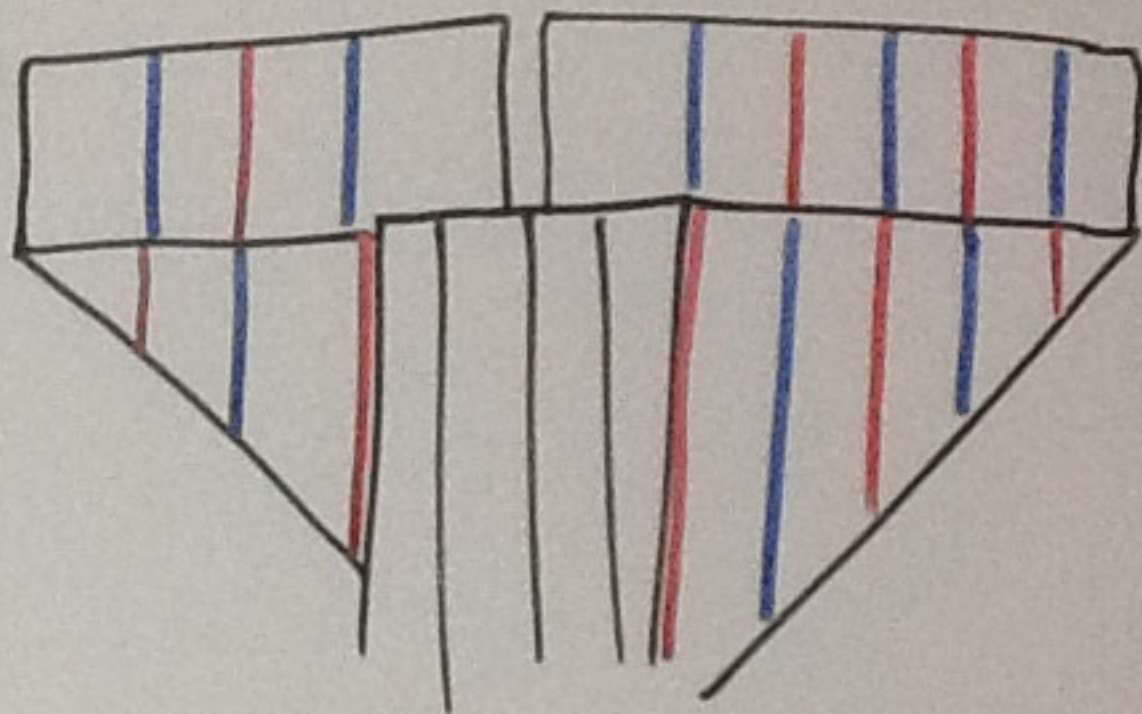


MVC

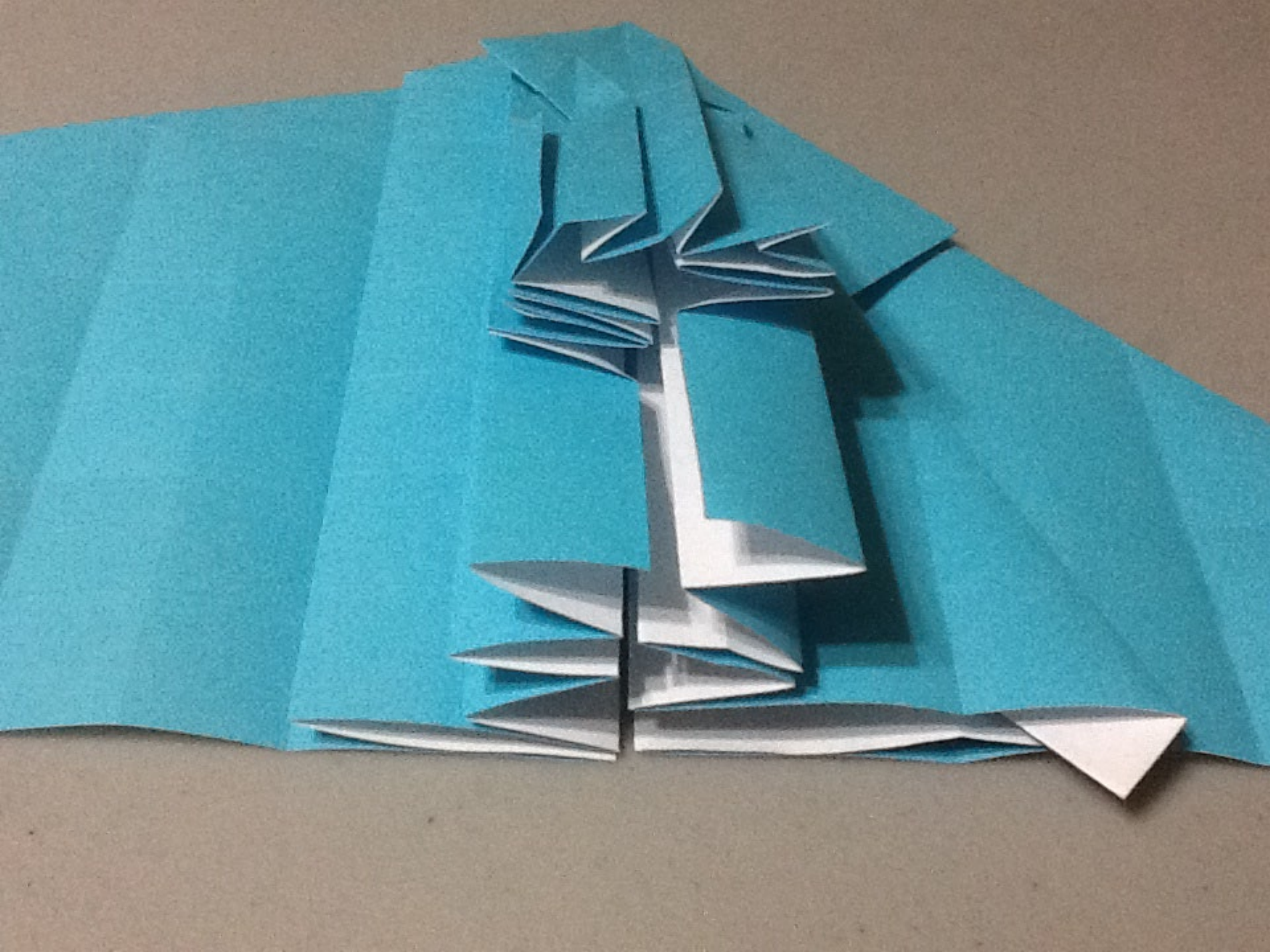


Sink
the
back half
of that
spread
squash
instead
of the
front one

MVC

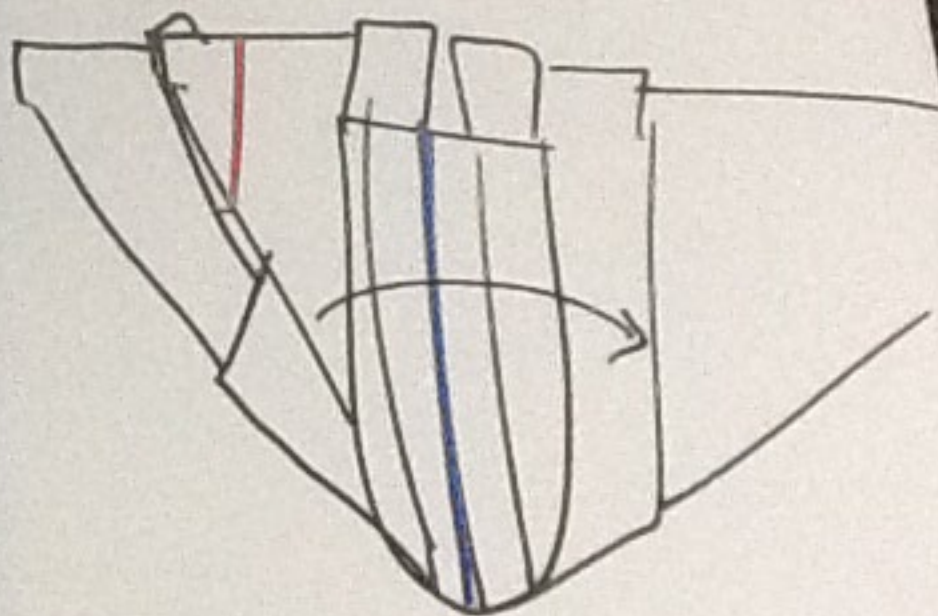


Reverse in and out
on the grid units



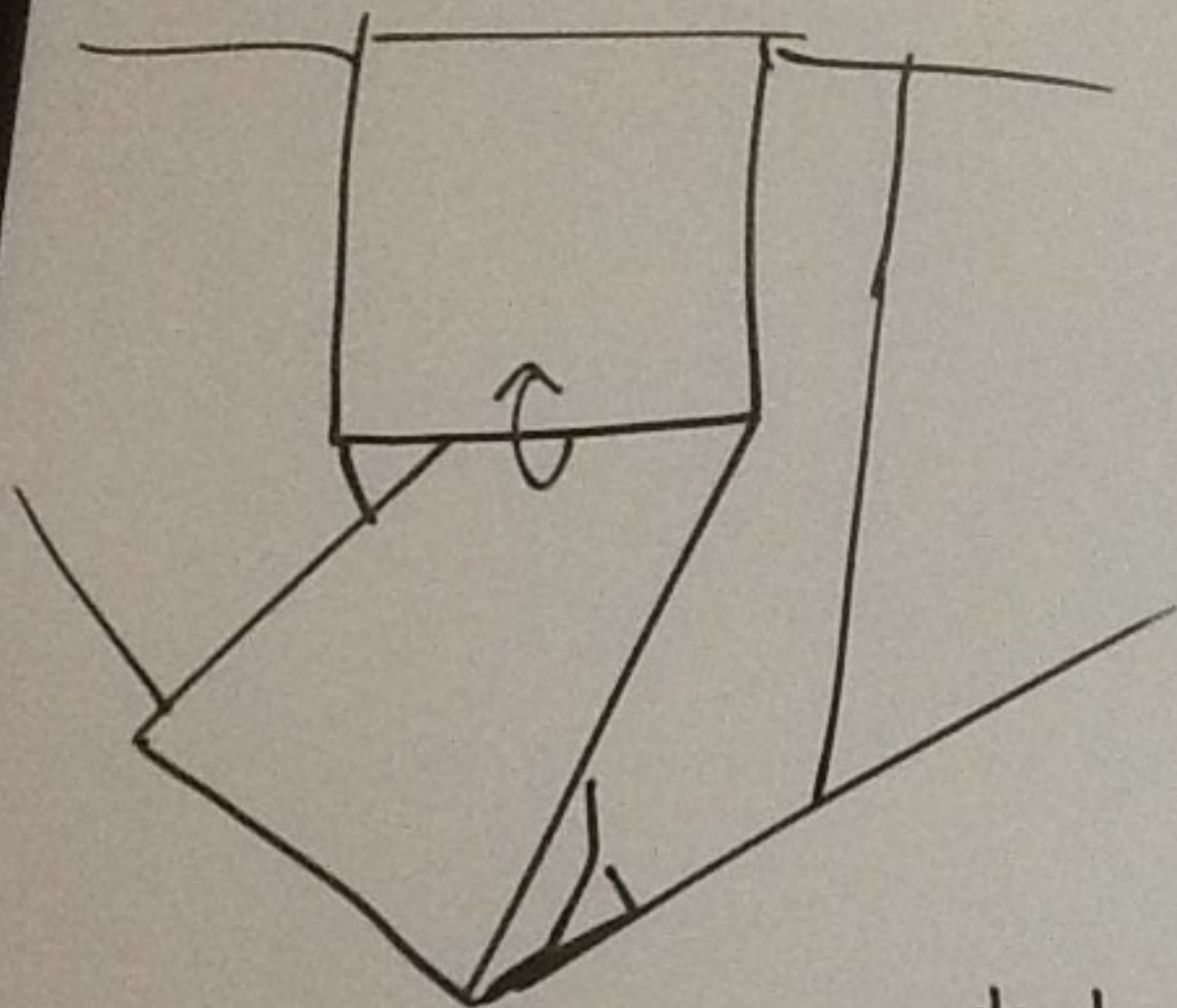


MVC



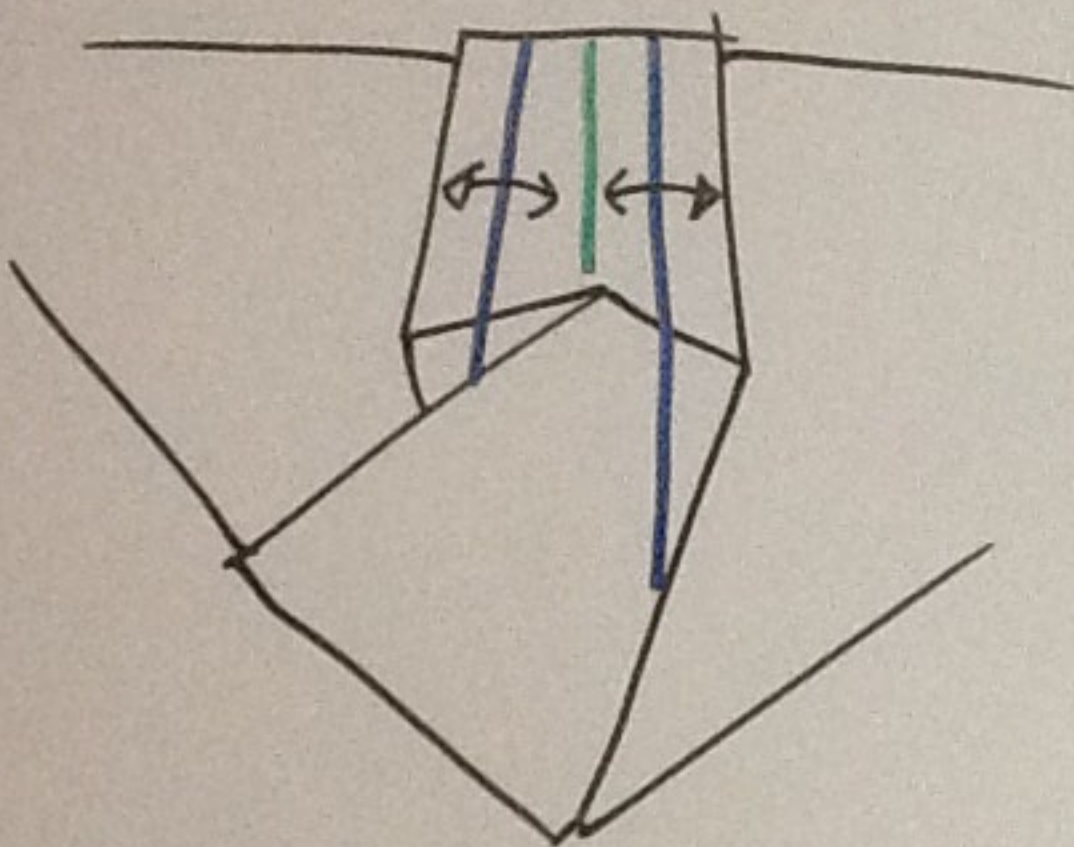
Spread squash the
 22.5° layer

MVC



Bring upper point to
the front

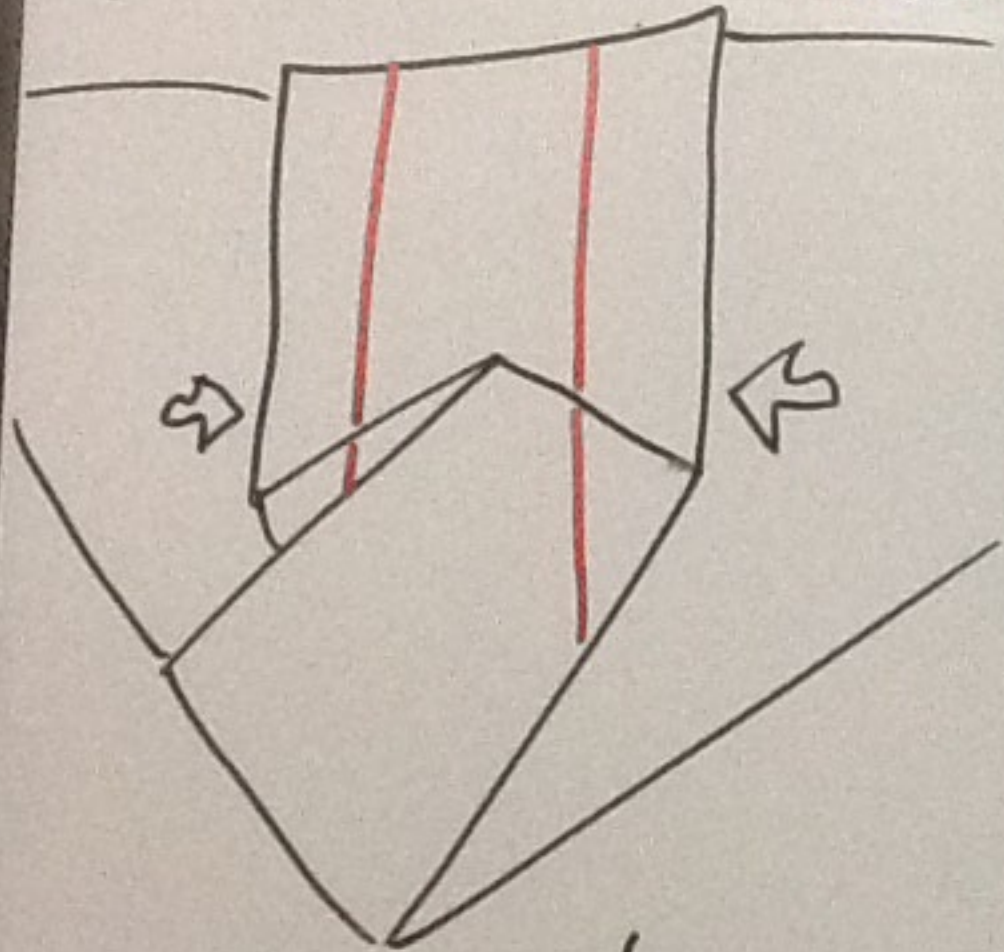
MVC



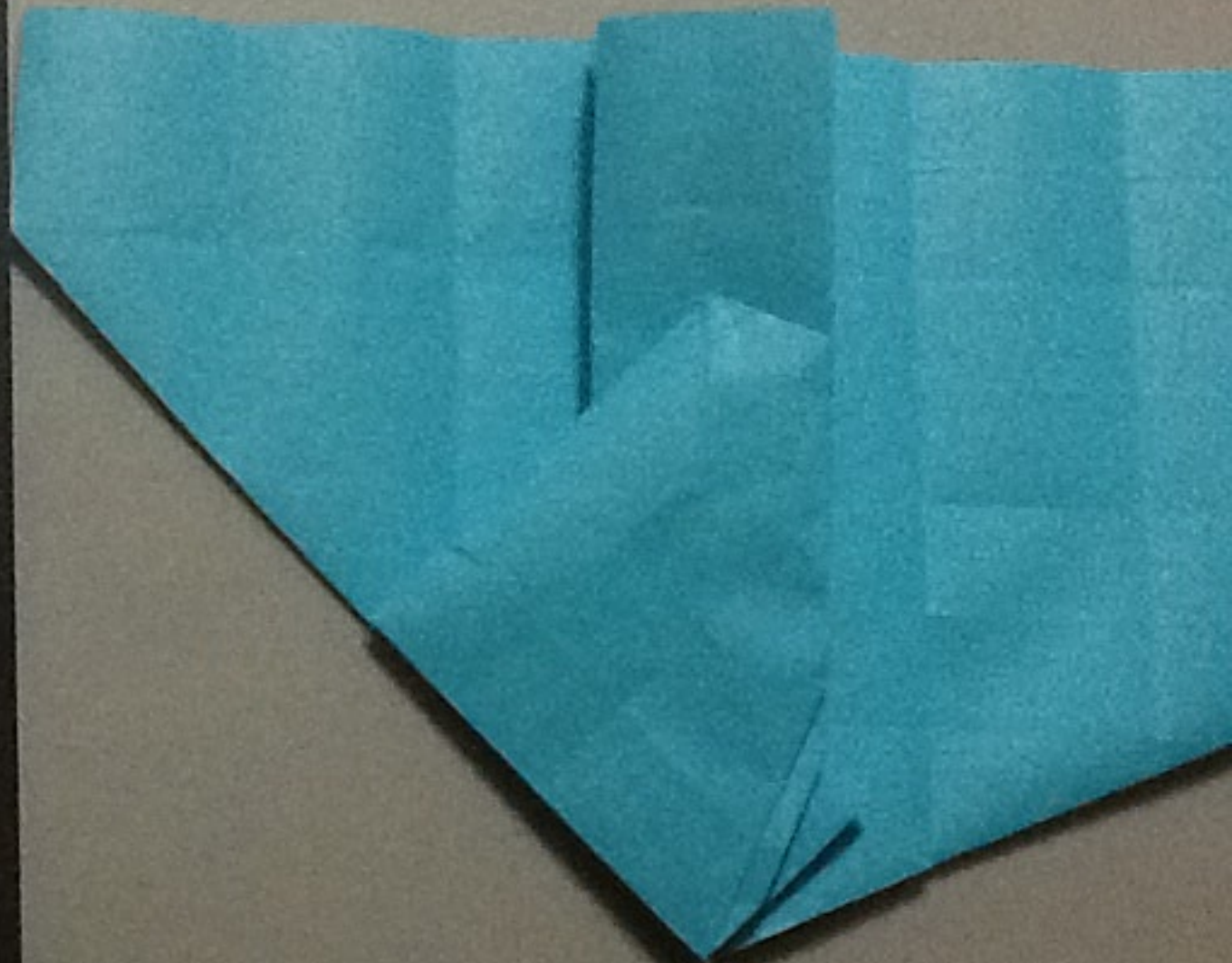
Crease



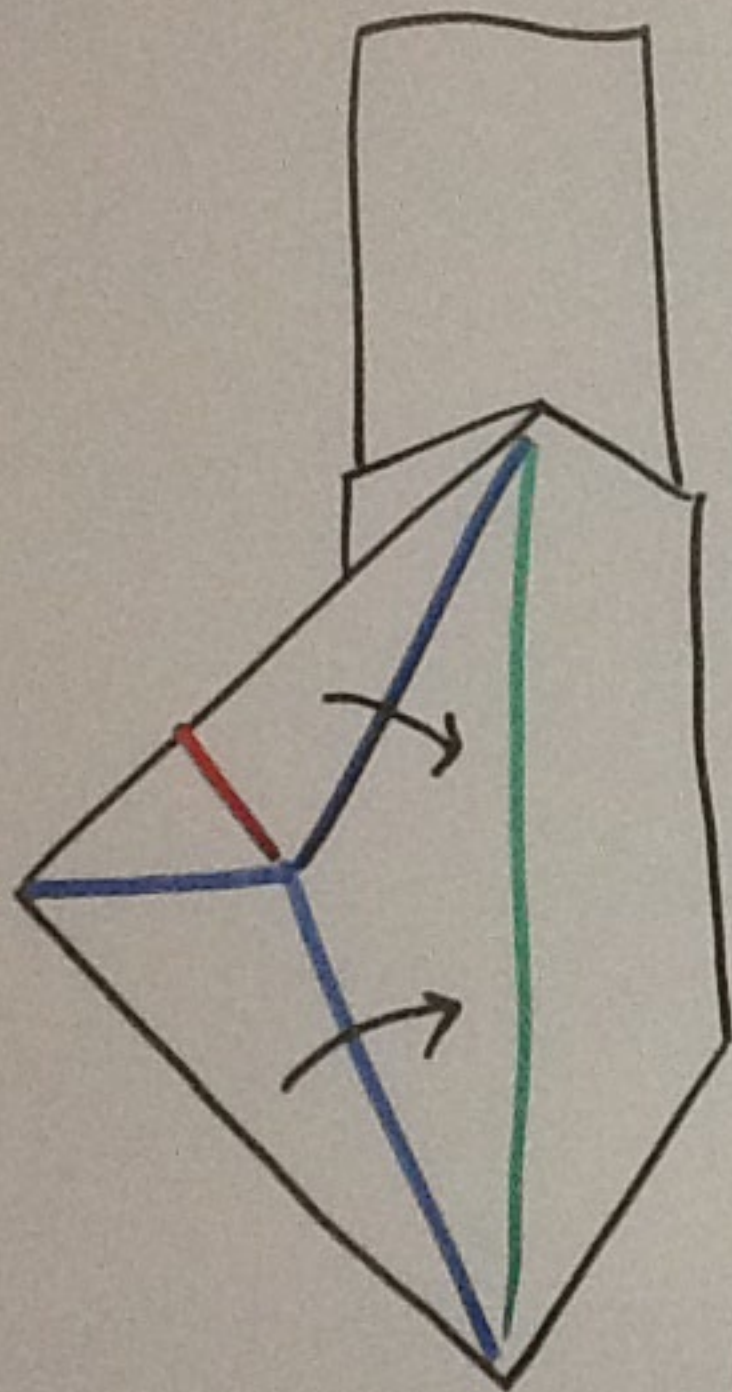
MVC



Open sinks



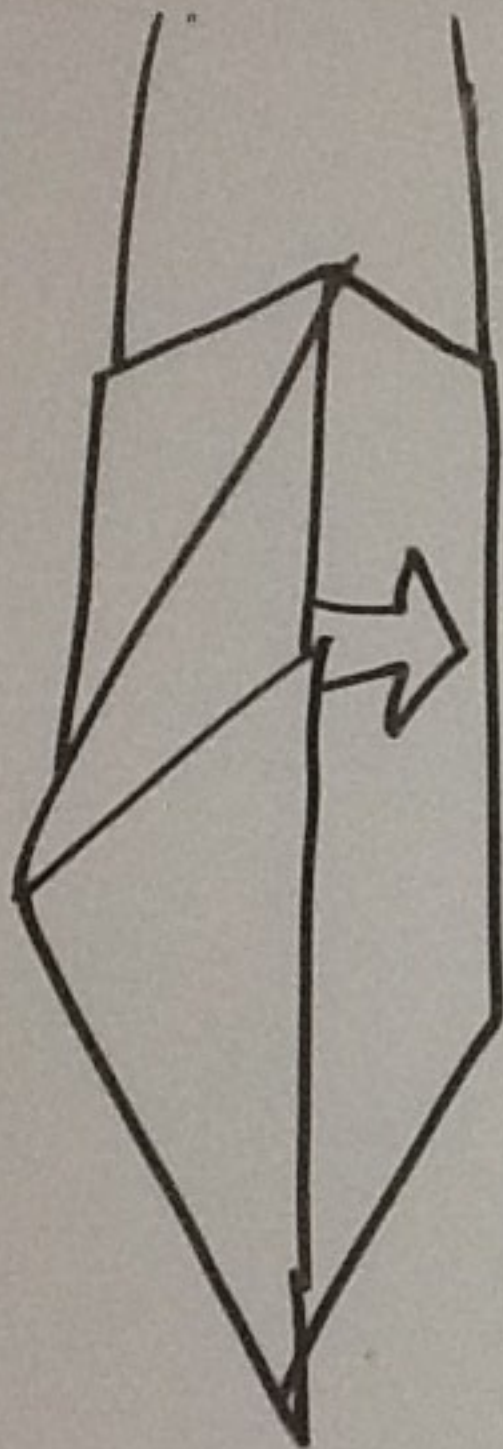
MVC



Rabbit
ear

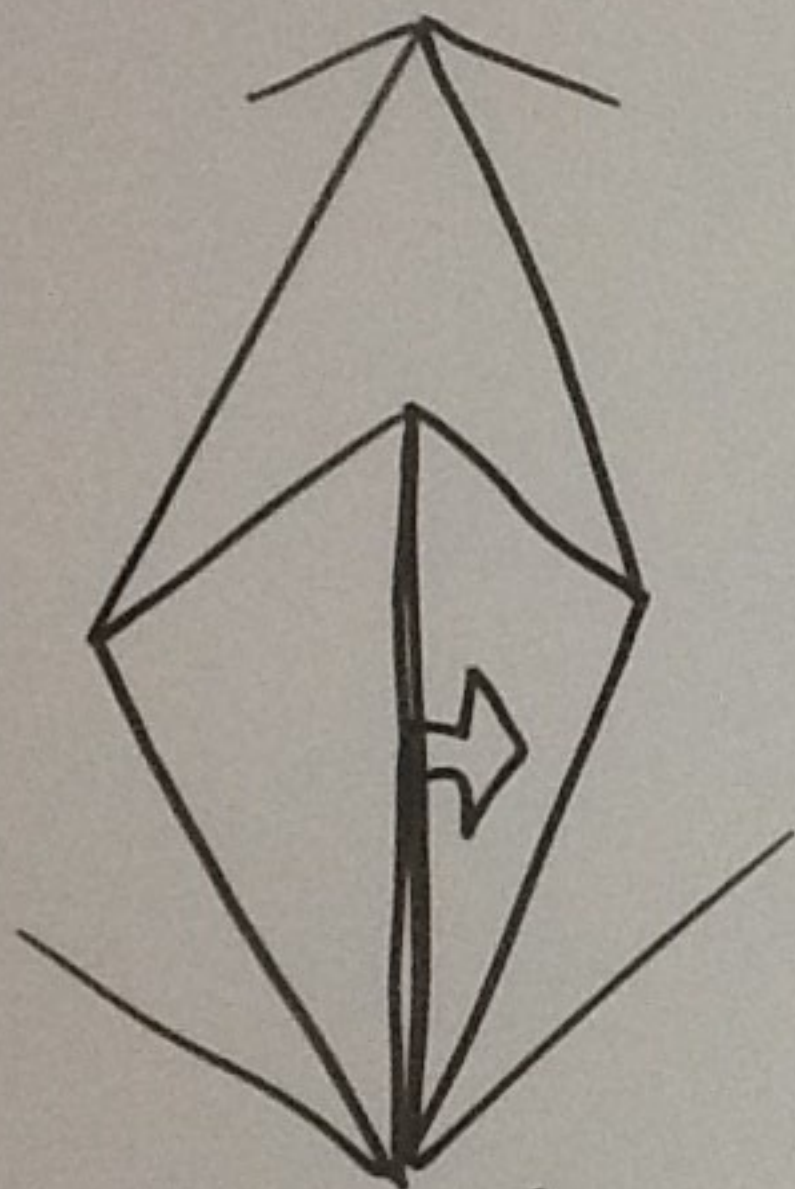


MVC

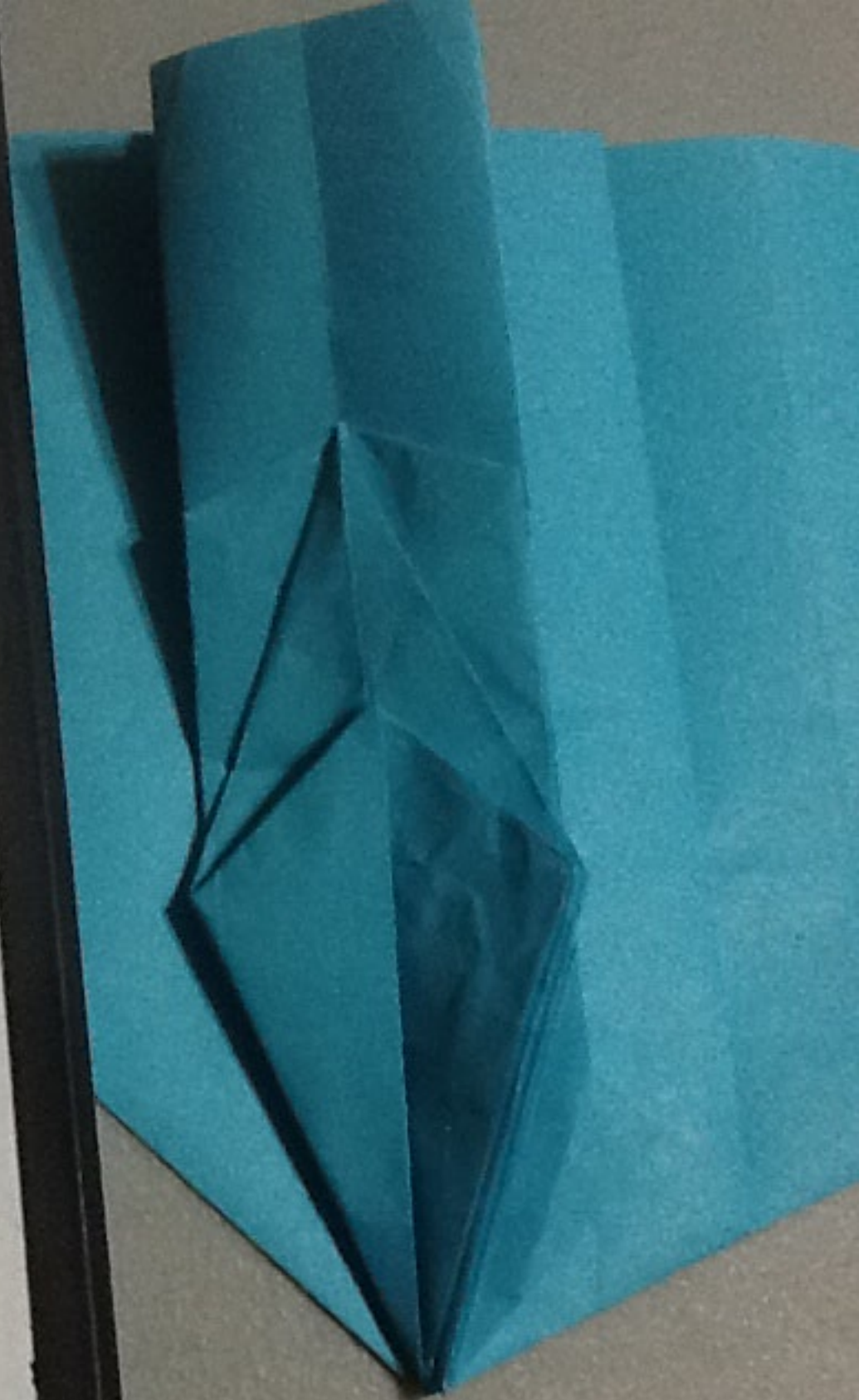


Unsink
a
layer

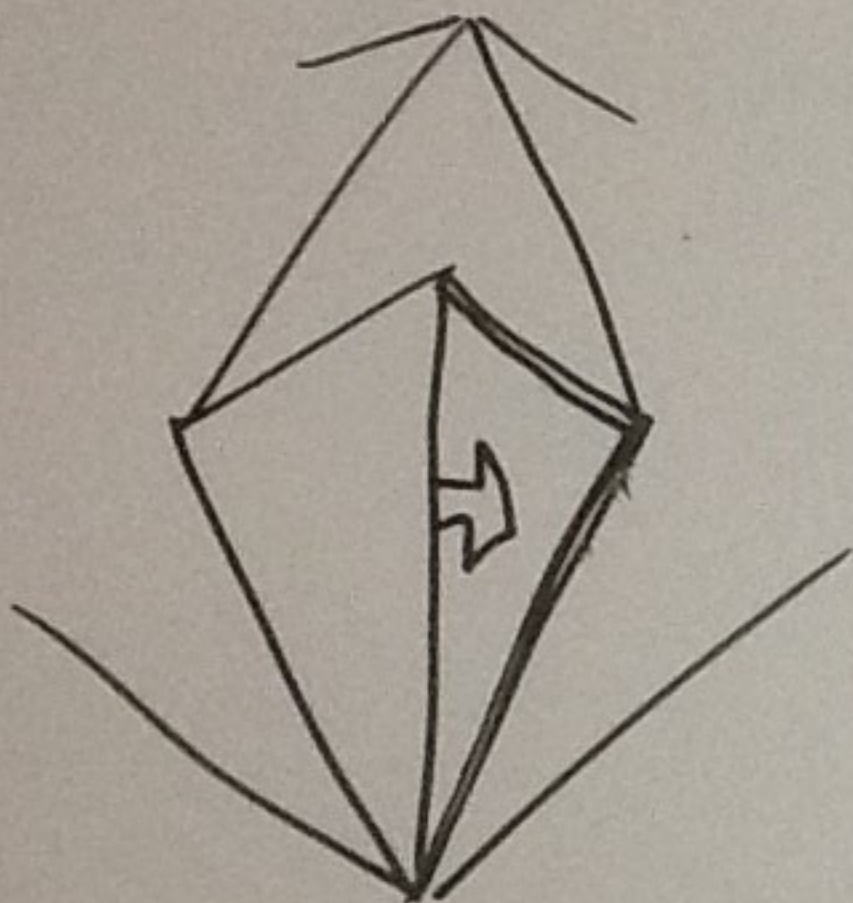




UnSink

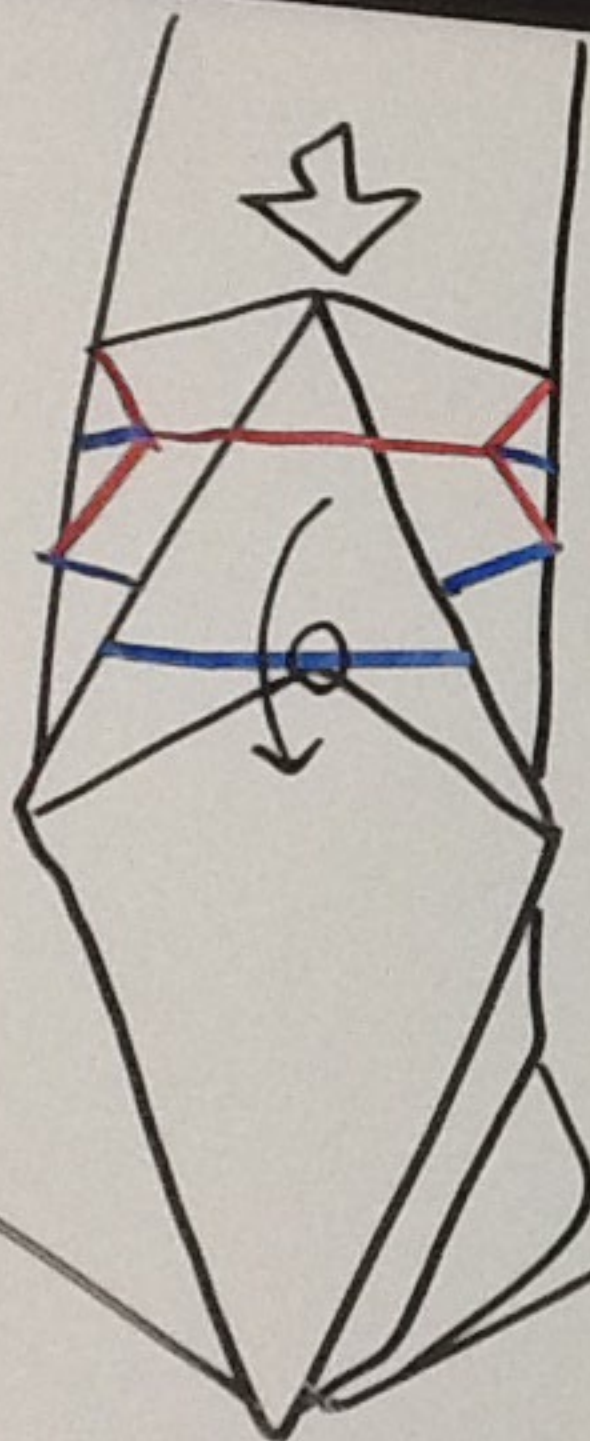


MVC



Unsink one more
time





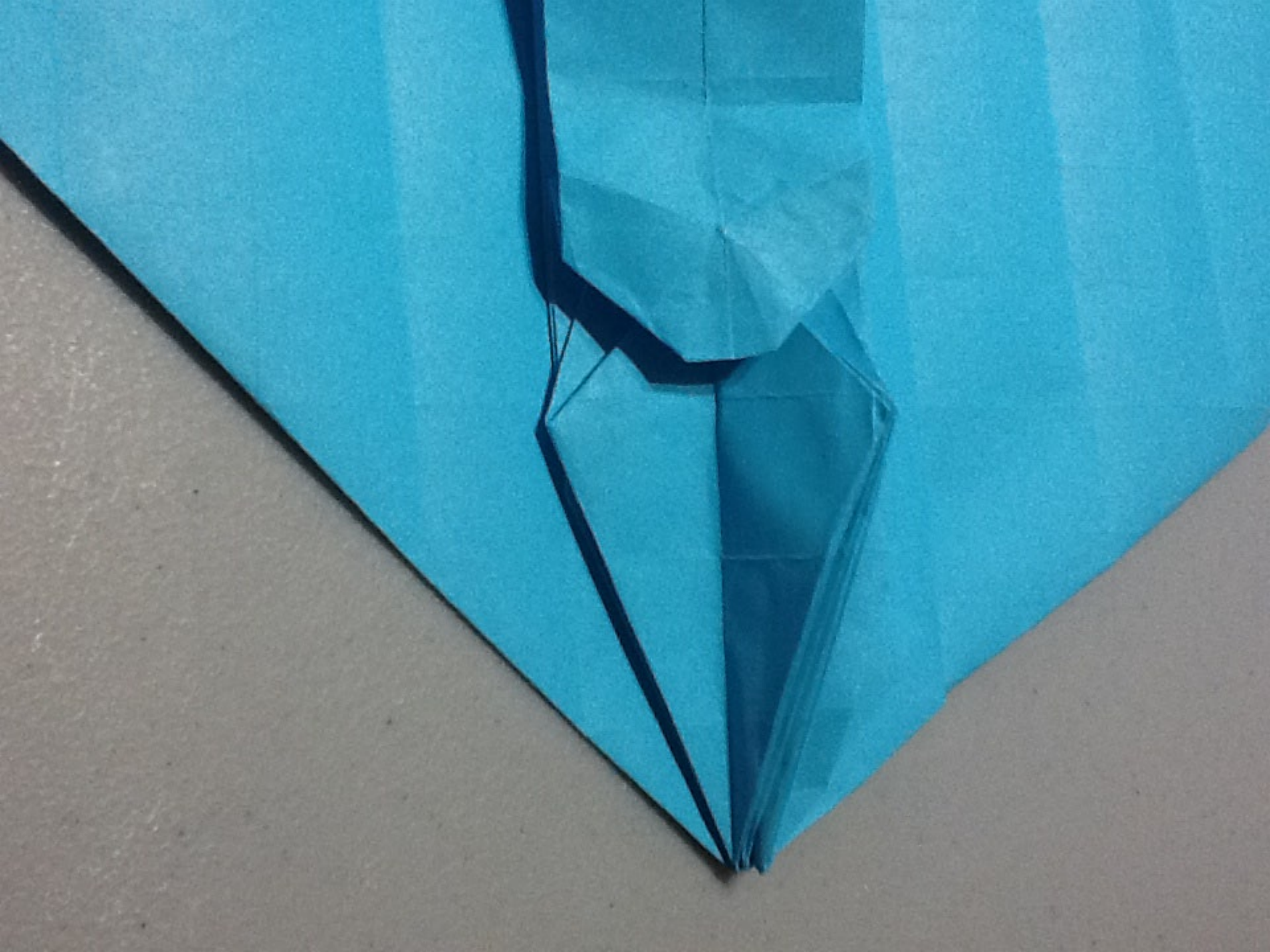
MVC

Stretch
down-



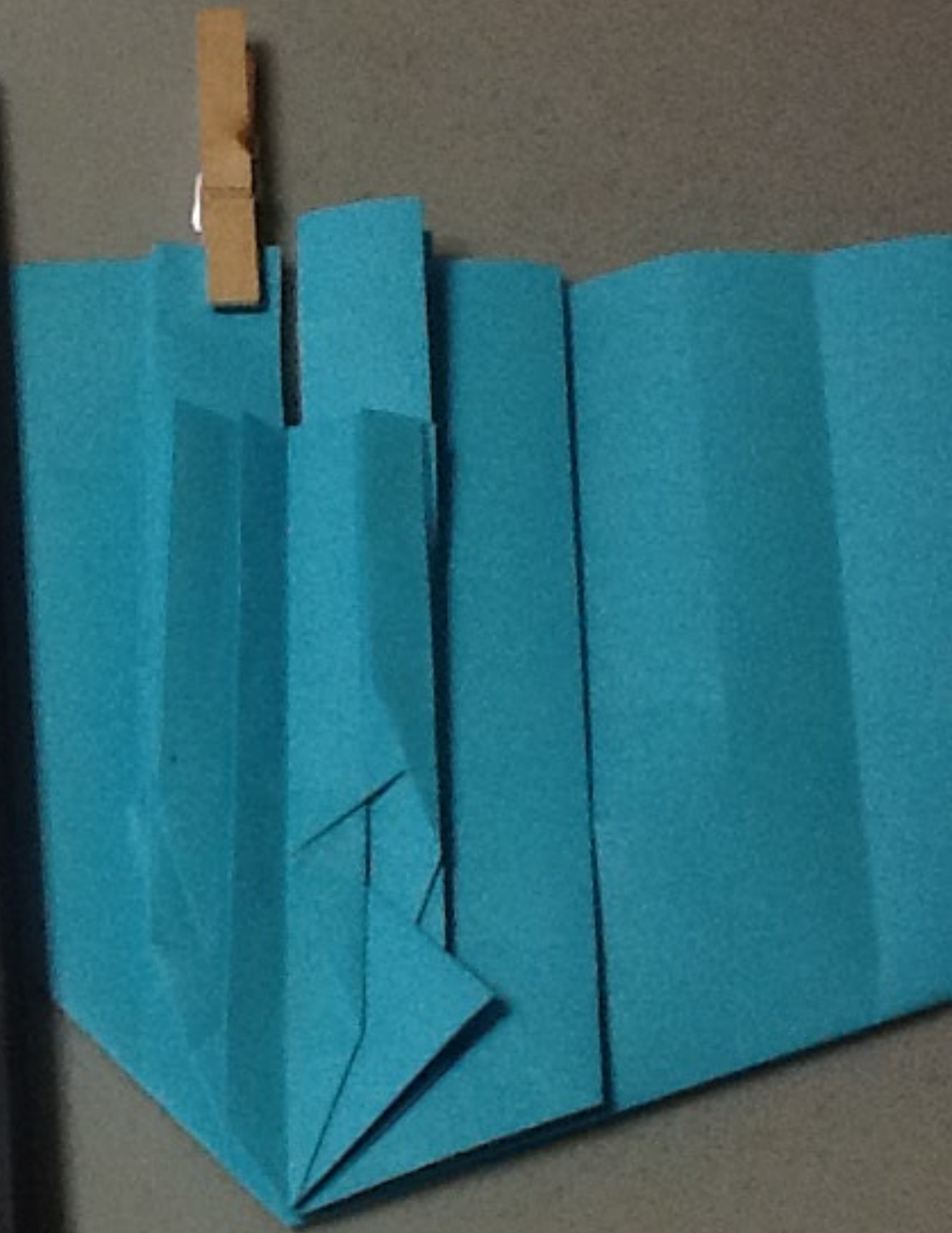
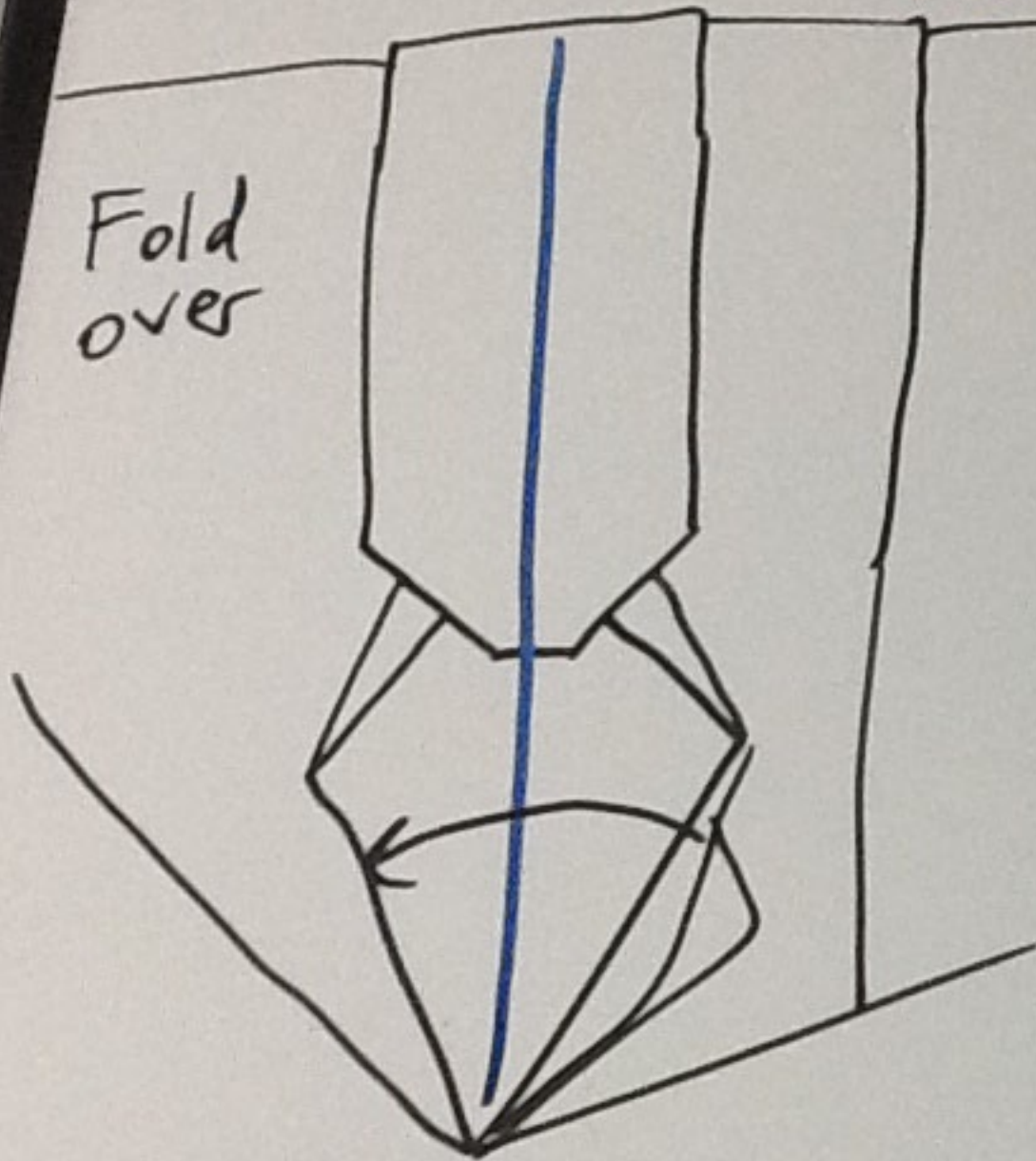


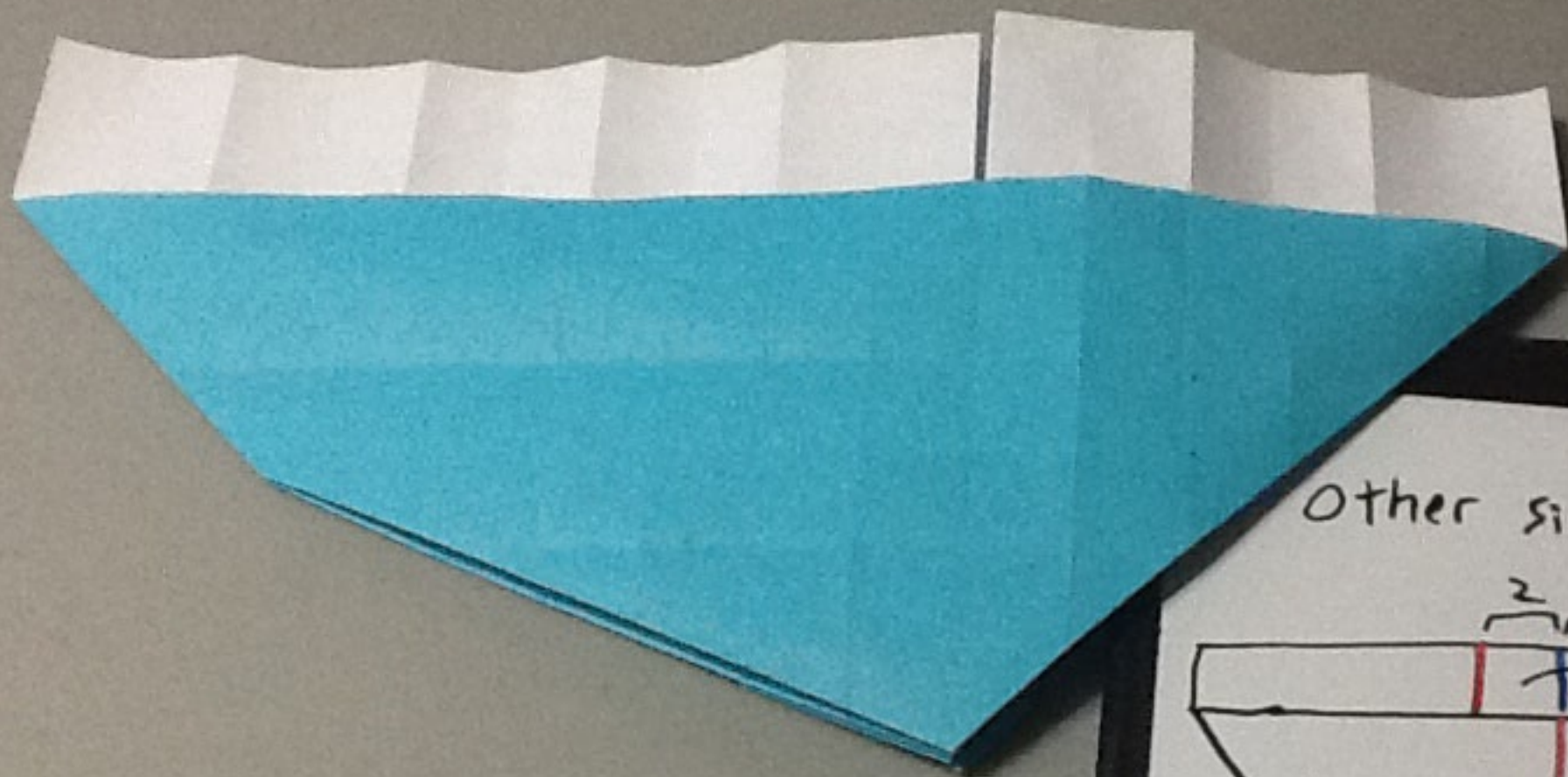




MVC

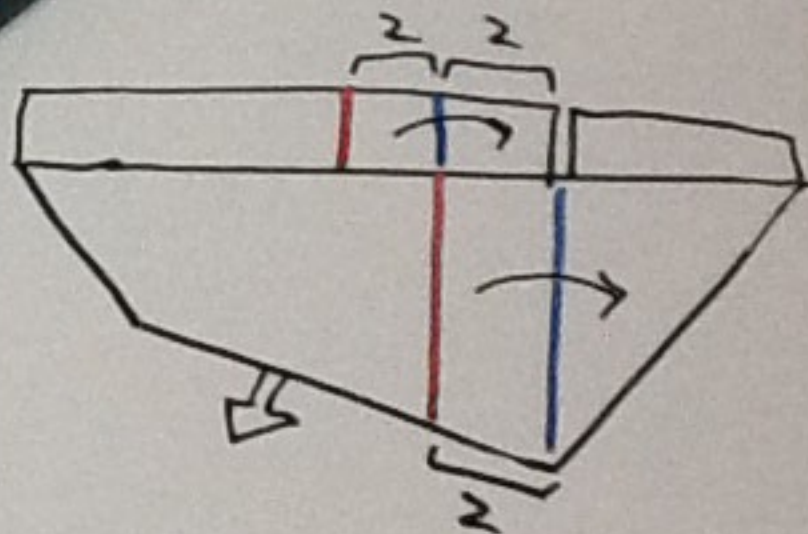
Fold
over



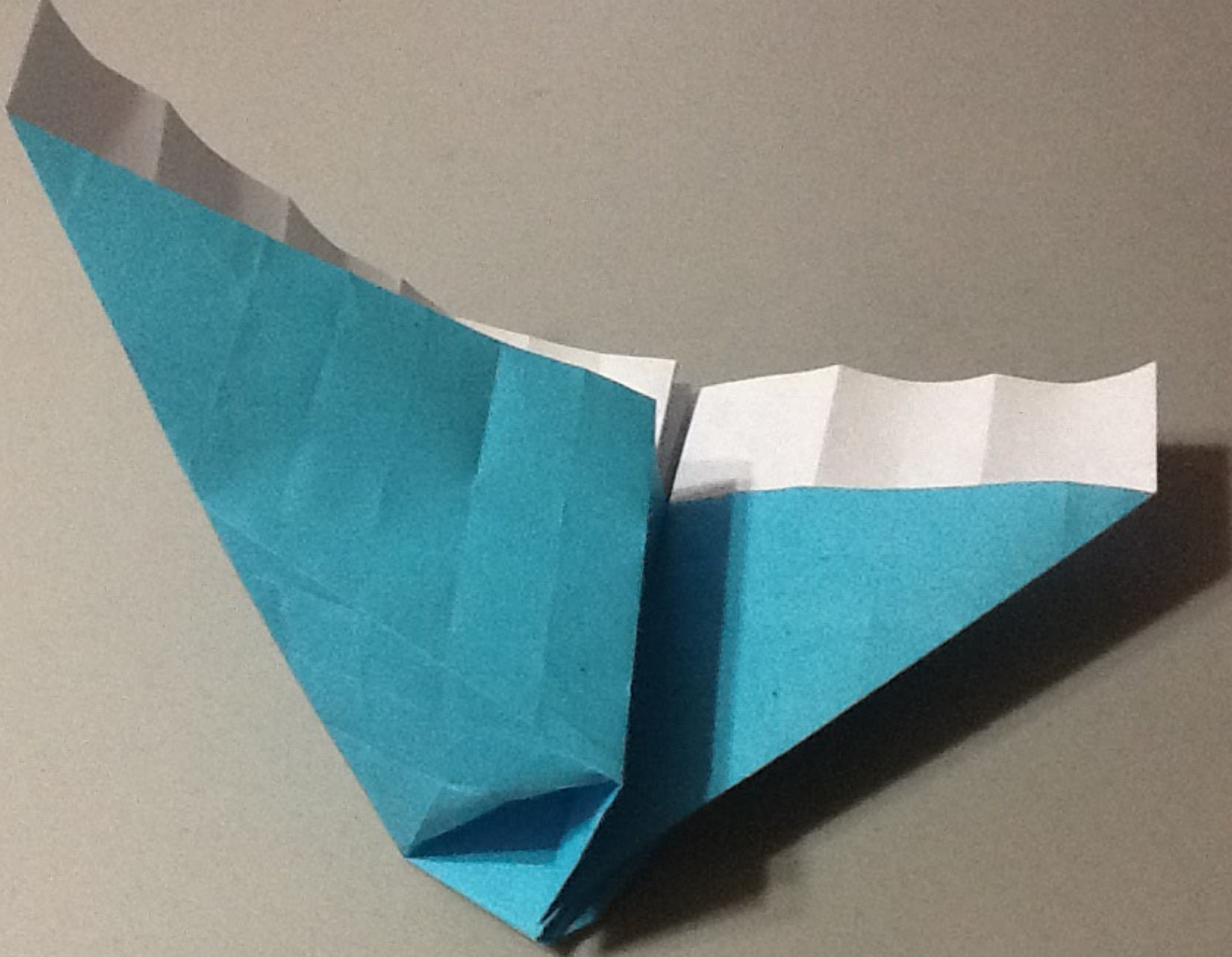


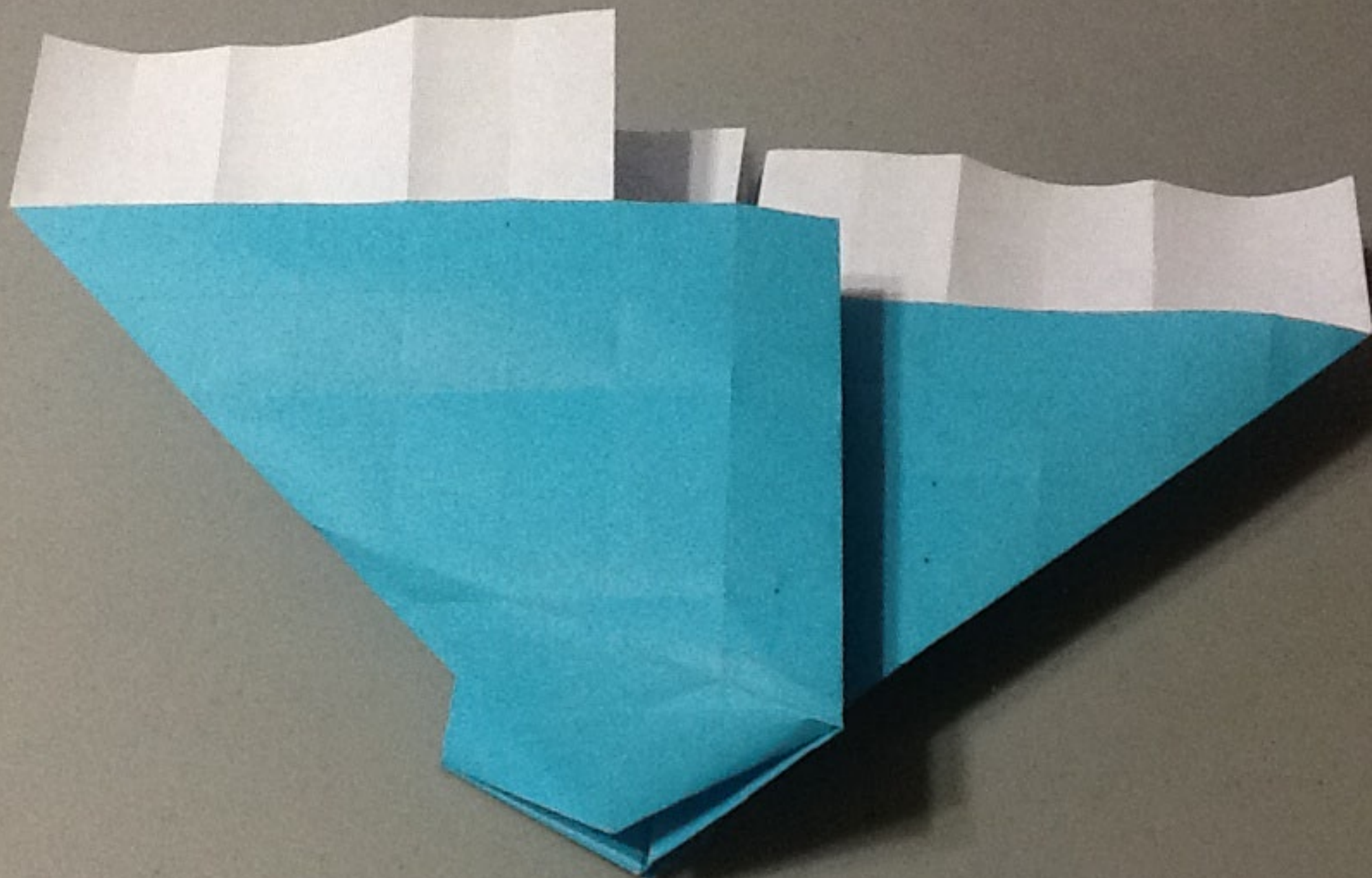
Other side-

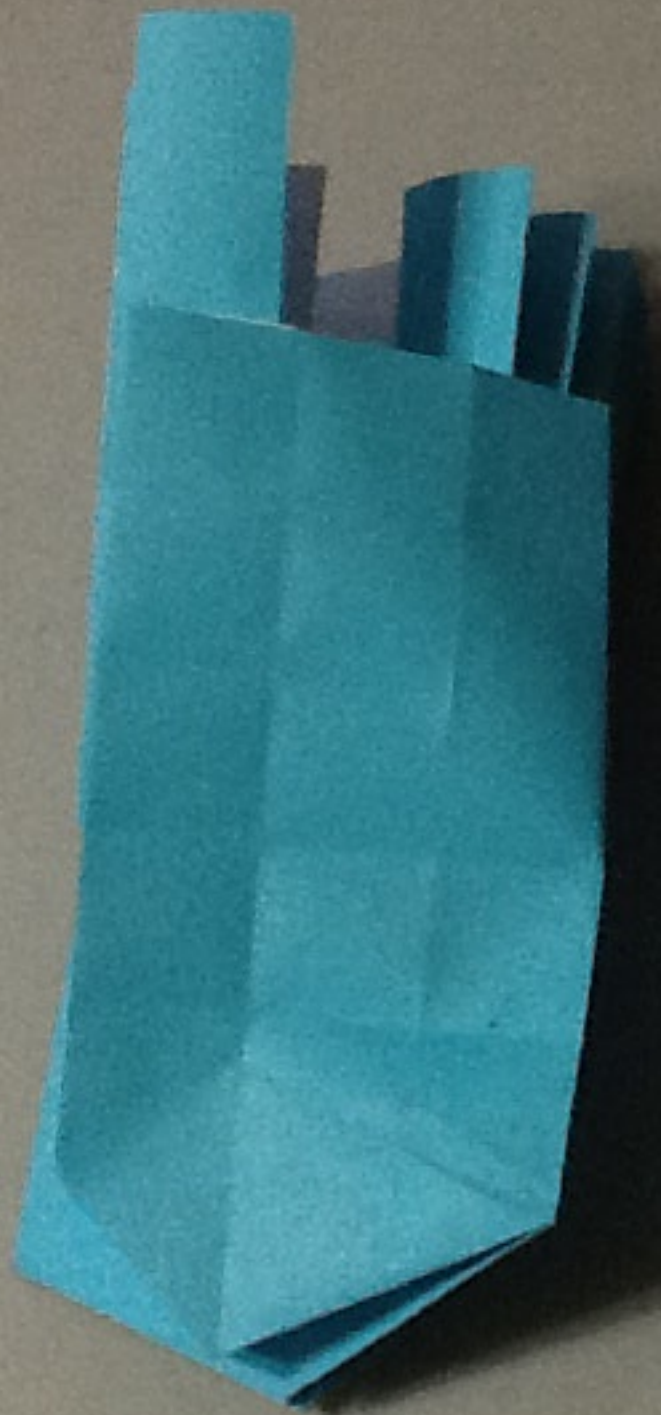
MVC



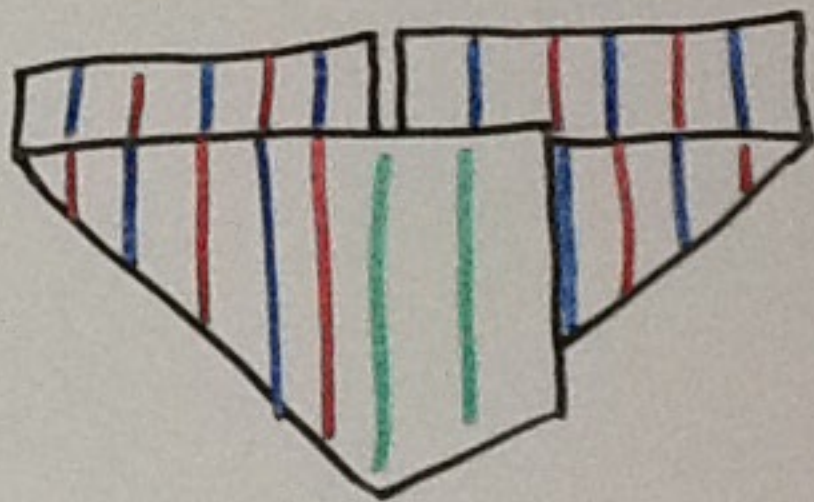
Squash over-





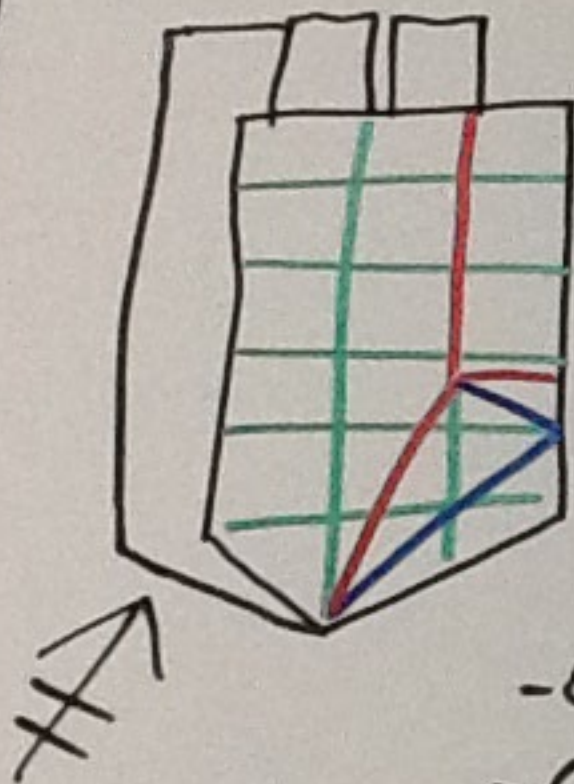


MVC



Crimp the 45° flaps
in and out on grid lines

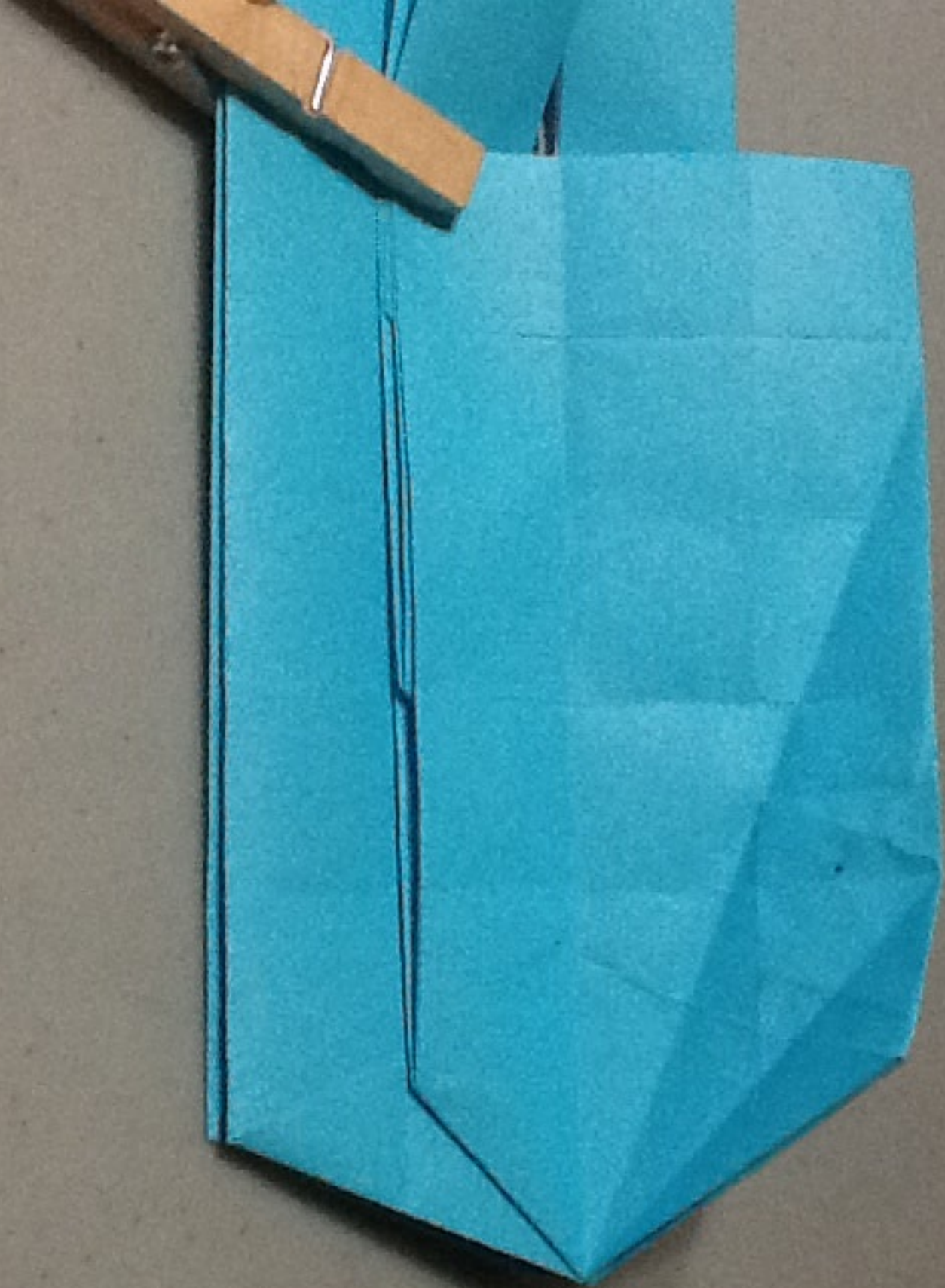
MVC

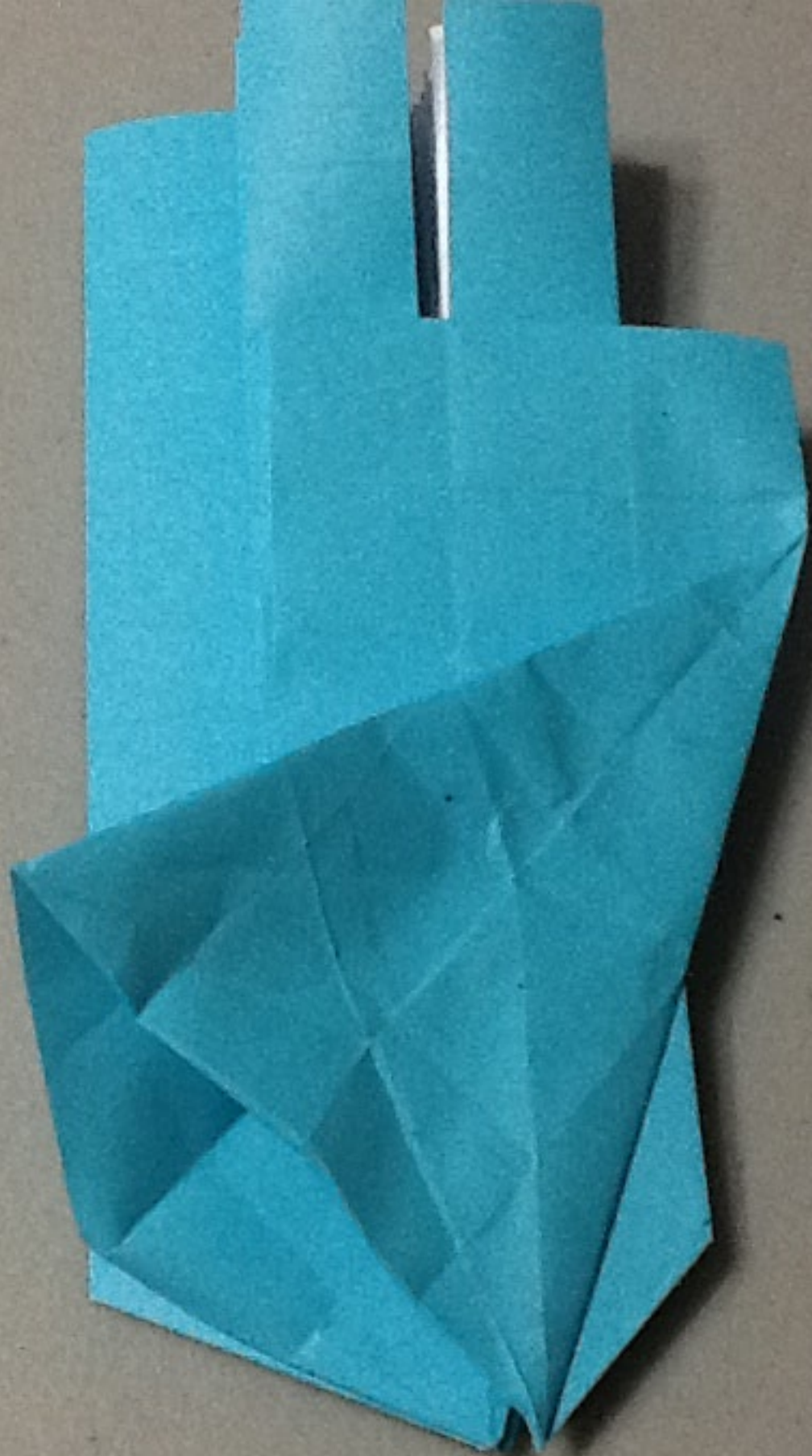


Make 3
more
thinning
sequences-

- Crease
- Open up
- Close up
- Spread squash
- Close up

























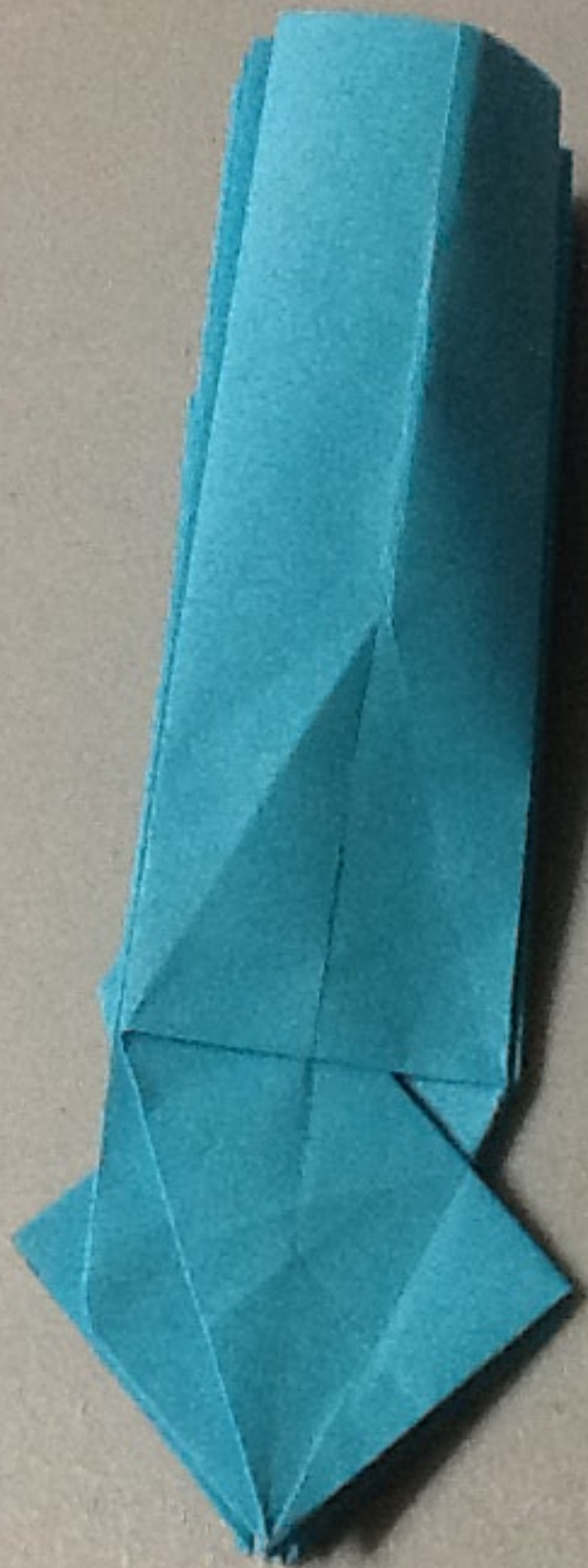


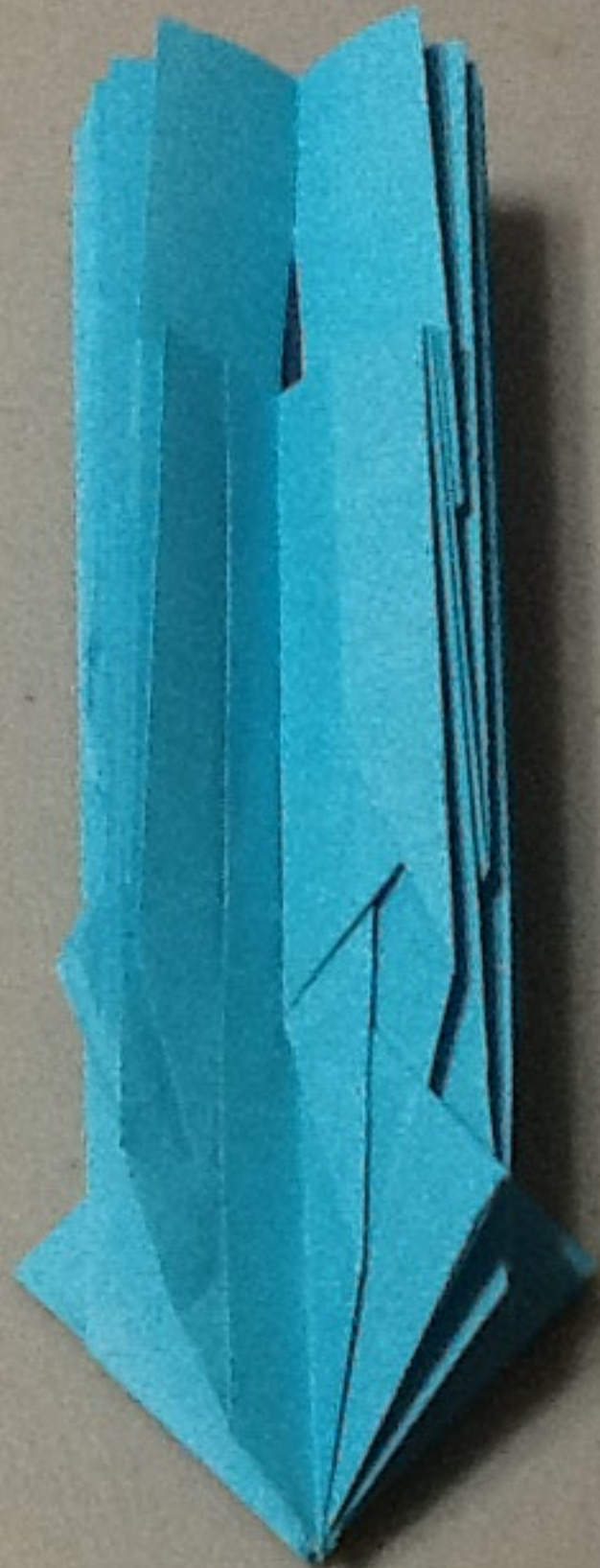


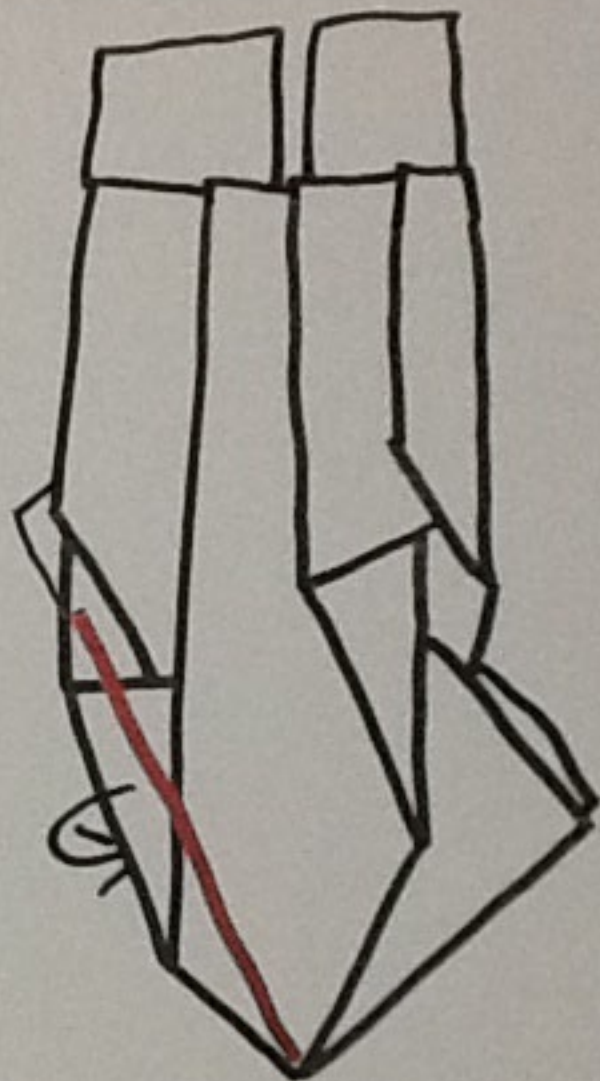












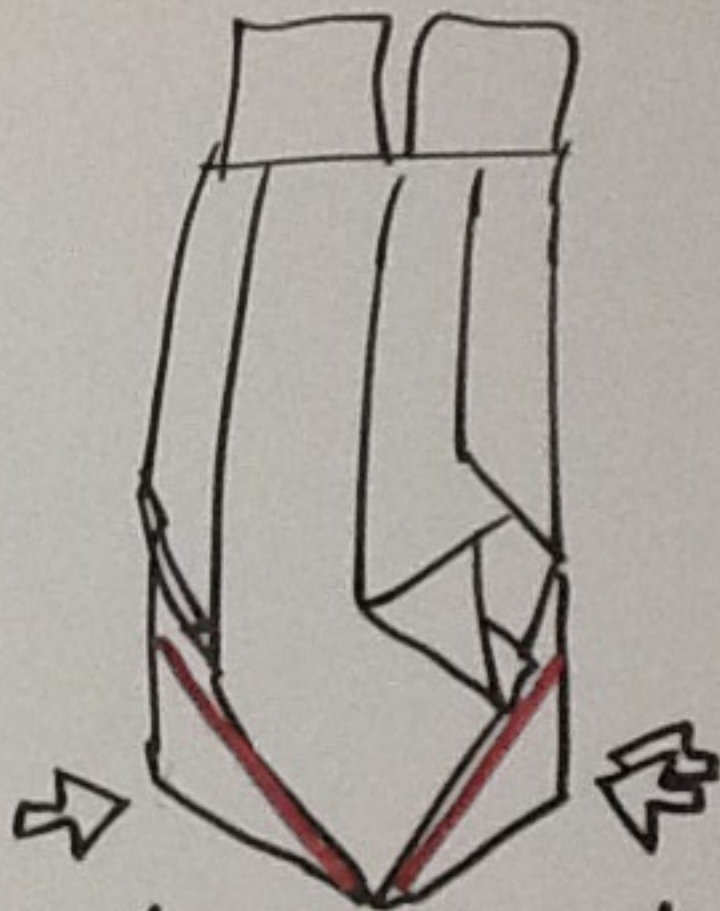
Fold back, using the
bird base 22.5° as a guide



Four reverse folds to
thin the 45° toe areas

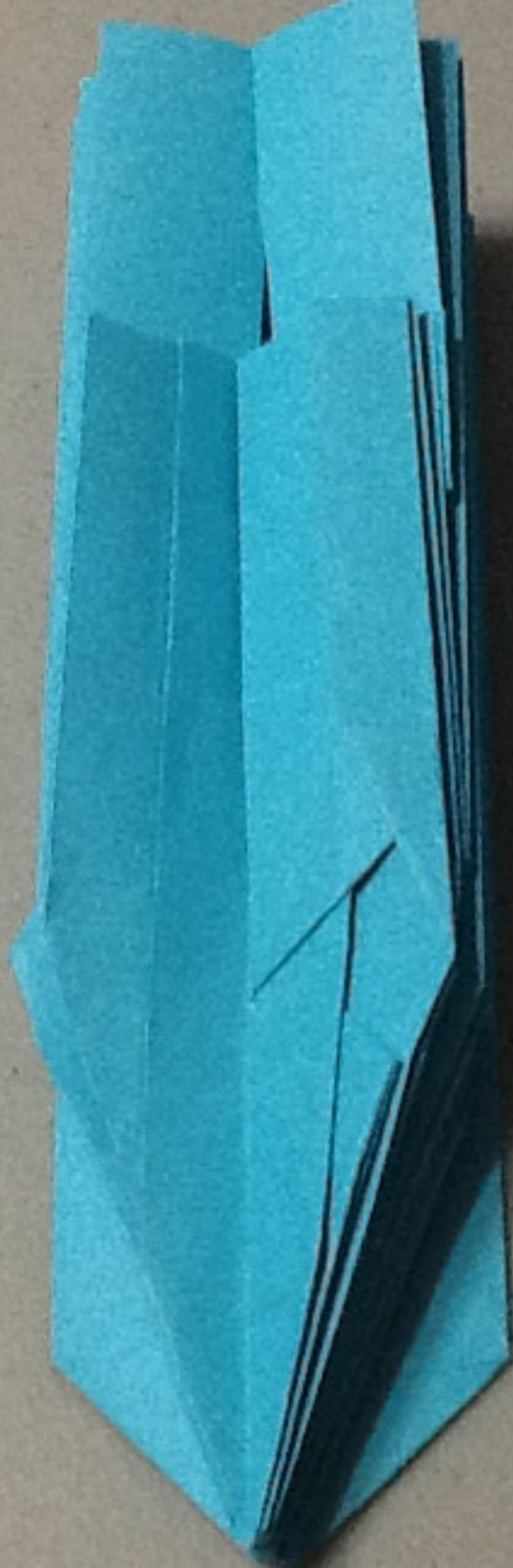


MVC



Spread-squash and close up
the three 45° crimped areas-





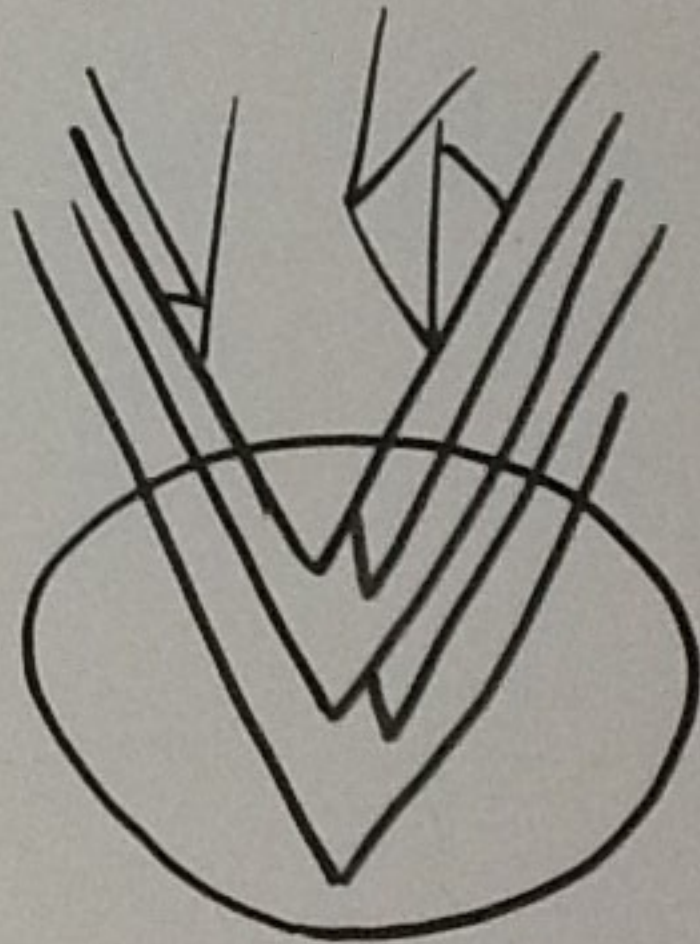








Check
distribution of
layers-











MVC

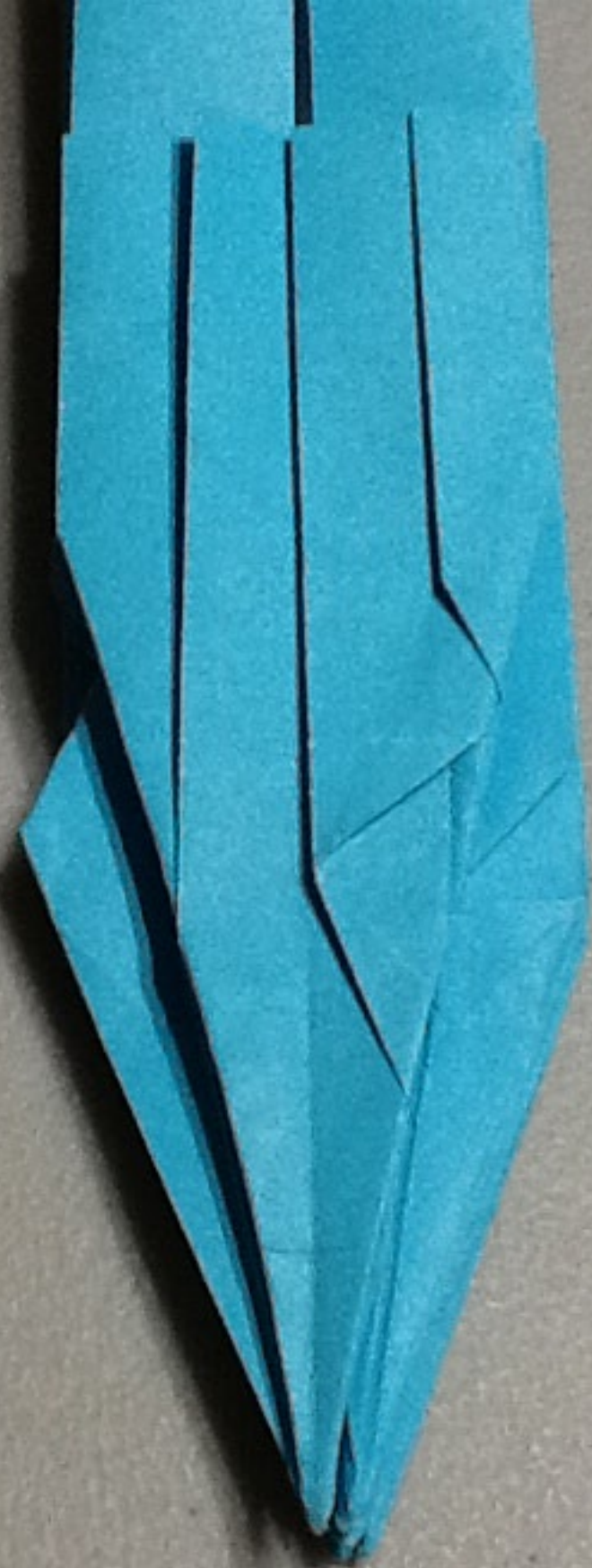


Thin the
points with
many mountain
folds, reverses,
and sinks.

Don't
trap any
layers.





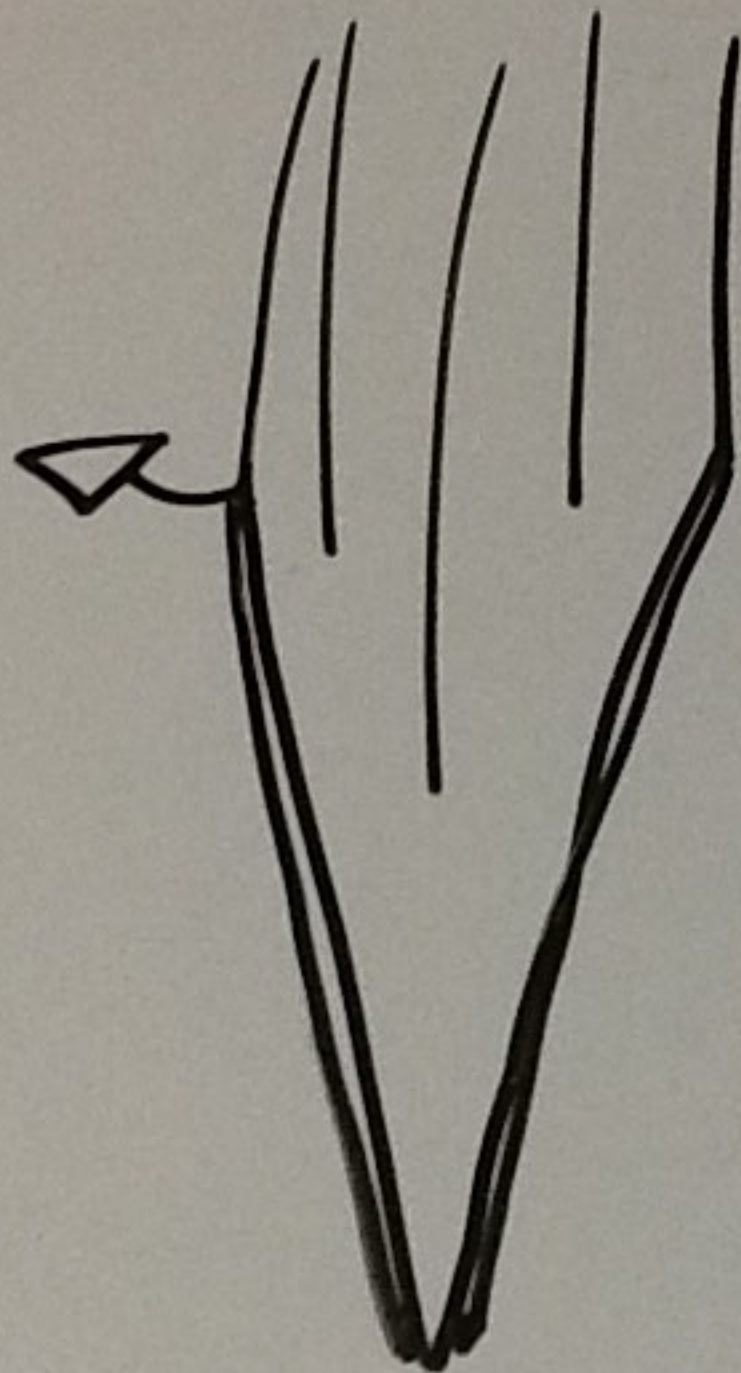




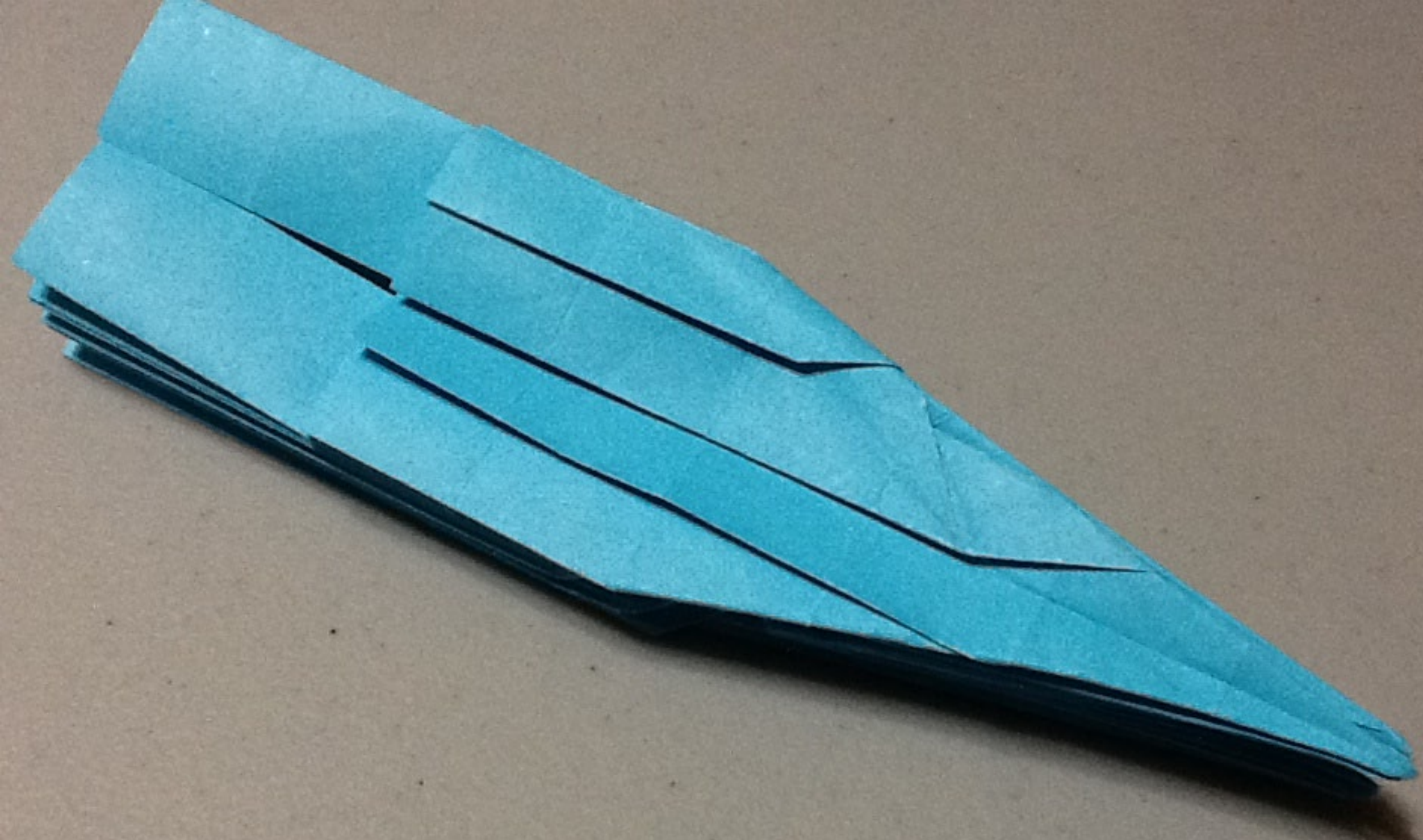


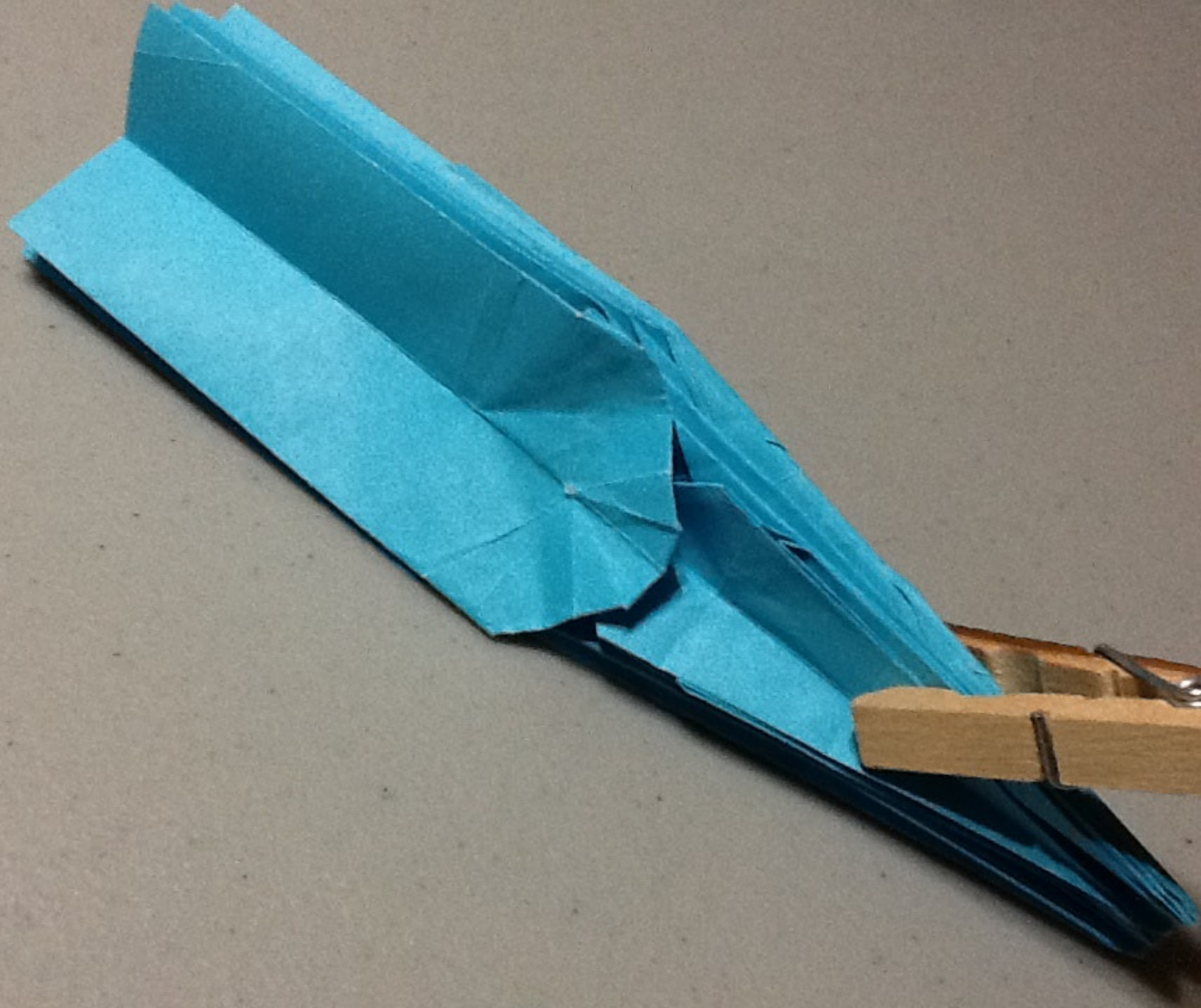


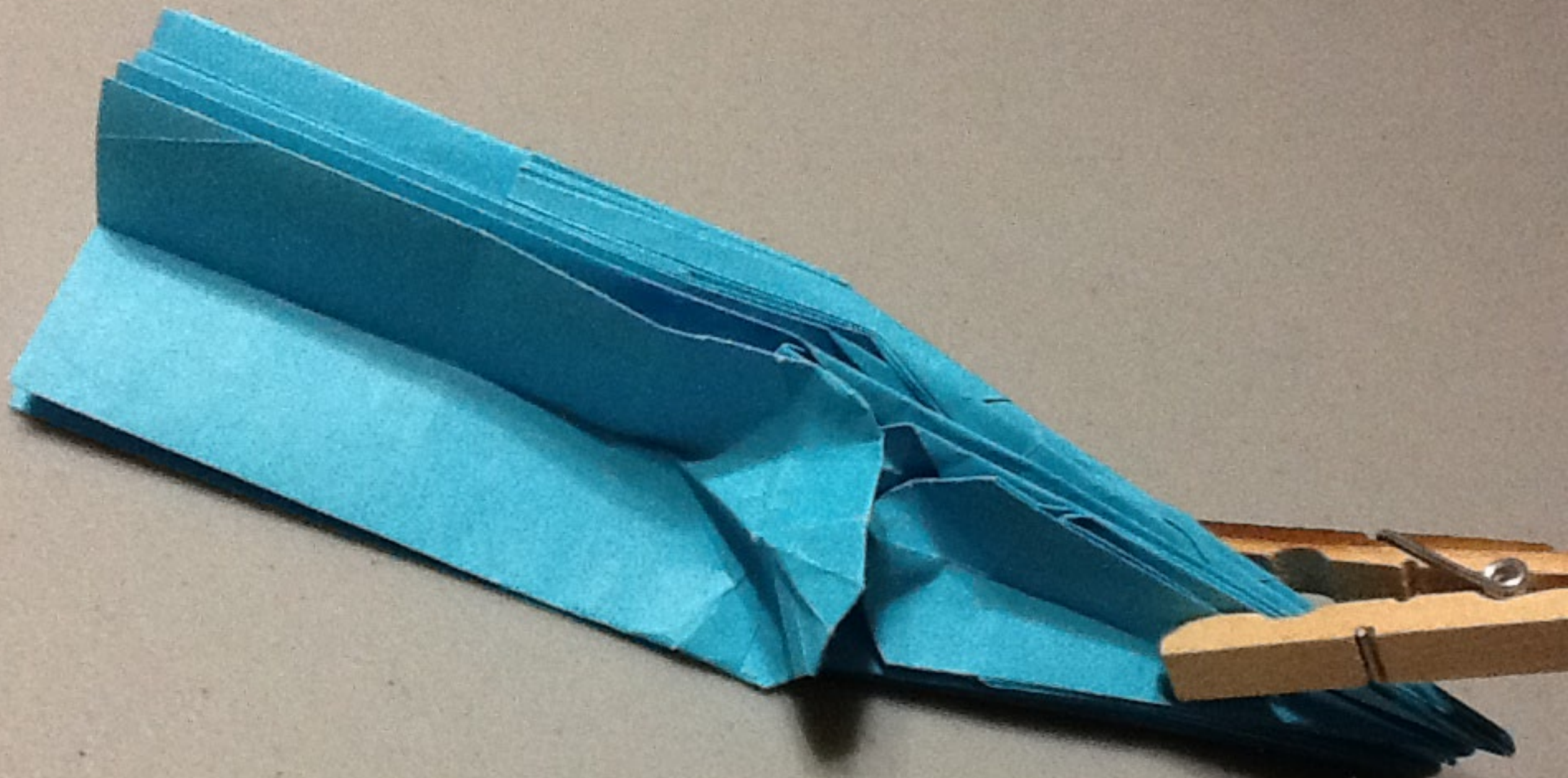
MVC



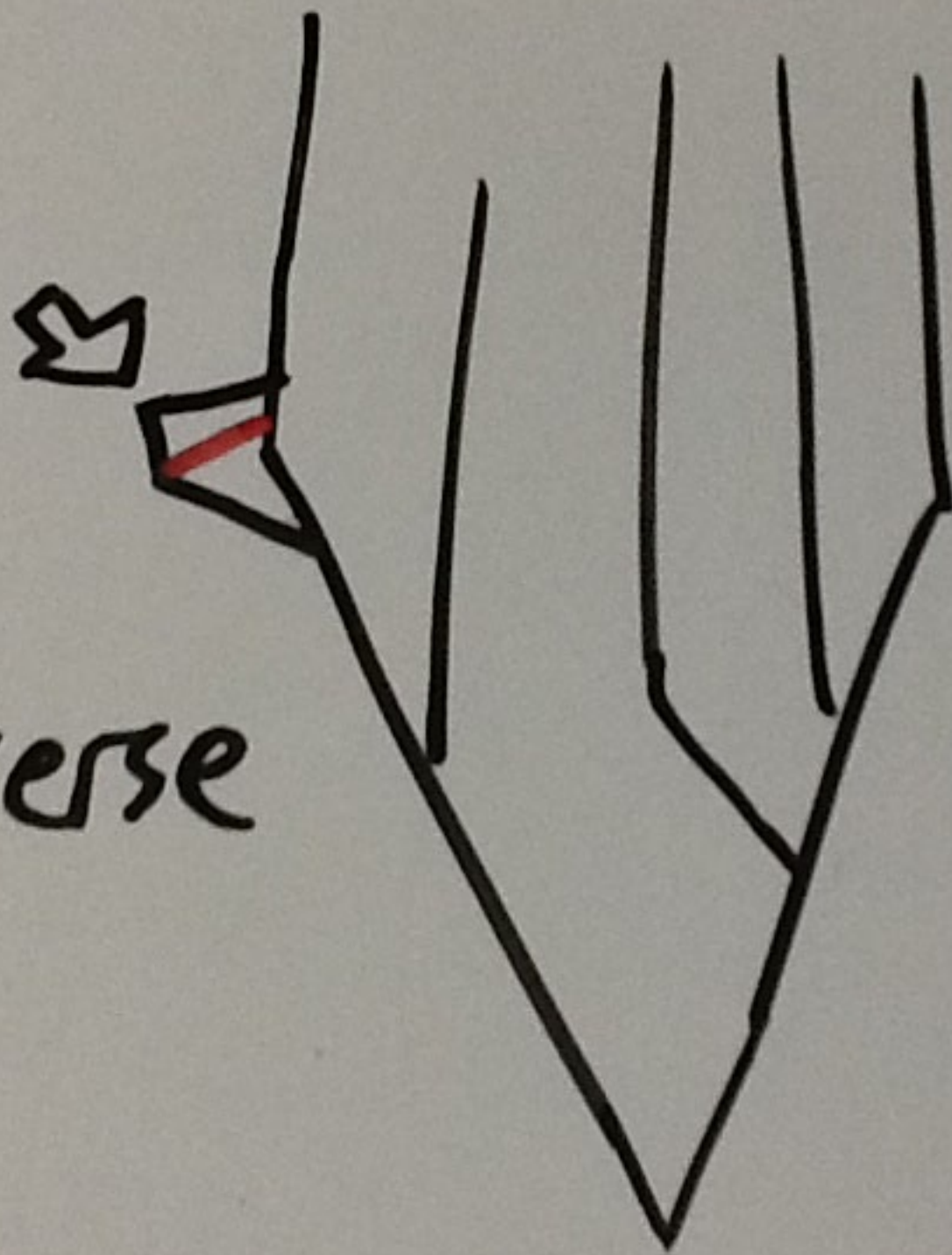
Pull out
the tuft





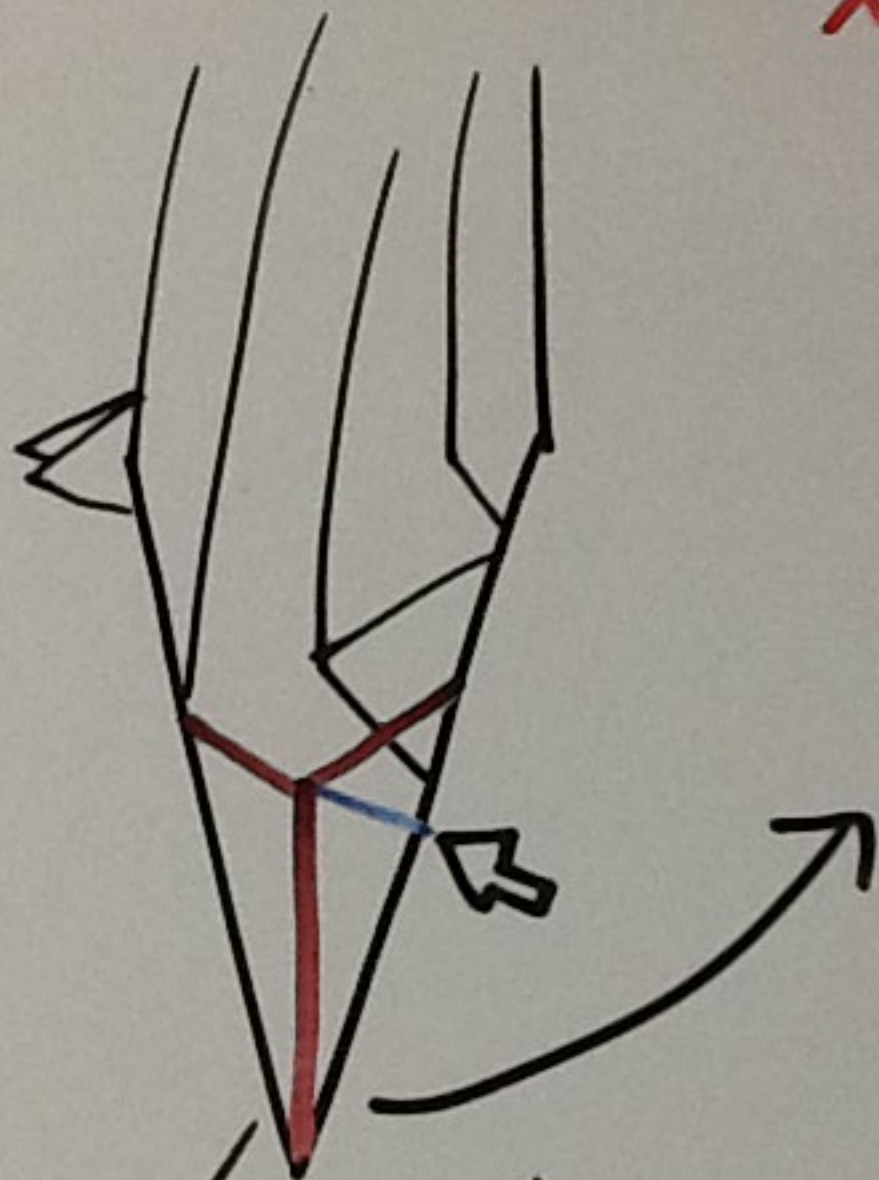




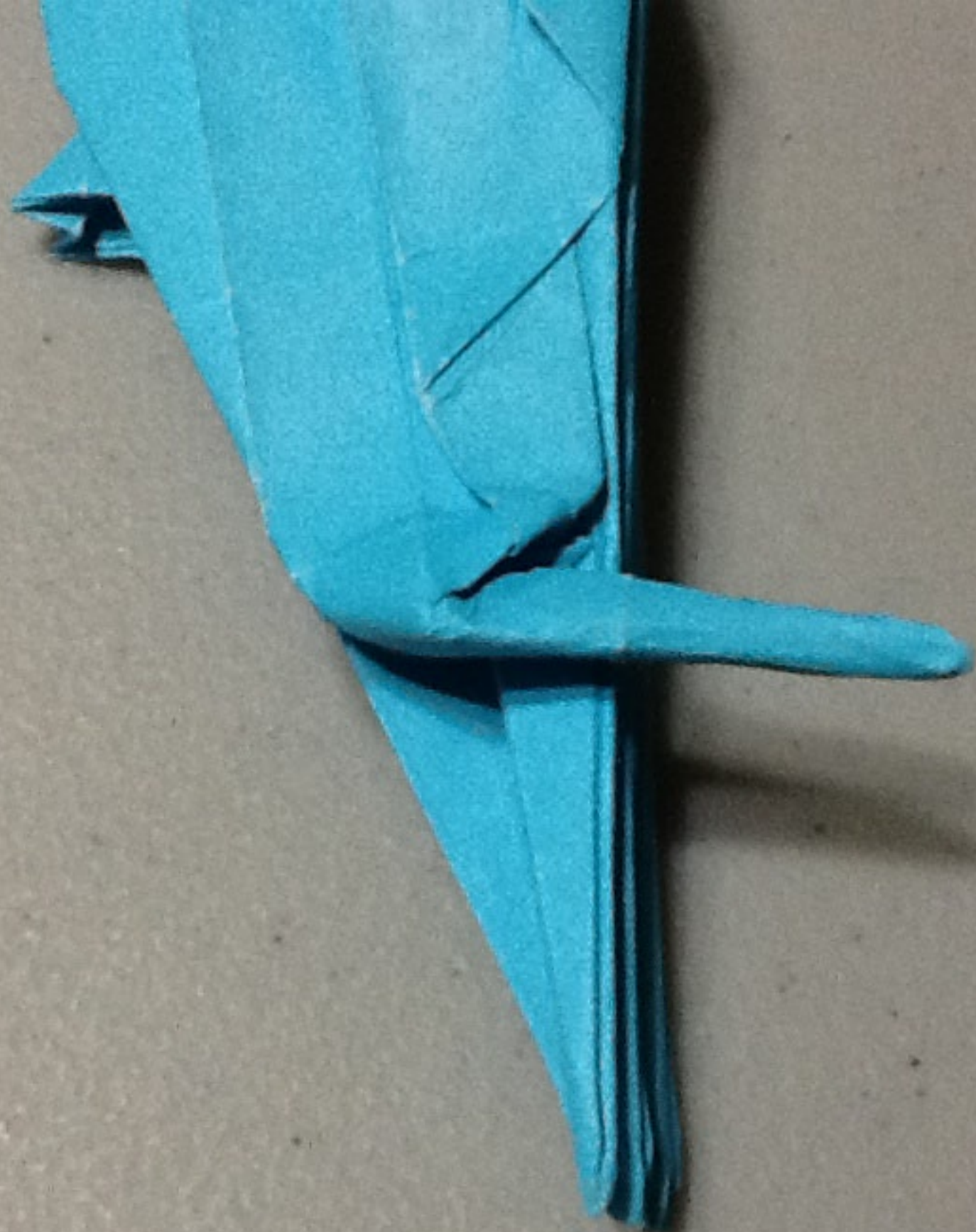


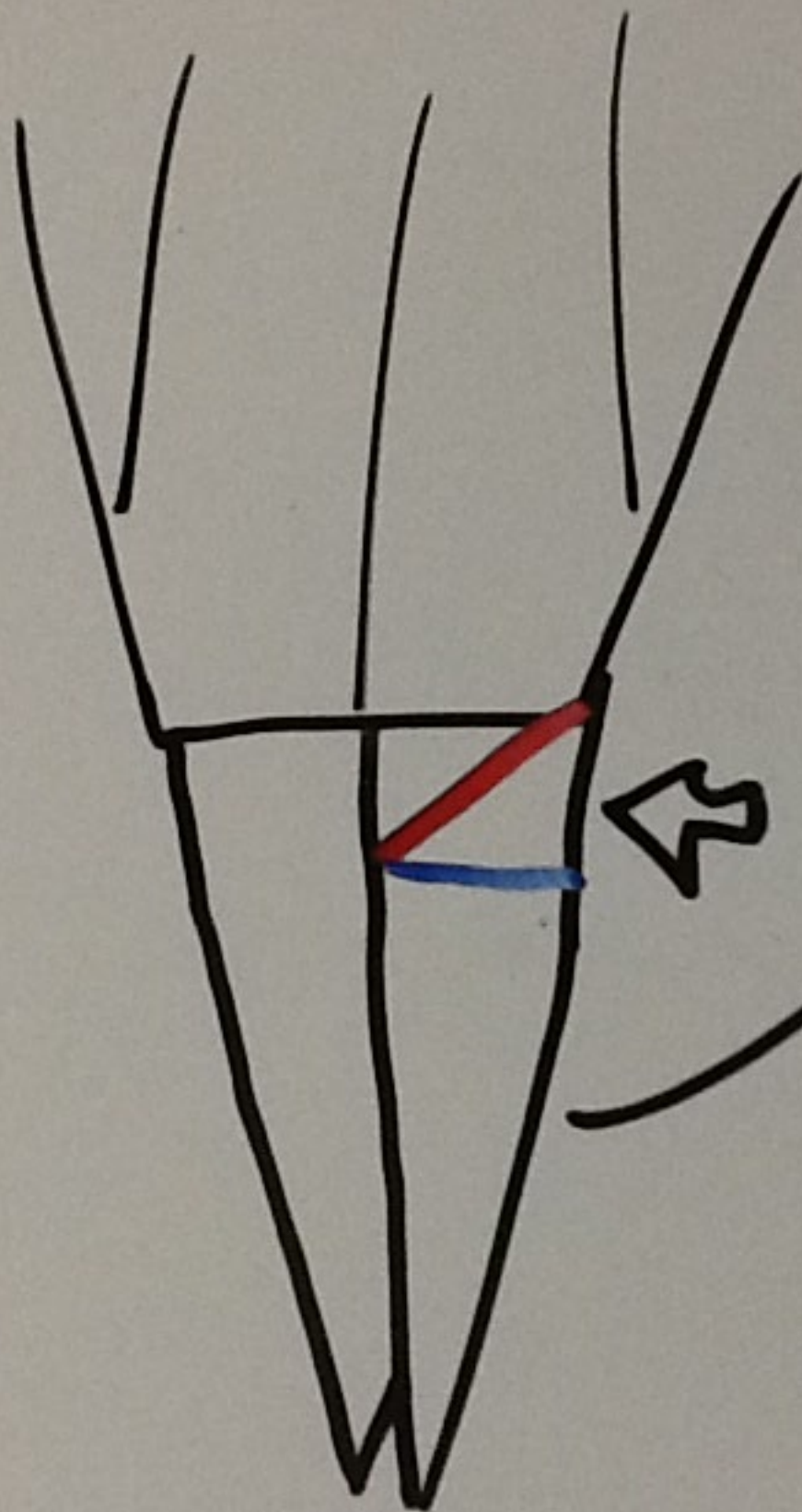
Reverse



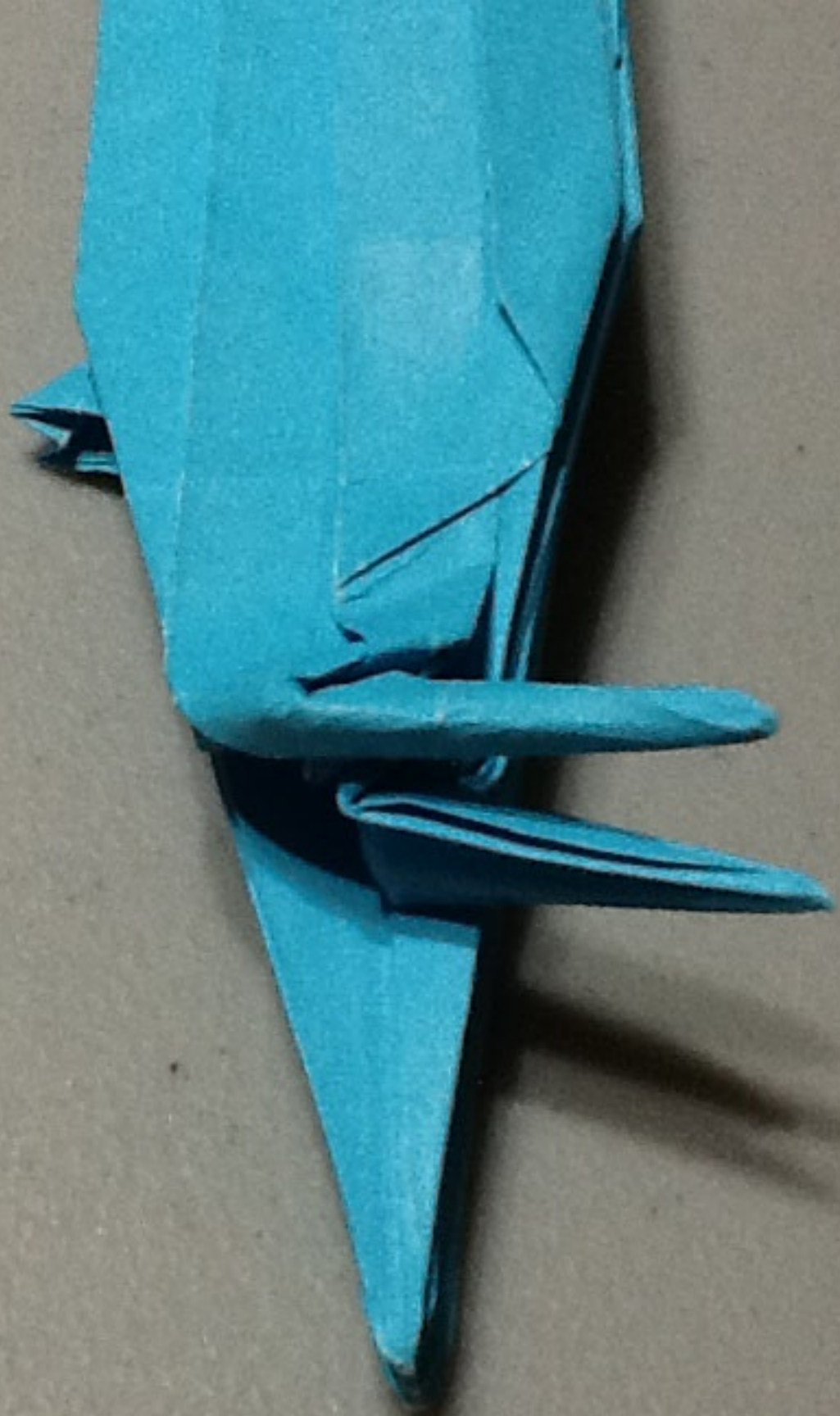


Crimp / Rabbit ear the
first toe

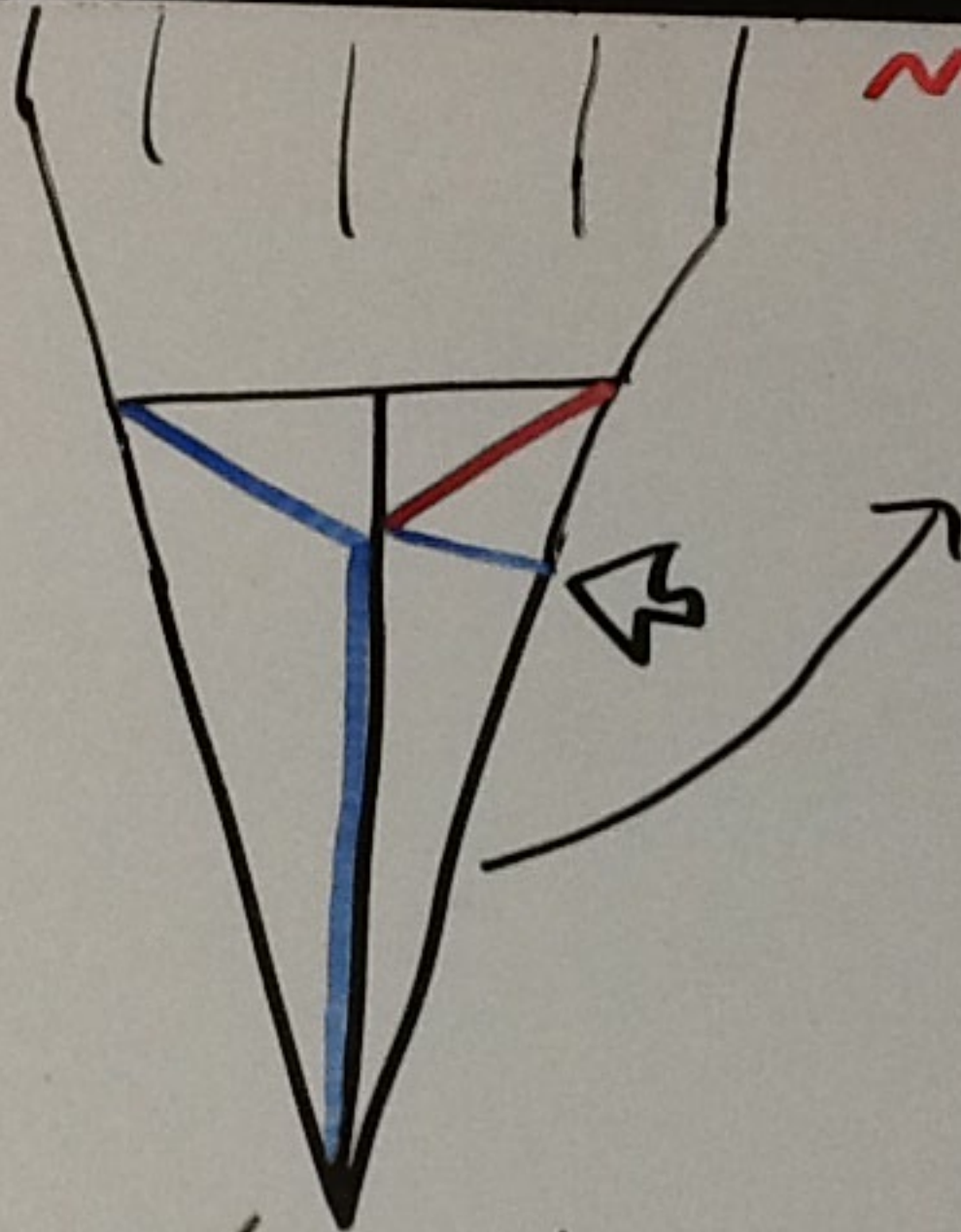




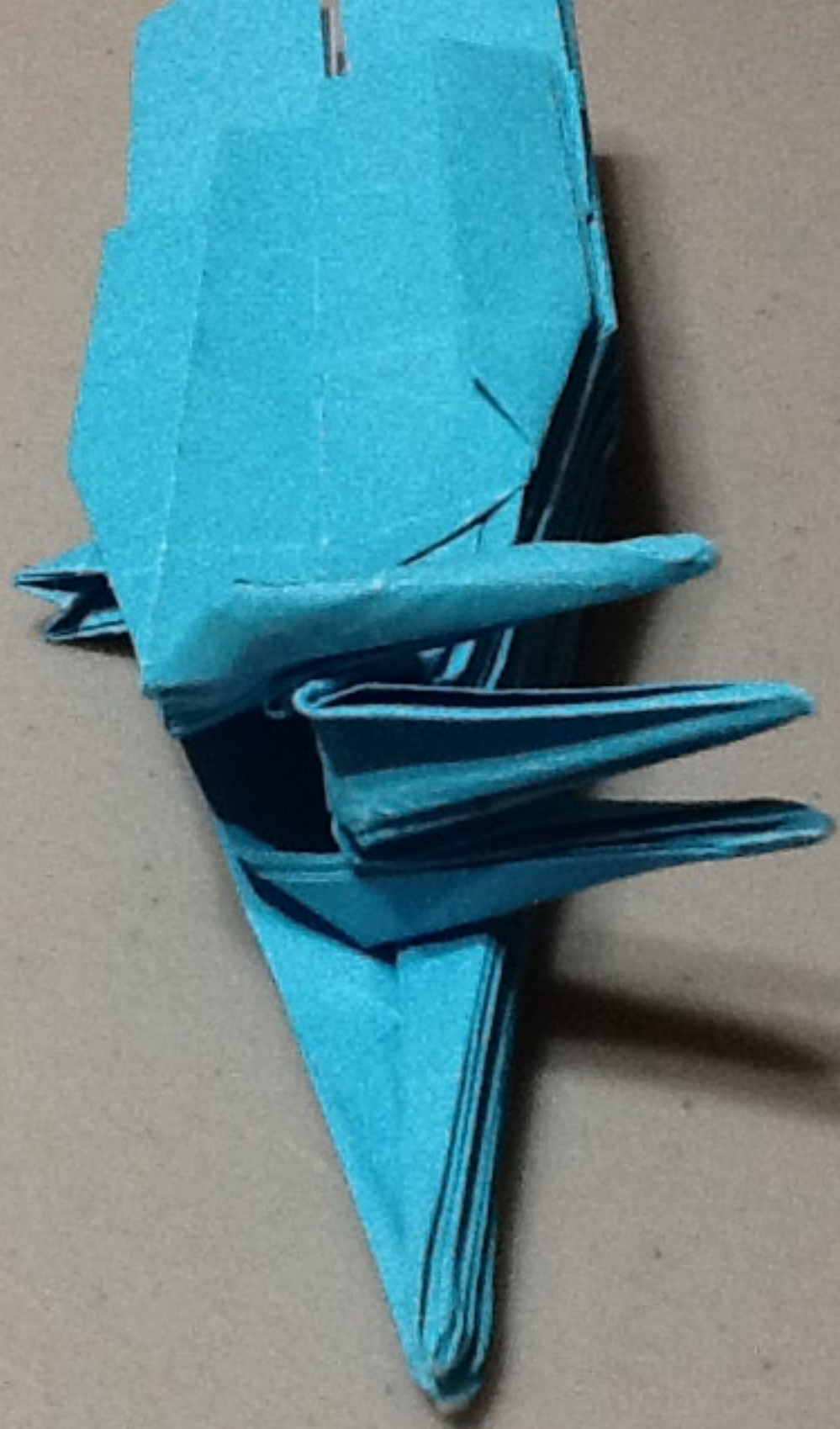
Crimp
second
toe



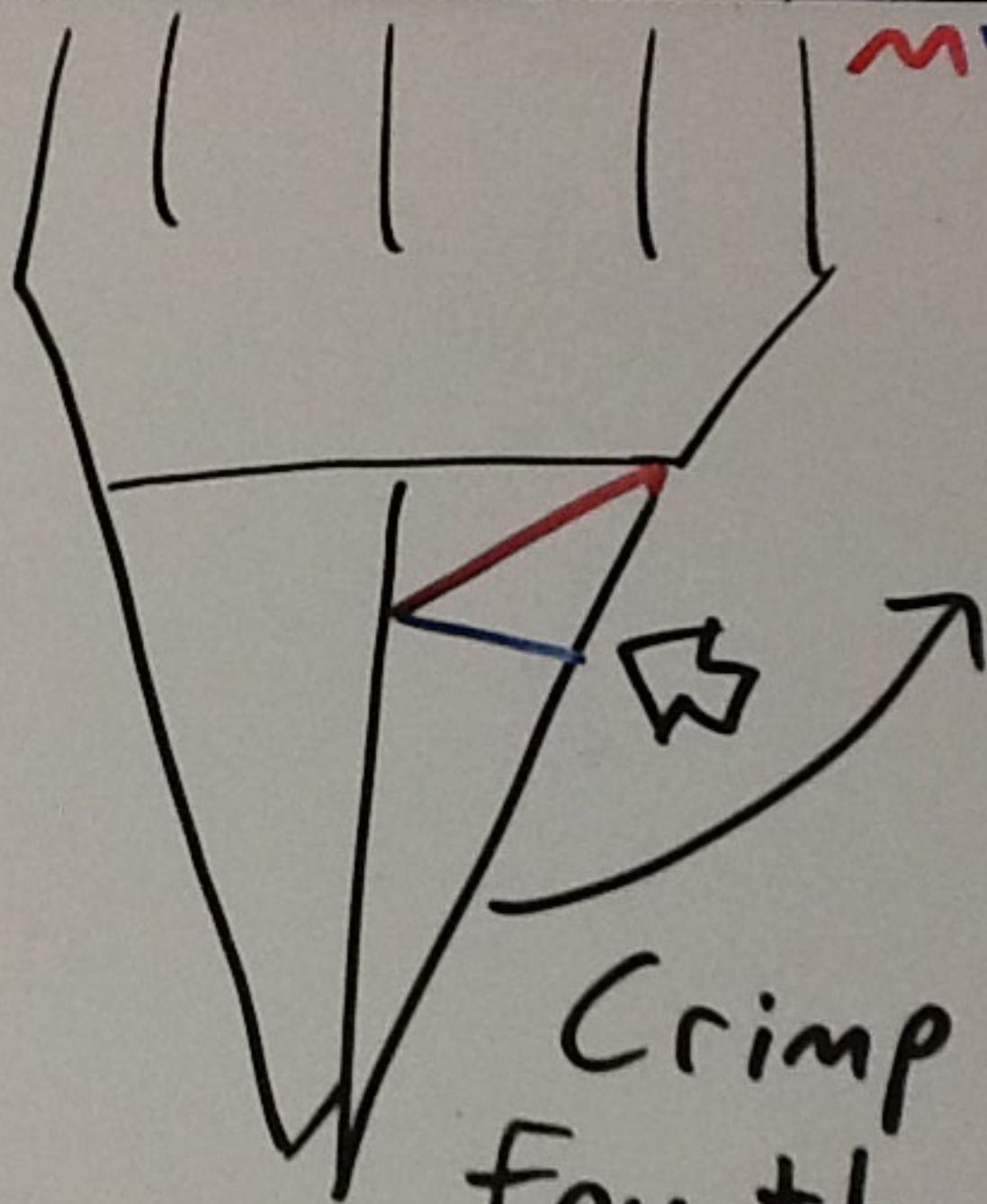
MVC



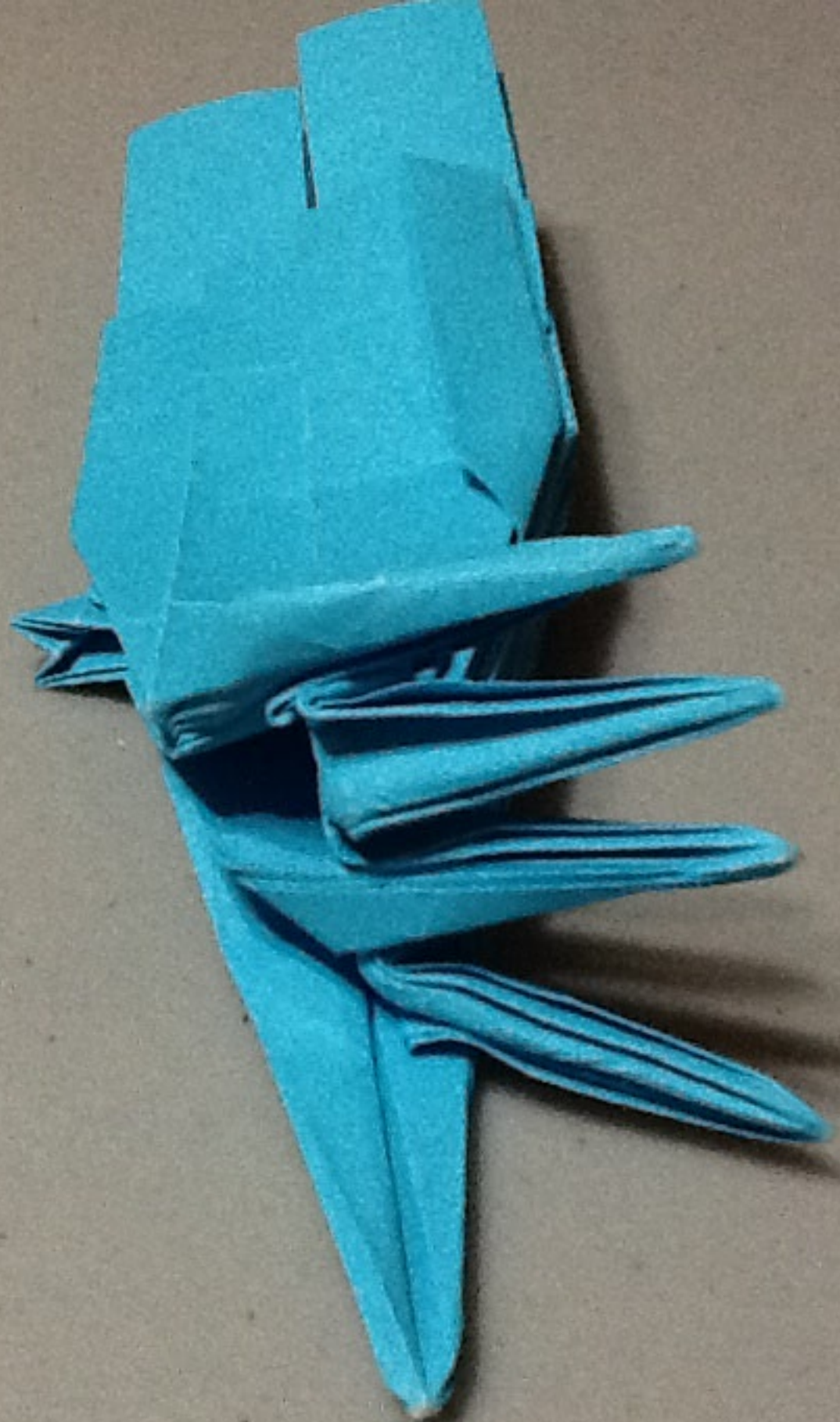
Crimp / Rabbit ear third toe



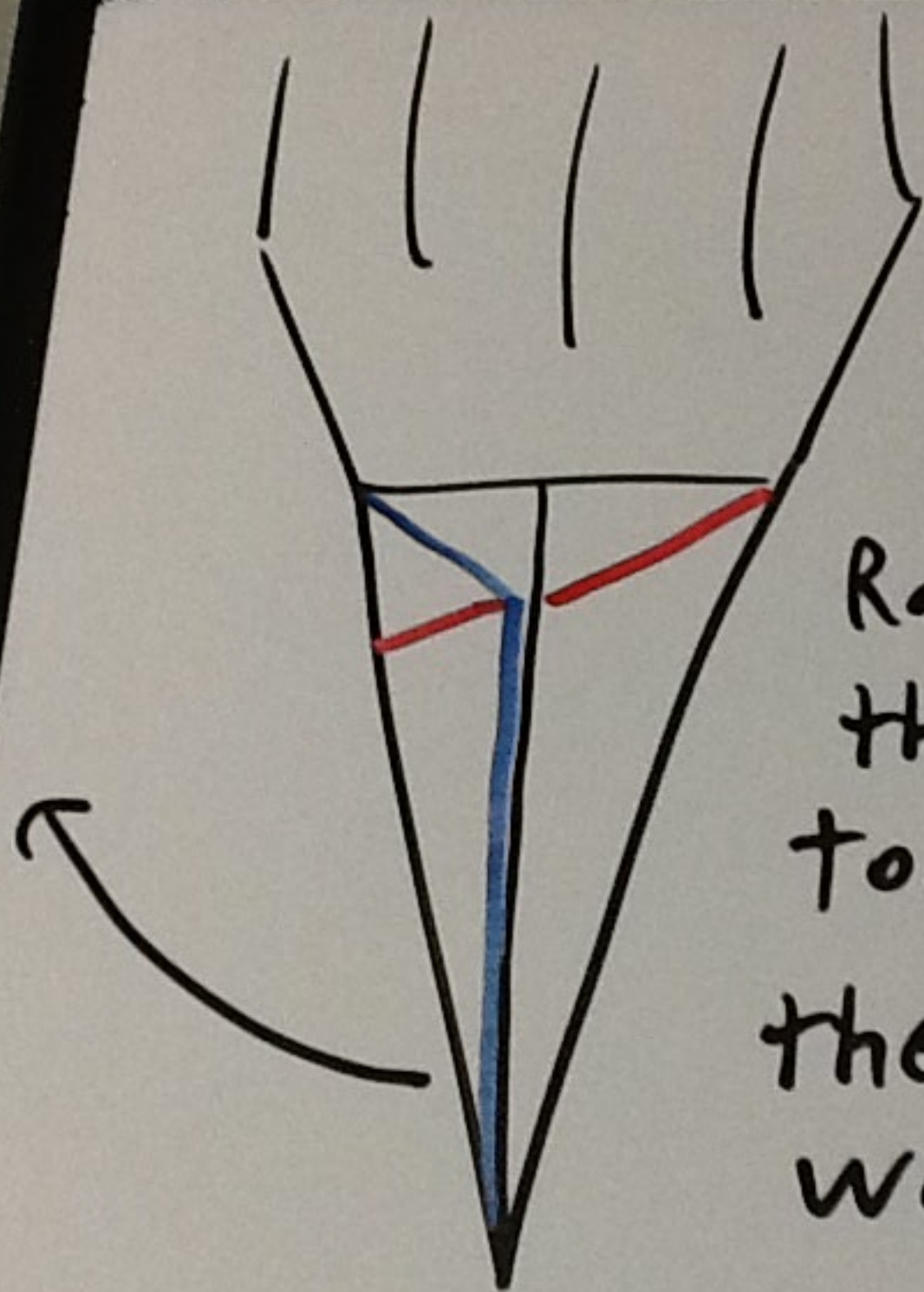
MVC



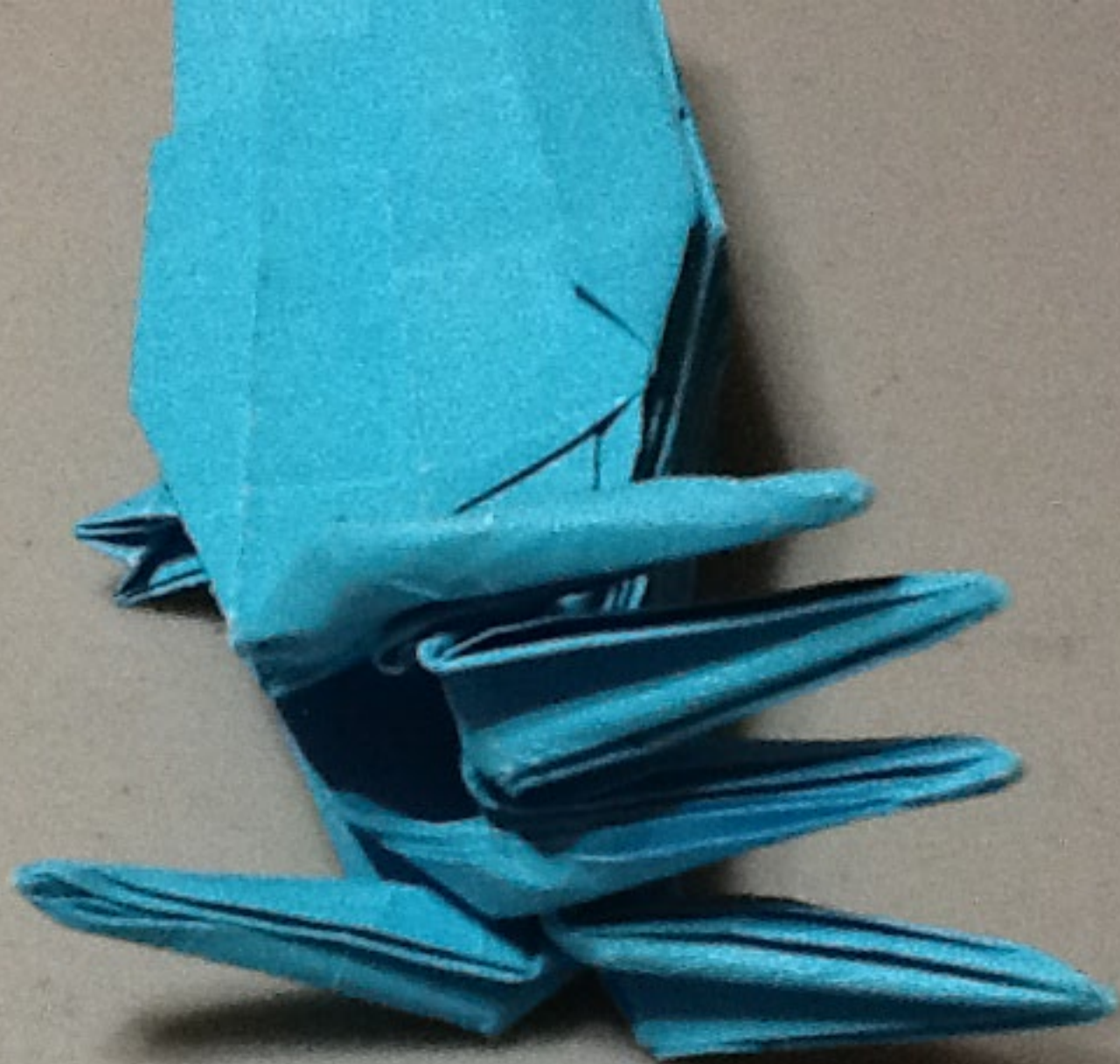
Crimp
Fourth
toe



MVC



Reverse/
Rabbit ear
the fifth
toe going
the other
way



MVC



Crimp toes

